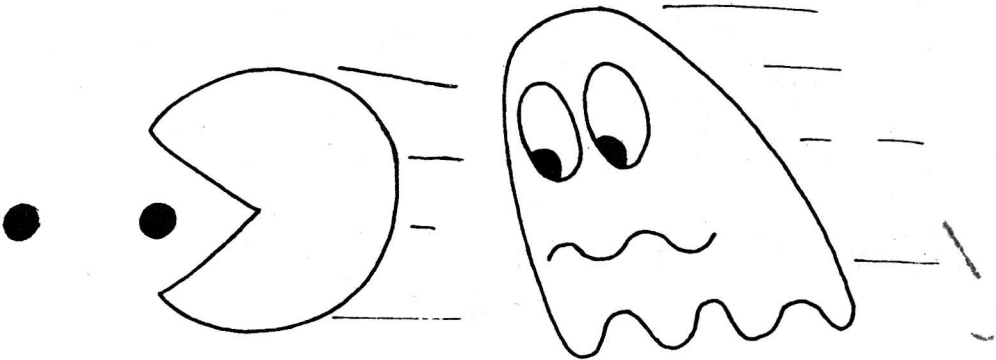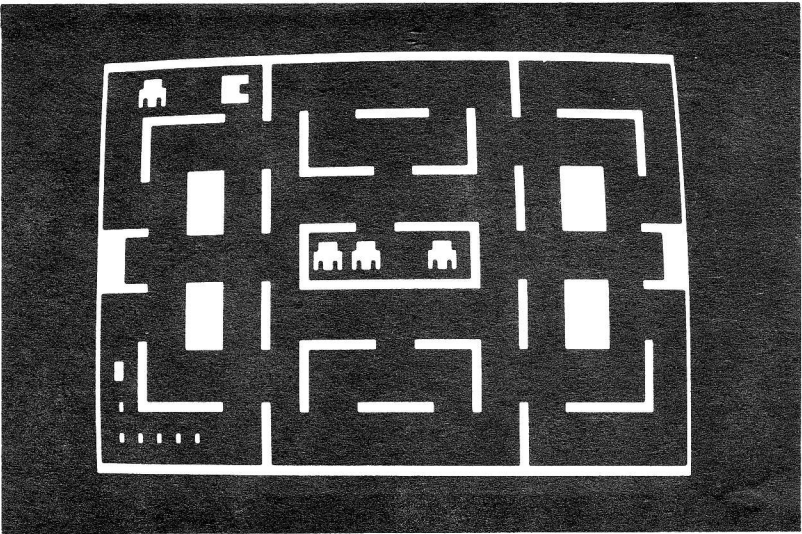# qHost HuNTER

FOR TRS-80 I and III

GHOST HUNTER

LOADING INSTRUCTIONS:— TYPE SYSTEM THEN PRESS (ENTER)
TYPE IN 'GH' THEN PRESS (ENTER)
WHEN LOADING IS FINISHED AND THE
*? PROMPT APPEARS, TYPE '/' THEN
PRESS (ENTER)
(MODEL III USE LOW SPEED)

THE AIM OF THE GAME IS TO EAT UP ALL THE DOTS IN THE MAZE BEFORE
A GHOST CAN GET YOU. THE FRAME IS OVER WHEN ALL DOTS HAVE BEEN
EATEN. THE GAME IS OVER WHEN YOU HAVE BEEN CAUGHT 4 TIMES.

THE KEYS THAT CONTROL
YOUR MOVEMENT ARE:— (UP ARROW)   = MOVE UP
(DOWN ARROW)   = MOVE DOWN
(RIGHT ARROW)
        OR   = MOVE RIGHT
(COMMA)
(LEFT ARROW)   =
        OR   = MOVE LEFT
(FULL STOP)
(F KEY)   = TERMINATE GAME

• FOR SOUND, PLUG THE RECORD JACK FROM THE COMPUTER INTO ANY
MINI-AMPLIFIER.

• DISK VERSIONS KEEP A FILE OF THE ALL TIME 10 BEST SCORES WHICH
WILL BE LOADED AS SOON AS THE GAME STARTS AND WILL BE UPDATED
WHENEVER ANYONE BEATS ANY OF THE SCORES.

• FOR JOYSTICK CONTROL USE THE 'ALPHA JOYSTICK'.