TANK

The excitement builds as two players race against
the clock to amass the largest amount of points
before time runs out.

Run the program and a number will appear at random
on the playing field.

The first player to drive his tank over this random
number will have his score increased accordingly.

Every time points are scored a new number appears on
the playing field.

BOTH TANKS ARE KEYBOARD CONTROLLED AS FOLLOWS:

'A'/'J' turns the BLACK/WHITE TANK Counterclockwise.
'D'/'L' turns the BLACK/WHITE TANK Clockwise.
'S'/'K' is the BLACK/WHITE TANK's accelerator.