

Q PRODUCTS

PRESENTS

STARBLAZERS

- STARBLAZER -

LOADING INSTRUCTIONS: STEP 1: IF YOU HAVE AN EXPANSION INTERFACE, TURN IT OFF, FOR STARBLAZERS WILL NOT WORK WITH IT ON.

STEP 2: IN RESPONSE TO THE 'MEMORY SIZE' QUESTION, PRESS ENTER

STEP 3: TYPE 'SYSTEM'

STEP 4: TYPE 'BLAZER'

MOVEMENT:

THE LEFT ARROW KEY MOVES YOUR BASE LEFT.

THE RIGHT ARROW KEY MOVES YOUR BASE RIGHT.

FIRING:

PRESS THE 'SPACEBAR' TO FIRE.

TO FIRE THE SECRET WEAPON, YOU MUST HAVE A 'W' IN LOCATION 'C'. IF YOU HAVE ONE, HOLD THE 'CLEAR' KEY DOWN WHILE PRESSING THE 'SPACEBAR', EVERYTHING ON THE GAME BOARD WILL BE DESTROYED, ALSO INCLUDING THE BASE THAT YOU ARE PLAYING WITH, BUT YOU WILL GET 2,000 POINTS.

SOUND:

FOR SOUND EFFECTS, HOOK UP AN AMPLIFIER TO THE AUX PLUG.
(IT IS THE LARGE GRAY ONE.)

EXTRA BASES:

EXTRA BASES CAN BE EARNED IN ONE OF TWO WAYS.

1: FROM THE U.F.O.

2: BY EXCEEDING THE 10,000 POINT MARK, YOU GET THREE EXTRA BASES.
(IF YOU PASS THE 90,000 POINT MARK, YOU GET SIX EXTRA BASES.)

DIFFICULTY:

THE GAME WILL GET HARDER AND FASTER TO PLAY EVERY TIME YOU GET 10,000 POINTS. ONCE PAST THE 90,000 POINT MARK, THE GAME SLOWS DOWN, BUT THEN CONTINUES TO SPEED UP.

BREAK AND CLEAR KEYS:

DEPRESSING THE 'BREAK' AND 'CLEAR' KEYS DURING THE GAME WILL CAUSE YOU TO ENTER THE 'PAUSE MODE'. WHILE THESE KEYS ARE HELD DOWN, NO SOUND WILL BE MADE, EXCEPT IN THE DETONATING OF THE SECRET WEAPON.

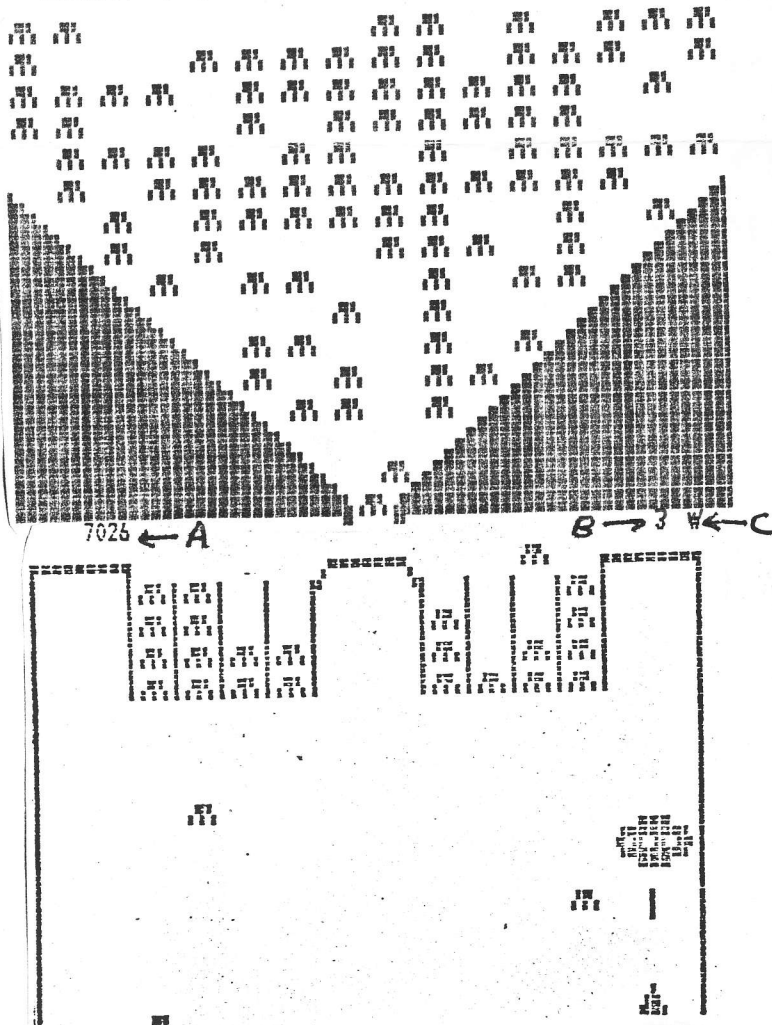
SMALL ENEMY SHIP:

THE SMALL ENEMY SHIPS START TO COME OUT OF THE TOP OF THE GAME BOARD. WHEN THEY ENTER A TUBE, THEY WILL START TO STACK UP. WHEN A TUBE IS FULL, THE NEXT ONE THAT TRIES TO ENTER IT WILL PUSH THE BOTTOM ONE OUT, AND CAUSE IT TO FALL TOWARDS THE BOTTOM AND EXPLODE WITH A LARGE EXPLOSION. (WATCH OUT FOR THIS EXPLOSION CAN KILL YOU.)

U.F.O.:

THE U.F.O. MUST BE DESTROYED BEFORE IT HITS THE GROUND, OR THE GAME IS OVER. IT CAN ONLY BE DESTROYED BY SHOOTING IT IN THE FLAT SPOT IN THE MIDDLE OF IT, OR BY RAMMING, WHICH CAUSES YOUR BASE TO EXPLODE. THE U.F.O. CAN GIVE YOU ONE OF THE FOLLOWING THREE THINGS TO YOUR ADVANTAGE, AND ONE THAT IS AGAINST YOU.
POINTS: 999, ZERO, ETC.
BASE: YOU ARE AWARDED AN EXTRA BASE.
WEAPON: YOU GET A SECRET WEAPON.
TRAP: WILL CANCEL OUT IF YOU HAVE A SECRET WEAPON, OTHERWISE IT TAKES A BASE.

ENEMY SHIPS COMING THROUGH STARGATE.



A - YOUR SCORE
B - HOW MANY BASES YOU HAVE LEFT.
C - WILL BE A "W" IF YOU HAVE A SECRET WEAPON.