

NORTHERN BYTES



Volume 7, Number 5

Greetings! Perhaps you're concerned that I have abandoned Northern Bytes, but that is not so. Unfortunately, Northern Bytes is not a profit making venture, and I have had to seek other recompense just to pay the heat bill (a very important consideration in Michigan).

This means that if you need technical questions answered, phones will only be answered between seven and ten, Michigan time, during most evenings. At other times expect an answering machine, or worse.

These actions are necessary in order to keep Northern Bytes going. The thought of discontinuing publication has crossed my mind, but the abundance of material should be organized. Northern Bytes is the best way I can think of to do that.

We had been receiving a half dozen newsletters at 704 North Pennsylvania. Since Jack officially directed everything to this address, the stack of prospective material for Northern Bytes has grown to about three feet. Of course, a substantial amount of material in that stack is either material reprinted from Northern Bytes or MSDOS stuff, but every now and then a TRS-80 gem is uncovered!

I would prefer to measure a volume by the amount of material published, thus, the volume number will stay at seven for this issue. However, this will be the last issue in Volume Seven, since the amount of material is the same as the last two volumes. The next issue will be the first of Volume Eight; that and successive volumes will consist of four forty-eight page issues.

There are a ton of TRS-80 products that are no longer available. The manufacturer has quit providing them or went out of business. At least a couple calls per week are asking about products such as Vivace or MuMath. Should you be sitting on either of those products, you can probably recover most of your investment immediately just by dropping me a note. For people looking for old TRS-80 product, or others interested in the TRS-80 market, we will immediately start accepting classified advertising at the rate of fifty cents per word, minimum ten words. Send ad copy, along with payment to 704 N. Pennsylvania.

It sort of bothers me that many people spend more on phone calls than most of our products cost. Unfortunately, trying to please everybody has let to the demise of more than one software company. The cost of software support is expensive. I feel sad for many of the callers that own TRS-80 computers. They are now in a situation that TI-99 owners were in a couple of years ago.

The cycle is occurring once again. Rumor has it that the new PageMaker software will not run in 640K and there's more to come. Northern Bytes has concentrated on assisting you with getting maximum value from your 64K machine. There are still many applications that could be documented, should you prove interested enough.

I would like to shift the focus of Northern Bytes from low level programming to higher level programming. During the next couple of issues we will be running a few articles to give you a sample. The reasons for doing this are numerous.

Most important, it will insure continued support for the TRS-80. Folks, it is possible to write one set of program code that will run on

ALL versions of TRSDOS, CP/M, MSDOS, the MacIntosh, the Amiga, the Atari ST and the Apple II, and I have done it. That approach could have been taken a few years back, and our established software base on all machines would be greater. Unfortunately, we take the egocentric approach and just worry about the machine at hand. I would like to use Northern Bytes to help us reconsider that approach, and make programming really versatile.

Another reason for doing and thinking in terms of compatibility is the old "reinvent the wheel" syndrome. When working with higher level languages, it is much easier to pull a useful block of code from an existing application and adapt it to your application or machine. This is particularly important in a public domain publication such as Northern Bytes. Our goal is to improve the programming performance of every reader. This can be achieved by providing a wide selection of reusable routines that can be used without fear of copyright violation. We don't need to make everyone understand every single byte of code; we simply need to tell them how to use it.

Northern Bytes has always tended to focus on solving problems relating to the TRS-80 I/III and 4. Frequently, the solutions have tended to utilize the Z80 microprocessor assembly language. Z80 assembly language or any microprocessor assembly language is not a language that new users master quickly. There is a very high initial learning curve when learning your first assembly language. A single command can introduce a brand new set of computer concepts that must be understood before that command can be effectively used. When working in an assembly language, many simple functions that we take for granted must be written, often requiring hundreds, if not thousands of lines of code. Even the transition from TRSDOS to CP/M (both use the Z80 microprocessor) can be very tedious even though the differences represent only about 10% of the actual code. Translation from Z80 to other processor chips generally call for an entire rewrite. Z80 assembly language is a "low level" language.

In high level languages, one simple command may call into play hundreds or thousands of lines of preprogrammed code. There has been a plethora of compilers and assemblers and interpreters and various combinations thereof that allowed you to get the job done, albeit with a little hacking, on a TRS-80. The problem is that nobody really designed the tools right, as evidenced by the number of hackers who tried to do it better.

MSDOS users have a set of high level languages that will quickly generate extremely fast compiled code. Even things that exercise the low level attributes of the machine, like monitors and terminal programs, are being written in high-level languages. None of the hacking that was required on the TRS-80 is required on MSDOS. In the "real" world, I am working with a set of 93 dBase programs that walk and talk. There has never been a really outstanding data base manager for the TRS-80.

It would seem that the solution to the Northern Bytes problem can be resolved by the computer itself, by concentrating on higher level languages. Not as high level as dBase, but definitely as high level as BASIC, Pascal and C. People are much more likely to tweak or find someone who can tweak a BASIC program than a machine language program. We will give special attention to programs written in as generic a style as possible. Your support with this project would be appreciated.

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classifieds*

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FILE TRANSFER UTILITY
A program by Ted Baker

This program was written by Ted Baker of B.G.&T. Software, and first appeared in USR(80), the Journal of the Vancouver (British Columbia, Canada) TRS-80 Users Group. The program allows the transfer of files from NEWDOS/80 diskettes to TRSDOS 6.2 diskettes. The full capabilities of the program can be determined by reading the extensive remarks alongside the code. Some of the code lines are overlength and wrap around to the following line, so be sure to check the hex byte field of the listing if you have any doubts as to proper character spacing.

As this program is relatively long, you may wish to wait for it to appear on a TAS Public Domain Library disk, instead of keying it in yourself. We have received a few other programs that were written by Ted and those will probably be on the PD Library disk as well.

```

006A      00100 CKBRKC EQU 106 ;CHECK BREAK BIT AND CLEAR IT
0021      00110 CKDRV EQU 33 ;CHECK DRIVE
003C      00120 CLOSE EQU 60 ;CLOSE A FILE OR DEVICE
0019      00130 CMNDR EQU 25 ;EXECUTE COMMAND
005D      00140 DIVB EQU 93 ;8-BIT DIVIDE
005E      00150 DIV16 EQU 94 ;16 BIT BY 8 BIT DIVIDE
0022      00160 DDIR EQU 34 ;D DIRECTORY DISPLAY/BUFFER
0002      00170 DSP EQU 2 ;DISPLAY A CHARACTER
000A      00180 DSPLY EQU 10 ;DISPLAY MESSAGE LINE
0016      00190 EXIT EQU 22 ;EXIT TO TRSDOS
001A      00200 ERROR EQU 26 ;ENTRY TO POST AN ERROR MESSAGE
004E      00210 FSPEC EQU 78 ;ASSIGN FILE OR DEVICE SPECIFICATION
0051      00220 GTDCT EQU 81 ;GET DRIVE CODE TABLE
0061      00230 HEXDEC EQU 97 ;CONVERT BINARY TO DECIMAL ASCII
0062      00240 HEXB EQU 98 ;CONVERT 1 BYTE TO HEX ASCII
0063      00250 HEX16 EQU 99 ;CONVERT 2 BYTES TO HEX ASCII
0064      00260 HIGH EQU 100 ;GET OR ALTER HIGH* OR LOW*
003A      00270 INIT EQU 58 ;OPEN OR INITIALIZE FILE
0008      00280 KBD EQU 8 ;SCAN KEYBOARD AND RETURN
0001      00290 KEY EQU 1 ;SCAN *KI DEVICE, WAIT FOR CHARACTER
0009      00300 KEYIN EQU 9 ;ACCEPT A LINE OF INPUT
0040      00310 LOF EQU 64 ;CALCULATE THE EOF LOGICAL RECORD NUMBER
005A      00320 MUL8 EQU 90 ;8-BIT MULTIPLICATION
005B      00330 MUL16 EQU 91 ;16-BIT BY 8-BIT MULTIPLICATION
003B      00340 OPEN EQU 59 ;OPEN EXISTING FILE OR DEVICE
0042      00350 POSN EQU 66 ;POSITION FILE
000E      00360 PRINT EQU 14 ;PRINTS MESSAGE LINE
0006      00370 PRT EQU 6 ;SEND CHARACTER TO PRINTER
0023      00380 RAMDIR EQU 35 ;GET DIRECTORY RECORD OR FREE SPACE
0031      00390 RDMSEC EQU 49 ;READ SECTOR
0055      00400 RDSSC EQU 85 ;READ SYSTEM SECTOR
0043      00410 READ EQU 67 ;READ A RECORD
0039      00420 REMOV EQU 57 ;REMOVE FILE OR DEVICE
0068      00430 SOUND EQU 104 ;SOUND GENERATION
000F      00440 VOCTL EQU 15 ;VIDEO FUNCTIONS
0049      00450 VER EQU 73 ;WRITE AND VERIFY A RECORD
004A      00460 WEOF EQU 74 ;WRITE END OF FILE
0048      00470 WRITE EQU 75 ;WRITE A RECORD
0036      00480 WRSSC EQU 54 ;WRITE A SYSTEM SECTOR
3000      00490 ORG 3000H
0100      00500 BUFFER DEFS 256
3100 53 00510 SYSRES DEFM 'SYSTEM (SYSRES='
59 53 54 45 4D 20 28 53 59 53 52 45 53 3D
310F 31 00520 SN DEFM '1)')
29
3111 00 00530 DEFB 00H
3112 53 00540 SYSRS1 DEFM 'SYSTEM (SYSRES=12)'
59 53 54 45 4D 20 28 53 59 53 52 45 53 3D 31 32
29
3124 00 00550 DEFB 00H
3125 0A 00560 NODIR DEFB 0AH
3126 43 00570 DEFM 'CANNOT LOCATE DIRECTORY.'
41 4E 4E 4F 54 20 4C 4F 43 41 54 45 20 44 49 52
45 43 54 4F 52 59 2E
313E 00 00580 DEFB 00H
313F 0A 00590 FNDIR DEFB 0AH
3140 44 00600 DEFM 'DIRECTORY FOUND.'
49 52 45 43 54 4F 52 59 20 46 4F 55 4E 44 2E
3150 00 00610 DEFB 00H
3151 45 00620 ERR DEFM 'ERROR ='
52 52 4F 52 20 3D
3150 2020 00630 B2 DEFW 2020H ;BUFFER TWO
315A 00 00640 DEFB 00H

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3158 1C1F 00650 TITLE DEFW 1F1CH ;CLEAR SCREEN
315D 43 00660 DEFM 'COPY NEWDOS FILE TO TRSDOS 6.2.X COMPATIBLE DOS'
4F 50 59 20 4E 45 57 44 4F 53 20 46 49 4C 45 20
54 4F 20 54 52 53 44 4F 53 20 36 2E 32 2E 50 20
43 4F 4D 50 41 54 49 41 42 4C 45 20 44 4F 53
3180 0A 00670 DEFB 0AH
318E 7E 00680 DEFM '-----'
7E 7E
7E 7E 7E 7E 7E 7E 7E 7E 7E 7E 7E 7E 7E 7E 7E
7E 7E 7E 7E 7E 7E 7E 7E 7E 7E 7E 7E 7E 7E 7E
318E 0A0A 00690 DEFW 0A0AH
31C0 62 00700 DEFM 'By Ted Baker'
79 20 54 65 64 20 42 61 68 65 72
31CC 0A 00710 DEFB 0AH
31CD 42 00720 DEFM 'B.G.&T. Software - May 1985 - Ver 2.0'
2E 47 2E 26 54 2E 20 53 6F 66 74 77 61 72 65 20
20 20 4D 61 79 20 31 39 38 35 20 20 20 56 65 72
20 32 2E 30
31F2 0A0A 00730 DEFW 0A0AH
31F4 4E 00740 DEFM 'NEWDOS 2.0 : '
45 57 44 4F 53 20 32 2E 30 20 3A
3200 31 00750 5D1 DEFM '1 <SOURCE>'
20 3C 53 4F 55 52 43 45 3E
320A 0A 00760 DEFB 0AH
320B 54 00770 DEFM 'TRSDOS 6.2 : '
52 53 44 4F 53 20 36 2E 32 20 3A
3217 30 00780 0D1 DEFM '0 <DESTINATION>'
20 3C 44 45 53 54 49 4E 41 54 49 4F 4E 3E
3226 0A 00790 DEFB 0AH
3227 50 00800 DEFM 'PRESS <SPACE BAR> TO CHANGE.'
52 45 53 53 20 3C 53 50 41 43 45 20 42 41 52 3E
20 54 4F 20 43 48 41 4E 47 45 2E
3243 0A0A 00810 ENTER DEFW 0A0AH
3245 50 00820 DEFM 'PRESS <ENTER> TO BEGIN.'
52 45 53 53 20 3C 45 4E 54 45 52 3E 20 54 4F 20
42 45 47 49 4E 2E
325C 0F 00830 DEFB 15
325D 0A00 00840 DEFW 000AH
00850 ;NEWDOS DIRECTORY ON TRACK 9 SEC 8 1 SIDE
00860 ;NEWDOS DIRECTORY ON TRACK 4 SEC 26 2 SIDES
325F 00 00870 EODR DEFB 0 ;END OF NEWDOS DIRECTORY IN RAM
3260 00 00880 LDIRS DEFB 0 ;LENGTH OF DIRECTORY IN SECTORS
3261 00 00890 LDIR DEFB 0 ;LENGTH OF DIRECTORY IN GRANS
3262 00 00900 MTRK DEFB 0 ;MAX TRACKS
3263 01 00910 SFLAG DEFB 01 ;ONE SIDE NEWDOS
3264 00 00920 SEC DEFB 0
3265 00 00930 TRK DEFB 0
3266 00 00940 MSEC DEFB 0
3267 00 00950 MNSEC DEFB 0
3268 00 00960 DIRB DEFB 0
3269 01 00970 SDRV DEFB 1
326A 00 00980 DIRT DEFB 0
326B 00 00990 CT DEFB 0
326C 0A 01000 WMES DEFB 0AH
326D 44 01010 DEFM 'DIRECTORY IS AT TRACK '
49 52 45 43 54 4F 52 59 20 49 53 20 41 54 20 54
52 41 43 48 20
0005 01020 WMES1 DEFS 5
3280 20 01030 DEFM ' SECTOR '
20 20 20 20 20 53 45 43 54 4F 52 20
0005 01040 WMES2 DEFS 5
329A 00 01050 DEFB 00H
329B 1C1F 01060 CBOM DEFW 1F1CH
329D 51 01070 DEFM 'Query NEWDOS File Before Copy to TRSDOS Disk'
75 65 72 79 20 4E 45 57 44 4F 53 20 46 69 6C 65
20 42 65 66 6F 72 65 20 43 6F 70 79 20 74 6F 20
54 52 53 44 4F 53 20 44 69 73 6B
32C9 0A 01080 DEFB 0AH
32CA 7E 01090 DEFM '-----'
7E 7E
7E 7E 7E 7E 7E 7E 7E 7E 7E 7E 7E 7E 7E 7E 7E
7E 7E 7E 7E 7E 7E 7E 7E 7E 7E 7E 7E 7E 7E 7E
32F6 0A0D 01100 DEFW 000AH
32F8 1C1F 01110 CBAM DEFW 1F1CH
32FA 43 01120 DEFM 'Copy All NEWDOS Files to TRSDOS Disk'
6F 70 79 20 41 6C 6C 20 4E 45 57 44 4F 53 20 46
69 6C 65 73 20 74 6F 20 54 52 53 44 4F 53 20 44
69 73 6B
331E 0A 01130 DEFB 0AH
331F 7E 01140 DEFM '-----'
7E 7E

```

7E 7E
7E 7E
3343 0A0D
3345 20
43 4F 7E
3351 03
0002
000B
335F 3A6B32
3362 FE00
3364 2805
3366 219B32
3369 1803
336B 21F832
336E 3E0A
3370 EF
3371 3E0F
3373 0E07
3375 0E03
3377 EF
3378 2100E
3378 24
337C 24
337D 7E
337E CB77
3380 2000
3382 CB7F
3384 2000
3386 CB6E
3388 2000
338A 0121
338D 09
338E 3A5
3391 94
3392 FE
3394 CA
3397 18
3399 E5
339A 01
339D 07
339E E5
339F 0E
33A1 7E
33A2 4F
33A3 3E
33A5 E
33A6 2
33A7 1
33A9 0
33AB 3
33AD 0
33AF 3
33B0
33B2
33B5
33B7
33B9
33BB
33BE
33BF
33C2
33C4
33C6
33C8
33C
33D
33E
33F

7E 7E

3343 0A00 01150 DEFV 000AH
 3345 20 01160 CQM DEFM ' Copy File? '
 43 6F 70 79 20 66 69 6C 65 3F 20
 3351 03 01170 DEFB 3
 0002 01180 CBAHL DEFS 2
 0008 01190 PFILFN DEFS 11
 335F 3A6B32 01200 CBA LD A,(CT)
 3362 FE00 01210 CP 0
 3364 2005 01220 JR Z,CBAA
 3366 219B32 01230 LD HL,CBOM
 3369 1803 01240 JR CBAAA
 336B 21F832 01250 CBAA LD HL,CBAM
 336E 3E0A 01260 CBAAA LD A,DSPLY
 3370 EF 01270 RST 2BH
 3371 3E0F 01280 LD A,VOCTL
 3373 0607 01290 LD B,7 ;SCROLL PROTECT
 3375 0E03 01300 LD C,3 ;3 LINES
 3377 EF 01310 RST 2BH
 3378 210060 01320 LD HL,DIRBUF ;COPY ALL FILES - DIRECTORY BUFFER
 337B 24 01330 INC H
 337C 24 01340 INC H
 337D 7E 01350 CB1A LD A,(HL) ;CHECK FILE STATUS,SYS,EXT,KILLED,ETC
 337E CB77 01360 BIT 6,A
 3380 2008 01370 JR NZ,CB1B
 3382 CB7F 01380 BIT 7,A
 3384 2004 01390 JR NZ,CB1B
 3386 CB67 01400 BIT 4,A
 3388 200F 01410 JR NZ,FOKFC
 338A 012000 01420 CB1B LD BC,32
 338D 09 01430 ADD HL,BC
 338E 3A5F32 01440 LD A,(E00R)
 3391 94 01450 SUB H
 3392 FE00 01460 CP 0
 3394 CAF835 01470 JP Z,BODIR
 3397 18E4 01480 JR CB1A
 3399 E5 01490 FOKFC PUSH HL
 339A 010500 01500 LD BC,5
 339D 09 01510 ADD HL,BC ;POINTS TO FILE NAME
 339E E5 01520 PUSH HL
 339F 0608 01530 LD B,11
 33A1 7E 01540 PFCALF LD A,(HL)
 33A2 4F 01550 LD C,A
 33A3 3E02 01560 LD A,DSP
 33A5 EF 01570 RST 2BH
 33A6 23 01580 INC HL
 33A7 10FB 01590 DJNZ PFCALF
 33A9 0604 01600 LD B,4
 33AB 3E02 01610 CAFLP1 LD A,OSP
 33AD 0E20 01620 LD C,20H
 33AF EF 01630 RST 2BH
 33B0 10F9 01640 DJNZ CAFLP1
 33B2 3A6B32 01650 LD A,(CT)
 33B5 FE00 01660 CP 0
 33B7 2816 01670 JR Z,CAFF
 33B9 3E0A 01680 LD A,DSPLY
 33BB 214533 01690 LD HL,CQM
 33BE EF 01700 RST 2BH
 33BF C04234 01710 CALL GETKEY
 33C2 FE59 01720 CP 'Y'
 33C4 2809 01730 JR Z,CAFF
 33C6 FE79 01740 CP 'y'
 33C8 2805 01750 JR Z,CAFF
 33CA E1 01760 POP HL
 33CB E1 01770 POP HL
 33CC C31034 01780 JP NFHFQ
 33CF E1 01790 CAFF POP HL
 33D0 115433 01800 LD DE,PFILFN
 33D3 010B00 01810 LD BC,11
 33D6 E0B0 01820 LOIR ;MOVE FILENAME TO FILE NAME QUESTION
 33D8 215433 01830 LD HL,PFILFN
 33DA 116A3A 01840 LD DE,FCB2 ;FILE CONTROL BUFFER
 33DE 0608 01850 LD B,8 ;FIRST 8 CHARACTERS OF FILE NAME
 33E0 7E 01860 PL1CAF LD A,(HL)
 33E1 FE20 01870 CP ' '
 33E3 2802 01880 JR Z,CBFA1
 33E5 12 01890 LD (DE),A
 33E6 13 01900 INC DE
 33E7 23 01910 CBFA1 INC HL
 33E8 10F6 01920 DJNZ PL1CAF

33EA 3E2F 01930 LD A, '/'
 33EC 12 01940 LD (DE),A
 33ED 13 01950 INC DE
 33EE 0603 01960 LD B,3 ;FIRST 8 CHARACTERS OF FILE NAME
 33F0 7E 01970 CBFA3 LD A,(HL)
 33F1 FE20 01980 CP ' '
 33F3 2802 01990 JR Z,CBFA2
 33F5 12 02000 LD (DE),A
 33F6 13 02010 INC DE
 33F7 23 02020 CBFA2 INC HL
 33F8 10F6 02030 DJNZ CBFA3
 33FA 3A1632 02040 LD A,(DD1-1) ;ADD DESTINATION DRIVE NUMBER
 33FD 12 02050 LD (DE),A ;TO FILE NAME
 33FE 13 02060 INC DE
 33FF 3A1732 02070 LD A,(DD1)
 3402 12 02080 LD (DE),A
 3403 13 02090 INC DE
 3404 3E00 02100 LD A,00H
 3406 12 02110 LD (DE),A
 3407 E1 02120 POP HL ;NECESSARY FOR BSFCH
 3408 E5 02130 PUSH HL ;LEAVE IN
 3409 C0B742 02140 CALL BSFCH
 340C E1 02150 POP HL
 340D C26C39 02160 JP NZ,EXT
 3410 3E02 02170 NFHFQ LD A,OSP
 3412 0E00 02180 LD C,00H
 3414 EF 02190 RST 2BH
 3415 3E6A 02200 LD A,CKBRKC
 3417 EF 02210 RST 2BH
 3418 C2F835 02220 JP NZ,BODIR
 341B C38A33 02230 JP CB1B
 341E 2A6A32 02240 WHERE LD HL,(DIRT)
 3421 2600 02250 LD H,0
 3423 118332 02260 LD DE,WMES1
 3426 3E61 02270 LD A,HEXDEC
 3428 EF 02280 RST 2BH
 3429 2A6732 02290 LD HL,(MNSEC)
 342C 2600 02300 LD H,0
 342E 2B 02310 DEC HL
 342F 119532 02320 LD DE,WMES2
 3432 3E61 02330 LD A,HEXDEC
 3434 EF 02340 RST 2BH
 3435 216C32 02350 LD HL,WMES
 3438 3E0A 02360 LD A,DSPLY
 343A EF 02370 RST 2BH
 343B C38A36 02380 JP GHT1
 343E 3E68 02390 BEEP LD A,SOUND
 3440 EF 02400 RST 2BH ;BEEP
 3441 C9 02410 RET
 3442 3E01 02420 GETKEY LD A,KEY
 3444 EF 02430 RST 2BH ;GET CHARACTER IN A
 3445 C5 02440 PUSH BC
 3446 4F 02450 LD C,A
 3447 3E02 02460 LD A,OSP
 3449 EF 02470 RST 2BH
 344A 79 02480 LD A,C
 344B C1 02490 POP BC
 344C C9 02500 RET
 344D 0A 02510 CONF2 DEFB 0AH
 344E 43 02520 DEFM 'CONFIGURATION'
 4F 4E 46 49 47 55 52 41 54 49 4F 4E
 345B 0A0A 02530 DEFW 0A0AH
 345D 4E 02540 DEFM 'NUDOS 2.0 '
 45 57 44 4F 53 20 32 2E 30 20 3A
 3469 03 02550 DEFB 03H
 346A 0A 02560 CONF1 DEFB 0AH
 346B 5A 02570 DEFM 'TRSDOS 6.2 '
 52 53 44 4F 53 20 36 2E 32 20 3A
 3477 03 02580 DEFB 03H
 3478 0600 02590 CONFGR LD B,0
 347A C03E34 02600 CALL BEEP
 347D 214034 02610 LD HL,CONF2
 3480 3E0A 02620 LD A,DSPLY
 3482 EF 02630 RST 2BH
 3483 C04234 02640 CALL GETKEY
 3486 320032 02650 LD (SD1),A
 3489 329E34 02660 LD (CONCP+1),A
 348C DE30 02670 SBC A,30H
 348E 326932 02680 LD (SDRV),A
 3491 216A34 02690 LD HL,CONF1
 3494 3E0A 02700 LD A,DSPLY

3496 EF	02710	RST	2BH			3548 7E	03470	LD	A,(HL)		
3497 CD4234	02720	CALL	GETKEY			354C 326132	03400	LD	(LDIR),A		
349A 321732	02730	LD	(DD1),A			354F 4F	03490	LD	C,A		
349D FE00	02740	CONCP	CP	0		3550 1E05	03500	LD	E,5		:5 SECTORS PER GRAN-NEWDOS
349F 2060	02750	JR	NZ,NOLOAD			3552 3E5A	03510	LD	A,MULB		
34A1 0603	02760	LD	B,3			3554 EF	03520	RST	2BH		
34A3 CD3E34	02770	CALL	BEEP			3555 326032	03530	LD	(LDIRS),A		
34A6 3E0A	02780	LD	A,DSPLY			3558 010400	03540	LD	BC,4		
34A8 21AE34	02790	LD	HL,CONER			3558 210030	03550	LD	HL,BUFFER		
34AB EF	02800	RST	2BH			355E 09	03560	ADD	HL,BC		
34AC 18CA	02810	JR	CONFR			355F 7E	03570	LD	A,(HL)		
34AE 0A0A	02820	CONER	DEFW	0A0AH		3560 326632	03580	LD	(MSEC),A		
34B0 45	02830	DEFM	'ERROR,'			3563 329243	03590	LD	(RSM+1),A		:SECTORS PER TRACK
52 52 4F	52 2C 20					3566 32E335	03600	LD	(EODF+1),A		
34B7 10	02840	DEFB	16		:REVERSE VIDEO	3569 325145	03610	LD	(EODFW+1),A		
34B8 53	02850	DEFM	'SOURCE'			356C 23	03620	INC	HL		
4F 55 52	43 45					356D 0B	03630	DEC	BC		
34BE 11	02860	DEFB	17		:REVERSE VIDEO OFF	356E 7E	03640	LD	A,(HL)		:GPL
34BF 20	02870	DEFM	' CANNOT EQUAL '			356F 327835	03650	LD	(PGLLH+1),A		
43 41 4E	4E 4F 54 20 45 51 55 41 4C 20					3572 09	03660	ADD	HL,BC		:HL POINTS TO DDSL
34CD 10	02880	DEFB	16			3573 4E	03670	LD	C,(HL)		:C=DDSL
34CE 44	02890	DEFM	'DESTINATION'			3574 210500	03680	LD	HL,5		:5 SECTORS PER GRAN
45 53 54	49 4E 41 54 49 4F 4E					3577 3E5B	03690	LD	A,MUL16		
34D9 11	02900	DEFB	17			3579 EF	03700	RST	2BH		:HL,A = DIRECTORY START IN SECTORS
34DA 2E	02910	DEFM	'...'			357A 0E00	03710	PGPLH	LD	C,0	:GPL
2E 2E						357C 45	03720	LD	H,L		
34DD 00	02920	DEFB	0DH			357D 6F	03730	LD	L,A		
34DE 210030	02930	START	LD	HL,BUFFER		357E 3E58	03740	LD	A,MUL16		
34E1 24	02940	INC	H			3580 EF	03750	RST	2BH		:5*DDSL*GPL=DIRECTORY SECTOR
34E2 7C	02950	LD	A,H		:EOB	3581 45	03760	LD	H,L		
34E3 323838	02960	LD	(E0B1+1),A			3582 6F	03770	LD	L,A		
34E6 324F39	02970	LD	(E0B2+1),A			3583 3A6632	03780	LD	A,(MSEC)		
34E9 3E64	02980	LD	A,HIGH		:GET HIGH MEMORY	3586 4F	03790	LD	C,A		:SECTORS PER TRACK
34EB 210000	02990	LD	HL,0			3587 3E5E	03800	LD	A,DIV16		
34EE 0600	03000	LD	B,0			3589 EF	03810	RST	2BH		:HL=TRACK,A=SECTOR OF DIRECTORY
34F0 EF	03010	RST	2BH			358A 326832	03820	LD	(DIRB),A		:SECTOR
34F1 7C	03020	LD	A,H		:IF MODULES RESIDE MEMORY LESS <F3	3580 326432	03830	LD	(SEC),A		:OF DIRECTORY START
34F2 FEE9	03030	CP	0E9H			3590 3C	03840	INC	A		
34F4 2818	03040	JR	Z,NOLOAD			3591 326732	03850	LD	(MNSC),A		:HIT TABLE SECTOR
34F6 0604	03050	LD	B,4		:/SYS NUMBER	3594 70	03860	LD	A,L		:TRACK START
34F8 78	03060	LPA	LD	A,B		3595 326532	03870	LD	(TRK),A		
34F9 C630	03070	ADD	A,30H		:MAKE ASCII NUMBER	3598 3A6632	03880	LD	(DIRT),A		
34FB 320F31	03080	LD	(SN),A		:COMMAND SYNTAX	359E 5F	03900	LD	A,(MSEC)		
34FE 210031	03090	LD	HL,SYSRES		: 'SYSTEM (SYSRES='A')'	359F 0E12	03910	LD	C,18		
3501 3E19	03100	LD	A,CMDR			35A1 3E50	03920	LD	A,DIV8		
3503 C5	03110	PUSH	BC			35A3 EF	03930	RST	2BH		:MSEC/18=SIDES 18SEC PER SIDE
3504 EF	03120	RST	2BH			35A4 326332	03940	LD	(SFLAG),A		
3505 C1	03130	POP	BC			35A7 3A6932	03950	LD	A,(SDRV)		:SOURCE DRIVE
3506 10F0	03140	DJNZ	LPA		:LOOP TILL 3 /SYS IN MEMORY	35AA 4F	03960	LD	C,A		
3508 211231	03150	LD	HL,SYSRS1			35AB 3E51	03970	LD	A,GTDC		
350B 3E19	03160	LD	A,CMDR			35AD EF	03980	RST	2BH		:GET DRIVE 1 TABLE ADDRESS
350D EF	03170	RST	2BH			35AE FD4E04	03990	LD	C,(1Y+4)		
350E 215831	03180	NOLOAD	LD	HL,TITLE		35B1 3A6332	04000	LD	A,(SFLAG)		
3511 3E0A	03190	LD	A,DSPLY			35B4 FE01	04010	CP	1		
3513 EF	03200	RST	2BH		:DISPLAY TITLE	35B6 2804	04020	JR	Z,NDS		
3514 3E07	03210	LD	A,7			35B8 CBE9	04030	SET	S,C		:SET FOR DOUBLE SIDED OPERATION
3516 E607	03220	G1	AND	7		35BA 1802	04040	JR	SBCH		
3518 47	03230	LD	B,A			35BC CBA9	04050	NDS	RES	S,C	:SET FOR SINGLE SIDED OPERATION
3519 CD3E34	03240	CALL	BEEP			35BE FD7104	04060	SBCH	LD	(1Y+4),C	
351C 3E01	03250	LD	A,KEY		:GET A KEY	35C1 3A6232	04070	LD	A,(MTRK)		:NUMBER OF TRACKS
351E EF	03260	RST	2BH			35C4 F07706	04080	LD	(1Y+6),A		
351F FE20	03270	CP	' '			35C7 C08C38	04090	CALL	CMFARE		:SEE IF 40 ON 00
3521 CA7834	03280	JP	Z,CONFR			35CA 3A6032	04100	LD	A,(LDIRS)		
3524 FE0D	03290	CP	13		:ENTER	35CD 47	04110	LD	B,A		
3526 2807	03300	JR	Z,SEARCH			35CE 3A6932	04120	LD	A,(SDRV)		
3528 FE00	03310	CP	00H			35D1 4F	04130	LD	C,A		
352A CA5436	03320	JP	Z,ENDQ			35D2 3A6832	04140	LD	A,(DIRB)		
352D 18E7	03330	JR	G1			35D5 5F	04150	LD	E,A		
352F 1600	03340	SEARCH	LD	D,0	:NEWDOS INFORMATION SECTOR	35D6 3A6A32	04160	LD	A,(DIRT)		
3531 1E02	03350	LD	E,2			35D9 57	04170	LD	D,A		
3533 3A6932	03360	LD	A,(SDRV)			35DA 210060	04180	LD	HL,DIRBUF		
3536 4F	03370	LD	C,A		:DRIVE	35DD 3E55	04190	NSOFD	LD	A,ROSSC	
3537 210030	03380	LD	HL,BUFFER			35DF EF	04200	RST	2BH		
353A 3E31	03390	LD	A,ROSEC		:READ SECTOR	35E0 7B	04210	LD	A,E		
353C EF	03400	RST	2BH			35E1 3C	04220	INC	A		
353D C26C39	03410	JP	NZ,EXT			35E2 FE00	04230	EODF	CP	0	
3540 210330	03420	LD	HL,BUFFER+3			35E4 2003	04240	JR	NZ,IA		
3543 7E	03430	LD	A,(HL)		:NUMBER OF TRACKS	35E6 3E00	04250	LD	A,0		
3544 3D	03440	DEC	A		:LESS ONE	35E8 14	04260	INC	D		:INC TRACK *****
3545 326232	03450	LD	(MTRK),A			35E9 5F	04270	IA	LD	E,A	
3548 210930	03460	LD	HL,BUFFER+9								

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35EA 24 04280 INC H
35EB 10F0 04290 DJNZ NSOFD
35ED 7C 04300 LD A,H
35EE 325F32 04310 LD (EODR),A
35F1 24 04320 INC H
35F2 227045 04330 LD (STDIR),HL
35F5 CD0F44 04340 CALL SORT
35FB 3E0F 04350 BQDIR LD A,VDCTL
35FA 0607 04360 LD B,7 ;SCROLL PROTECT
35FC 0E00 04370 LD C,0 ;0 LINES
35FE EF 04380 RST 28H
35FF 218B36 04390 LD HL,QDIR1
3602 3E0A 04400 LD A,DSPLY
3604 EF 04410 RST 28H
3605 0600 04420 LD B,0
3607 CD3E34 04430 CALL BEEP
360A 3E01 04440 GHT1 LD A,KEY
360C EF 04450 RST 28H
360D FE31 04460 CP '1'
360F CABE37 04470 JP Z,RDIR
3612 FE32 04480 CP '2'
3614 CA4C36 04490 JP Z,NCBF ;COPY BY FILE
3617 FE33 04500 CP '3'
3619 CA4436 04510 JP Z,AFB
361C FE35 04520 CP '5'
361E CACA3B 04530 JP Z,DIRECT
3621 FE36 04540 CP '6'
3623 CABE35 04550 JP Z,NLOAD
3626 FE51 04560 CP 'Q'
3628 282A 04570 JR Z,ENDQ
362A FE71 04580 CP 'q'
362C 2826 04590 JR Z,ENDQ
362E FE46 04600 CP 'F'
3630 CA2C3D 04610 JP Z,FREE
3633 FE66 04620 CP 'f'
3635 CA2C3D 04630 JP Z,FREE
3638 FE3F 04640 CP '?'
363A CA1E34 04650 JP Z,WHERE
363D FE17 04660 CP 23 ;CTRL W
363F CA3845 04670 JP Z,WRITED
3642 18C6 04680 JR GHT1
3644 3E00 04690 AFC LD A,0
3646 326B32 04700 LD (CT),A
3649 C35F33 04710 JP CBA
364C 3E01 04720 NCBF LD A,1
364E 326B32 04730 LD (CT),A
3651 C35F33 04740 JP CBA
3654 3E0A 04750 ENDQ LD A,DSPLY
3656 216036 04760 LD HL,ENDQ1
3659 EF 04770 RST 28H
365A 0600 04780 LD B,0
365C CD3E34 04790 CALL BEEP
365F 3E01 04800 LD A,KEY
3661 EF 04810 RST 28H
3662 0E00 04820 LD C,0
3664 3E21 04830 LD A,CKDRV ;CHECK DRIVE
3666 EF 04840 RST 28H
3667 C26C39 04850 JP NZ,EXT
366A 3E16 04860 LD A,EXIT ;RETURN TO DOS
366C EF 04870 RST 28H
366D 0A0A 04880 ENDQ1 DEFW 0A0AH
366F 0E 04890 DEFB 14
3670 50 04900 DEFM 'PUT SYSTEM DISK IN DRIVE 0'
55 54 20 53 59 53 54 45 40 20 44 49 53 48 20 49
4E 20 44 52 49 56 45 20 30
368A 03 04910 DEFB 3
368B 1C1F 04920 QDIR1 DEFW 1F1CH
368D 43 04930 DEFM 'COPY NEWDOS FILE TO TRSDOS 6.2.X COMPATIBLE DOS'
4F 50 59 20 4E 45 57 44 4F 53 20 36 2E 32 2E 58 20
54 4F 20 54 52 53 44 4F 53 20 36 2E 32 2E 58 20
43 4F 40 50 41 54 49 41 42 4C 45 20 44 4F 53
368D 0A 04940 DEFB 0AH
368E 7E 04950 DEFM '-----'
7E 7E
7E 7E 7E 7E 7E 7E 7E 7E 7E 7E 7E 7E 7E 7E 7E 7E
7E 7E 7E 7E 7E 7E 7E 7E 7E 7E 7E 7E 7E 7E 7E 7E
36EE 0A0A 04960 DEFW 0A0AH
36F0 62 04970 DEFM 'by Ted Baker'
79 20 54 65 64 20 42 61 6B 65 72
36FC 0A 04980 DEFB 0AH
36FD 42 04990 DEFM 'B.G.&T. Software - May 1985'

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2E 47 2E 26 54 2E 20 53 6F 66 74 77 61 72 65 20
20 20 4D 61 79 20 31 39 38 35
3718 0A0A 05000 DEFW 0A0AH
371A 3C 05010 DEFM '<1> Copy One File'
31 3E 20 20 43 6F 70 79 20 4F 6E 65 20 46 69 6C
65
372C 0A 05020 DEFB 0AH
372D 3C 05030 DEFM '<2> Query Each File'
32 3E 20 20 51 75 65 72 79 20 45 61 63 68 20 46
69 6C 65
3741 0A 05040 DEFB 0AH
3742 3C 05050 DEFM '<3> Copy All Files'
33 3E 20 20 43 6F 70 79 20 41 6C 6C 20 46 69 6C
65 73
3755 0A 05060 DEFB 0AH
3756 3C 05070 DEFM '<5> Directory of Drive'
35 3E 20 20 44 69 72 65 63 74 6F 72 79 20 6F 66
20 44 72 69 76 65
376D 0A 05080 DEFB 0AH
376E 3C 05090 DEFM '<6> Change NEWDOS Disk'
36 3E 20 20 43 68 61 6E 67 65 20 4E 45 57 44 4F
53 20 44 69 73 68
3785 0A 05100 DEFB 0AH
3786 3C 05110 DEFM '<F> NEWDOS Free Space Map'
46 3E 20 20 4E 45 57 44 4F 53 20 46 72 65 65 20
53 70 61 63 65 20 4D 61 70
37A0 0A 05120 DEFB 0AH
37A1 3C 05130 DEFM '<Q> Return to TRSDOS 6.2'
51 3E 20 20 52 65 74 75 72 6E 20 74 6F 20 54 52
53 44 4F 53 20 36 2E 32
37BA 0A 05140 DEFB 0AH
37BB 20 05150 DEFM ' '
37BC 0E 05160 DEFB 14
37BD 03 05170 DEFB 3
37BE 3A6A32 05180 RDIR LD A,(DIRT)
37C1 326532 05190 LD (TRK),A
37C4 3A6832 05200 LD A,(DIRB)
37C7 326432 05210 LD (SEC),A
37CA 3A6532 05220 LD A,(TRK)
37CD 00 05230 DBL1 NOP
37CE 57 05240 LD D,A
37CF 3A6432 05250 LD A,(SEC)
37D2 5F 05260 LD E,A
37D3 3A6932 05270 LD A,(SDRV)
37D6 4F 05280 LD C,A ;DRIVE NUMBER
37D7 210030 05290 LD HL,BUFFER
37DA CD7042 05300 CALL DODISK
37DD C26C39 05310 JP NZ,EXT ;EXIT ON ERROR
37E0 210030 05320 LD HL,BUFFER+000H ;DISK NAME
37E3 11103A 05330 LD DE,NAME
37E6 010000 05340 LD BC,0
37E9 E080 05350 LDIR
37EB 11233A 05360 LD DE,DATE
37EE 010000 05370 LD BC,0
37F1 E080 05380 LDIR
37F3 21083A 05390 LD HL,DIR ;DISPLAY DIRECTORY
37F6 3E0A 05400 LD A,DSPLY
37FB EF 05410 RST 28H
37F9 3A6632 05420 LD A,(MSEC)
37FC 320530 05430 LD (MSEC+1),A
37FF 3A6432 05440 LD A,(SEC)
3802 3C 05450 INC A
3803 3C 05460 NSEC INC A
3804 FE00 05470 MSEC1 CP 0
3806 C21230 05480 JP NZ,OK1
3809 3A6532 05490 LD A,(TRK)
380C 3C 05500 INC A
380D 326532 05510 LD (TRK),A
3810 3E00 05520 LD A,(0)
3812 326432 05530 OK1 LD (SEC),A
3815 5F 05540 LD E,A
3816 3A6932 05550 LD A,(SDRV)
3819 4F 05560 LD C,A ;DRIVE NUMBER
381A 3A6532 05570 LD A,(TRK)
381D 00 05580 DBL2 NOP
381E 57 05590 LD D,A
381F 210030 05600 LD HL,BUFFER
3822 CD7042 05610 CALL DODISK
3825 C25E30 05620 JP NZ,DIRNE ;EXIT ON ERROR
3828 7E 05630 LKRC LD A,(HL)
3829 CB77 05640 BIT 6,A

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3C50 ED4BA93C 08770 LD BC,(FSTO+2)
 3C54 09 08780 ADD HL,BC
 3C55 119532 08790 LD DE,WMSZ
 3C58 3E61 08800 LD A,HEXDEC
 3C5A EF 08810 RST ZBH
 3C5B 11E03C 08820 LD DE,CATM+66
 3C5E 219532 08830 LD HL,WMSZ
 3C61 010500 08840 LD BC,5
 3C64 E080 08850 LDIR
 3C66 21A03C 08860 LD HL,CATM
 3C69 3E0A 08870 LD A,DSPLY
 3C6B EF 08880 RST ZBH
 3C6C C1 08890 POP BC
 3C6D 0E00 08900 LD C,0 ;GET DIRECTORY RECORDS OF VIS FILES
 3C6F 2A7045 08910 LD HL,(STDIR)
 3C72 3E23 08920 LD A,RAMDIR
 3C74 EF 08930 RST ZBH
 3C75 C26C39 08940 JP NZ,EXT
 3C78 E5 08950 PUSH HL ;FILE NAME PRINT - LOOP 3
 3C79 0610 08960 FNPL3 LD B,16
 3C7B 7E 08970 FNPL1 LD A,(HL) ;FILE NAME PRINT - LOOP 1
 3C7C FE3A 08980 CP ','
 3C7E 2007 08990 JR Z,FNPL2 ;COLON FOUND
 3C80 4F 09000 LD C,A
 3C81 3E02 09010 LD A,DSPL
 3C83 EF 09020 RST ZBH
 3C84 23 09030 INC HL
 3C85 10F4 09040 DJNZ FNPL1
 3C87 3E02 09050 LD A,DSPL ;FILE NAME PRINT - LOOP 2
 3C89 0E20 09060 LD C,ZBH
 3C8B EF 09070 RST ZBH
 3C8C 10F9 09080 DJNZ FNPL2
 3C8E E1 09090 POP HL
 3C8F 011600 09100 LD BC,22
 3C92 09 09110 ADD HL,BC
 3C93 3E2B 09120 LD A,+
 3C95 BE 09130 CP (HL)
 3C96 2003 09140 JR Z,OK1DNE
 3C98 E5 09150 PUSH HL
 3C99 18DE 09160 JR FNPL3
 3C9B 3E0A 09170 OK1DNE LD A,DSPLY
 3C9D 21F83C 09180 LD HL,ENTER1
 3CA0 EF 09190 RST ZBH
 3CA1 CD423A 09200 CALL GETKEY
 3CA4 C3F835 09210 JP BODIR
 0004 09220 FSTD DEFS 4
 3CAB 1C1F 09230 CATM DEFU 1F1CH
 3CAD 44 09240 DEFU 'Drive ? ??????? ???????'

?? Cyl, D0EN, Free = ??,00K / ,.???,00K'

72 69 76 65 20 3A 3F 20 20 3F 3F 3F 3F 3F 3F
 3F 20 20 3F 3F 3F 3F 3F 20 20 20 20 3F
 3F 20 43 79 6C 2C 20 44 44 45 4E 2C 20 46 72 65
 65 20 3D 20 20 20 3F 3F 2E 30 30 4B 20 2F 20 20
 20 3F 3F 3F 2E 30 30 4B

3CF6 0A0D 09250 DEFU 0D0AH
 3CF8 0A0A 09260 ENTER1 DEFU 0A0AH
 3CFA 50 09270 DEFH 'PRESS <ENTER> TO CONTINUE'
 52 45 53 53 20 3C 45 4E 54 45 52 3E 20 54 4F 20
 43 4F 4E 54 49 4E 55 45

3D13 00 09280 DEF8 0DH
 0001 09290 DEF5 1
 3D15 3A5E30 09300 OK1DIR LD A,(DIRONE)
 3D18 321430 09310 LD (OK1BUF),A
 3D1B 3EC9 09320 LD A,0C9H
 3D1D 325E30 09330 LD (DIRONE),A
 3D20 C0BE37 09340 CALL RDIR
 3D23 3A1430 09350 LD A,(OK1BUF)
 3D26 325E30 09360 LD (DIRONE),A
 3D29 C39B3C 09370 JP OK1DNE
 3D2C 210541 09380 FREE LD HL,FREEM1+30
 3D2F 3A6332 09390 LD A,(SFLAG)
 3D32 C630 09400 ADD A,30H
 3D34 77 09410 LD (HL),A
 3D35 3A6332 09420 LD A,(SFLAG)
 3D38 FE01 09430 CP 1
 3D3A 2004 09440 JR Z,F1S
 3D3C 3E90 09450 LD A,144
 3D3E 1802 09460 JR FRCNT
 3D40 3E40 09470 F1S LD A,72
 3D42 320B30 09480 FRCNT LD (CFLT+1),A
 3D45 21433E 09490 LD HL,FREEM2+7
 3D48 3A0032 09500 LD A,(S01)

3D4B 77 09510 LD (HL),A
 3D4C CD0042 09520 CALL FRESET
 3D4F 210030 09530 LD HL,BUFFER
 3D52 3A6A32 09540 LD A,(DIRT)
 3D55 57 09550 LD D,A
 3D56 3A6032 09560 LD A,(DIRB)
 3D59 5F 09570 LD E,A
 3D5A 3A6932 09580 LD A,(SDRV)
 3D5D 4F 09590 LD C,A
 3D5E CD7042 09600 CALL DODISK ;READ NEWDOS GAT TABLE
 3D61 210030 09610 LD HL,BUFFER+000H ;DISK NAME
 3D64 11463E 09620 LD DE,FREEM2+10
 3D67 010000 09630 LD BC,B
 3D6A E080 09640 LDIR
 3D6C 13 09650 INC DE
 3D6D 13 09660 INC DE
 3D6E 010000 09670 LD BC,B
 3D71 E080 09680 LDIR
 3D73 110030 09690 LD DE,BUFFER
 3D76 21E43E 09700 LD HL,FREEM3+0
 3D79 1A 09710 NB0 LD A,(DE)
 3D7A CB47 09720 BIT 0,A
 3D7C 2B02 09730 JR Z,NB1
 3D7E 3670 09740 LD (HL),'x'
 3D80 23 09750 NB1 INC HL
 3D81 CB4F 09760 BIT 1,A
 3D83 2B02 09770 JR Z,NB2
 3D85 3670 09780 LD (HL),'x'
 3D87 23 09790 NB2 INC HL
 3D88 13 09800 INC DE
 3D89 70 09810 LD A,E
 3D8A FE00 09820 CFLT CP 0
 3D8C 2B13 09830 JR Z,LTF
 3D8E 7E 09840 LD A,(HL)
 3D8F FE04 09850 CP 4
 3D91 2000 09860 JR Z,NBS
 3D93 FE05 09870 CP 5
 3D95 2000 09880 JR Z,PRFREE
 3D97 23 09890 INC HL
 3D98 23 09900 INC HL
 3D99 18DE 09910 JR NB0
 3D9B 010000 09920 NBS LD BC,11
 3D9E 09 09930 ADD HL,BC
 3D9F 1000 09940 JR NB0
 3DA1 CD1C42 09950 LTF CALL CLROUT
 3DA4 CD4442 09960 PRFREE CALL FRESPC
 3DA7 11353E 09970 LD DE,FREBUF
 3DAA 3E61 09980 LD A,HEXDEC
 3DAC EF 09990 RST ZBH
 3DAD 11693E 10000 LD DE,FREEM2+45
 3DAB 21353E 10010 LD HL,FREBUF
 3DB3 010300 10020 LD BC,3
 3DB6 E080 10030 LDIR
 3DB8 13 10040 INC DE
 3DB9 010200 10050 LD BC,2
 3DBC E080 10060 LDIR
 3DBE CD2942 10070 CALL TOTSPC
 3DC1 11353E 10080 LD DE,FREBUF
 3DC4 3E61 10090 LD A,HEXDEC
 3DC6 EF 10100 RST ZBH
 3DC7 11733E 10110 LD DE,FREEM2+55
 3DCA 21353E 10120 LD HL,FREBUF
 3DCD 010300 10130 LD BC,3
 3DD0 E080 10140 LDIR
 3DD2 13 10150 INC DE
 3DD3 010200 10160 LD BC,2
 3DD6 E080 10170 LDIR
 3DD8 210030 10180 LD HL,BUFFER
 3DDB 3A6932 10190 LD A,(SDRV)
 3DE0 4F 10200 LD C,A
 3DE2 3C 10220 INC A
 3DE3 5F 10230 LD E,A
 3DE4 3A6A32 10240 LD A,(DIRT)
 3DE7 57 10250 LD D,A
 3DE8 CD7042 10260 CALL DODISK ;LOAD IN HIT TABLE
 3DEB 3A6132 10270 LD A,(LDIR)
 3DEE 4F 10280 LD C,A
 3DEF 1E05 10290 LD E,5 ;5 SECTORS PER GRAN
 3DF1 3E5A 10300 LD A,MULB
 3DF3 EF 10310 RST ZBH

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30F4 0602 10320 SUB 2
30F6 4F 10330 LD C,A
30F7 210000 10340 LD HL,8
30FA 3E5B 10350 LD A,MUL16
30FC EF 10360 RST 28H
30FD 65 10370 LD H,L
30FE 6F 10380 LD L,A
30FF 22333E 10390 LD (LDIR1),HL
3E02 3E61 10400 LD A,HEXDEC
3E04 11353E 10410 LD DE,FREBUF
3E07 EF 10420 RST 28H
3E08 21373E 10430 LD HL,FREBUF+2
3E0B 11083E 10440 LD DE,FREEM2+76
3E0E 010300 10450 LD BC,3
3E11 E0B0 10460 LDIR
3E13 2A333E 10470 LD HL,(LDIR1)
3E16 C05942 10480 CALL FREDIR
3E19 11353E 10490 LD DE,FREBUF
3E1C 3E61 10500 LD A,HEXDEC
3E1E EF 10510 RST 28H
3E1F 21373E 10520 LD HL,FREBUF+2
3E22 11043E 10530 LD DE,FREEM2+72
3E25 010300 10540 LD BC,3
3E28 E0B0 10550 LDIR
3E2A 213A3E 10560 LD HL,FREEM
3E2D 3E0A 10570 LD A,DSPLY
3E2F EF 10580 RST 28H
3E30 C36039 10590 JP PETR

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i-2, 1 FOR GAT,1 FOR HIT
NUMBER OF DIR RECORDS
i8 FILES ON EACH RECORD

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TOTAL NUMBER OF FILES

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0002 10600 LDIR1 DEFS 2
0005 10610 FREBUF DEFS 5
3E3A 1C1F 10620 FREEM DEFW 1F1CH
3E3C 44 10630 FREEM2 DEFM 'Drive :? ???????? ???????? Free Space = ????.??K/ ????.??K Files = ???/???'
72 69 76 65 20 3A 3F 20 20 3F 3F 3F 3F 3F 3F
3F 20 20 3F 3F 3F 3F 3F 3F 3F 20 20 20 46 72
65 65 20 53 70 61 63 65 20 30 20 20 3F 3F 3E
3F 3F 4B 2F 20 20 3F 3F 2E 3F 3F 4B 20 20 46
69 6C 65 73 20 30 20 3F 3F 2F 3F 3F 3F 20
3EBC 20 10640 DEFM '-----'
20 20 20 20 20 20 20 20 20 20 20 20 20 20
20 20 20 20 20 20 20 20 20 20 20 20 20 20
20 20 20 20 20 20 20 20 20 20 20 20 20 20
20 20 20 20 20 20 20 20 20 20 20 20 20 20
20 20 20 20 20 20 20 20 20 20 20 20 20 20
3E0C 20 10650 FREEM3 DEFM '0-17'
20 30 20 20 31 37 20 2E 2E 20 20 2E 2E 20 20 2E
2E 20 20 2E 2E 20 20 2E 2E 20 20 2E 2E 20 20 2E
2E 20 20 2E 2E 20 20 2E 2E 20 20 2E 2E 20 20 2E
2E 20 20 2E 2E 20 20 2E 2E 20 20 2E 2E 20 20 2E
2E 20 20 2E 2E 20 20 2E 2E 20 20 2E 2E 20 2E 2E
3F2A 04 10660 DEFB 4
3F2B 20 10670 DEFM '18-35'
20 20 31 38 20 20 33 35 20 2E 2E 20 20 2E 2E 20
20 2E 2E 20 20 2E 2E 20 20 2E 2E 20 20 2E 2E 20
20 2E 2E 20 20 2E 2E 20 20 2E 2E 20 20 2E 2E 20
20 2E 2E 20 20 2E 2E 20 20 2E 2E 20 20 2E 2E 20
20 2E 2E 20 20 2E 2E 20 20 2E 2E 20 20 2E 2E
3F7B 04 10680 DEFB 4
3F7C 20 10690 DEFM '36-53'
20 20 33 36 20 20 35 33 20 2E 2E 20 20 2E 2E 20
20 2E 2E 20 20 2E 2E 20 20 2E 2E 20 20 2E 2E 20
20 2E 2E 20 20 2E 2E 20 20 2E 2E 20 20 2E 2E 20
20 2E 2E 20 20 2E 2E 20 20 2E 2E 20 20 2E 2E 20
20 2E 2E 20 20 2E 2E 20 20 2E 2E 20 20 2E 2E
3FCC 04 10700 DEFB 4
3FCD 20 10710 DEFM '54-71'
20 20 35 34 20 20 37 31 20 2E 2E 20 20 2E 2E 20
20 2E 2E 20 20 2E 2E 20 20 2E 2E 20 20 2E 2E 20
20 2E 2E 20 20 2E 2E 20 20 2E 2E 20 20 2E 2E 20
20 2E 2E 20 20 2E 2E 20 20 2E 2E 20 20 2E 2E 20
20 2E 2E 20 20 2E 2E 20 20 2E 2E 20 20 2E 2E
4010 04 10720 DEFB 4
401E 20 10730 DEFM '72-89'
20 20 37 32 20 20 38 39 20 2E 2E 20 20 2E 2E 20
20 2E 2E 20 20 2E 2E 20 20 2E 2E 20 20 2E 2E 20
20 2E 2E 20 20 2E 2E 20 20 2E 2E 20 20 2E 2E 20
20 2E 2E 20 20 2E 2E 20 20 2E 2E 20 20 2E 2E 20
20 2E 2E 20 20 2E 2E 20 20 2E 2E 20 20 2E 2E
406E 04 10740 DEFB 4
406F 20 10750 DEFM '90-107'
20 20 39 38 20 20 31 30 37 20 2E 2E 20 20 2E 2E 20
20 2E 2E 20 20 2E 2E 20 20 2E 2E 20 20 2E 2E 20

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20 2E 2E 20 20 2E 2E 20 20 2E 2E 20 20 2E 2E 20
20 2E 2E 20 20 2E 2E 20 20 2E 2E 20 20 2E 2E 20
20 2E 2E 20 20 2E 2E 20 20 2E 2E 20 20 2E 2E
400F 04 10760 DEFB 4
4000 20 10770 DEFM 100-125 ...
20 31 30 30 20 31 32 35 20 2E 2E 20 20 2E 2E 20
20 2E 2E 20 20 2E 2E 20 20 2E 2E 20 20 2E 2E 20
20 2E 2E 20 20 2E 2E 20 20 2E 2E 20 20 2E 2E 20
20 2E 2E 20 20 2E 2E 20 20 2E 2E 20 20 2E 2E 20
20 2E 2E 20 20 2E 2E 20 20 2E 2E 20 20 2E 2E
4110 04 10780 DEFB 4
4111 20 10790 DEFM 126-143 ...
20 31 32 36 20 31 34 33 20 2E 2E 20 20 2E 2E 20
20 2E 2E 20 20 2E 2E 20 20 2E 2E 20 20 2E 2E 20
20 2E 2E 20 20 2E 2E 20 20 2E 2E 20 20 2E 2E 20
20 2E 2E 20 20 2E 2E 20 20 2E 2E 20 20 2E 2E 20
20 2E 2E 20 20 2E 2E 20 20 2E 2E 20 20 2E 2E
4161 0505 10800 DEFW 0505H
4163 0505 10810 DEFW 0505H
4165 20 10820 DEFM

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20 20 20 20 20 20 20 20 20 20 20 20 20 20 20 20
20 20 20 20 20 20 20 20 20 20 20 20 20 20 20 20
20 20 20 20 20 20 20 20 20 20 20 20 20 20 20 20
20 20 20 20 20 20 20 20 20 20 20 20 20 20 20 20
20

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4187 54 10830 FREEM1 DEFM 'Type => 5" Floppy Heads = ? Density = DOUBLE Note - 1 Position = 1.25K '
79 70 65 20 30 3E 20 20 35 22 20 46 6C 6F 70 70
79 20 20 20 20 48 65 61 64 73 20 30 20 3F 20 20
20 44 65 6E 73 69 74 79 20 30 20 44 4F 55 42 4C
45 20 20 20 4E 6F 74 65 20 20 20 31 20 50 6F 73
69 74 69 6F 6E 20 30 20 31 2E 32 35 48 20

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4207 00 10840 DEFB 00H
4208 21DC3E 10850 FRESET LD HL,FREEM3
4208 23 10860 FRLP1 INC HL
420C 7E 10870 LD A,(HL)
420D FE05 10880 CP 5
420F C8 10890 RET Z
4210 FE78 10900 CP 'x'
4212 2804 10910 JR Z,MP
4214 FE00 10920 CP 00H
4216 20F3 10930 JR NZ,FRLP1
4218 362E 10940 MP LD (HL),' '
421A 18EF 10950 NMP JR FRLP1
421C 23 10960 CLROUT INC HL
4210 7E 10970 LD A,(HL)
421E FE05 10980 CP 5
4220 C8 10990 RET Z
4221 FE2E 11000 CP ' '
4223 20F7 11010 JR NZ,CLROUT
4225 3600 11020 LD (HL),00H
4227 18F3 11030 JR CLROUT
4229 11DC3E 11040 TOTSPC LD DE,FREEM3
422C 210000 11050 LD HL,0
422F 017000 11060 LD BC,125
4232 13 11070 FRLP3 INC DE
4233 1A 11080 LD A,(DE)
4234 FE05 11090 CP 5
4236 C8 11100 RET Z
4237 FE2E 11110 CP ' '
4239 2806 11120 JR Z,TOTADD
423B FE78 11130 CP 'x'
423D 2802 11140 JR Z,TOTADD
423F 18F1 11150 JR FRLP3
4241 09 11160 TOTADD ADD HL,BC
4242 18EE 11170 JR FRLP3
4244 11DC3E 11180 FRESPEC LD DE,FREEM3
4247 210000 11190 LD HL,0
424A 017000 11200 LD BC,125
424D 13 11210 FRLP2 INC DE
424E 1A 11220 LD A,(DE)
424F FE05 11230 CP 5
4251 C8 11240 RET Z
4252 FE2E 11250 CP ' '
4254 2801 11260 JR NZ,NAP
4256 09 11270 ADD HL,BC
4257 18F4 11280 NAP JR FRLP2
4259 110030 11290 FREDIR LD DE,BUFFER
425C 210000 11300 LD HL,0
425F 1A 11310 FRDR1 LD A,(DE)
4260 FE00 11320 CP 0

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4396 3E00	12940	LD	A,0			4430 24	13750	INC	H		
4398 32D139	12950	LD	(SSEC),A			443E 14	13760	INC	D		
439B 3ACF39	12960	LD	A,(STRK)			443F CB66	13770 NRECR	BIT	4,(HL)	;Z = KILLED	
439E 3C	12970	INC	A			4441 CA7344	13780	JP	Z,NRECR		
439F 32CF39	12980	LD	(STRK),A			4444 CB7E	13790	BIT	7,(HL)	;NZ = EXT	
43A2 C34D43	12990	JP	RLP1			4446 C25644	13800	JP	NZ,CIN		
43A5 2A8A3A	13000 NFXDE	LD	HL,(WFCB)			4449 CB76	13810	BIT	6,(HL)	;NZ = SYS	
43A8 23	13010	INC	HL			444B C25644	13820	JP	NZ,CIN		
43A9 7E	13020	LD	A,(HL)			444E CB5E	13830	BIT	3,(HL)	;NZ = INV	
43AA FEFF	13030	CP	0FFH			4450 C25644	13840	JP	NZ,CIN		
43AC CAF43	13040	JP	Z,CLEND			4453 C37344	13850	JP	NRECR	;NEXT RECORD	
43AF FEFE	13050	CP	0FEH			4456 E5	13860 CIN	PUSH	HL		
43B1 2803	13060	JR	Z,NRECO			4457 05	13870	PUSH	DE		
43B3 C3CE42	13070	JP	NFXDE1			4458 7C	13880	LD	A,H	;H IS DIR SEC IN MEMROY	
43B6 23	13080 NRECD	INC	HL			4459 0662	13890	SUB	62H	;60 IS GAT,61 IS HIT,A=SECTOR	
43B7 7E	13090	LD	A,(HL)			445B 85	13900	ADD	A,L		
43B8 E607	13100	AND	7	;LAST 3 BITS POINT DIRECTOR SECTOR LESS 2		445C 6F	13910	LD	L,A		
43BA C602	13110	ADD	A,2			445D E0587D45	13920	LD	DE,(STDIR)		
43BC 47	13120	LD	B,A			4461 14	13930	INC	D		
43B0 3A6832	13130	LD	A,(DIRB)			4462 5F	13940	LD	E,A		
43C0 00	13140	ADD	A,B			4463 2661	13950	LD	H,61H	;GAT TABLE	
43C1 E5	13150	PUSH	HL			4465 7E	13960	LD	A,(HL)		
43C2 5F	13160	LD	E,A	;SECTOR		4466 12	13970	LD	(DE),A		
43C3 3A6932	13170	LD	A,(SORV)			4467 3600	13980	LD	(HL),0	;ZERO SINCE COPIED	
43C6 4F	13180	LD	C,A	;DRIVE NO		4469 01	13990	POP	DE		
43C7 210030	13190	LD	HL,BUFFER			446A E1	14000	POP	HL		
43CA 3A6532	13200	LD	A,(TRK)			446B 012000	14010	LD	BC,32	;COPY FILE TO NEW BUF	
43CD 00	13210 DBLS	NOP				446E E0B0	14020	LDIR			
43CE 57	13220	LD	D,A			4470 C37A44	14030	JP	CIE		
43CF CD7042	13230	CALL	DODISK			4473 012000	14040 NREC	LD	BC,32		
43D2 C0	13240	RET	NZ			4476 09	14050	ADD	HL,BC		
43D3 E1	13250	POP	HL			4477 EB	14060	EX	DE,HL		
43D4 7E	13260	LD	A,(HL)	;POINTS TO NEXT DIRECTORY EXTENT		4478 09	14070	ADD	HL,BC		
43D5 E6E0	13270	AND	224	;1ST 3 BITS POINT TO DIRECTOR RECORD		4479 EB	14080	EX	DE,HL		
43D7 07	13280	RLCA		;EG. 1010000		447A 3A5F32	14090 CIE	LD	A,(EODR)		
43D8 07	13290	RLCA				447D BC	14100	CP	H		
43D9 07	13300	RLCA		;BECOMES 0000101		447E 2803	14110	JR	Z,NSRTO		
43DA 4F	13310	LD	C,A			4480 C33F44	14120	JP	NRECR		
43DB 1E20	13320	LD	E,32			4483 210062	14130 NSRTO	LD	HL,6200H		
43DD 3E5A	13330	LD	A,MUL8			4486 CB66	14140 NRECR1	BIT	4,(HL)	;Z = KILLED -- BEGINING OF SORT	
43DF EF	13340	RST	ZBH	;FIND DIRECTOR RECORD		4488 CABD44	14150	JP	Z,NRECR1		
43E0 5F	13350	LD	E,A			448B CB7E	14160	BIT	7,(HL)	;NZ = EXT	
43E1 1600	13360	LD	D,0			448D C2B044	14170	JP	NZ,NRECR1		
43E3 210030	13370	LD	HL,BUFFER			4490 CB76	14180	BIT	6,(HL)	;NZ = SYS	
43E6 19	13380	ADD	HL,DE			4492 C2B044	14190	JP	NZ,NRECR1		
43E7 114A3A	13390	LD	DE,WFCB1			4495 CB5E	14200	BIT	3,(HL)	;NZ = INV	
43EA 012000	13400	LD	BC,32			4497 C2B044	14210	JP	NZ,NRECR1		
43ED E0B0	13410	LDIR				449A E5	14220	PUSH	HL	;FILE IS VALID	
43EF 214A3A	13420	LD	HL,WFCB1			449B 010500	14230	LD	BC,5		
43F2 111500	13430	LD	DE,15H	;1 BYTE BEFOR 1ST EXTENT		449E 09	14240	ADD	HL,BC	;HL POINTS TO FILE NAME	
43F5 19	13440	ADD	HL,DE			449F 060B	14250	LD	B,11		
43F6 22BA3A	13450	LD	(WFCB),HL	;STORE IN MY POINTER		44A1 116245	14260	LD	DE,FBA+5	;DE POINTS TO OLD FILE NAME	
43F9 C3A543	13460	JP	NFXDE			44A4 1A	14270 LP2W	LD	A,(DE)		
43FC 116A3A	13470 CLEND	LD	DE,FCB2			44A5 BE	14280	CP	(HL)		
43FF 3E3C	13480	LD	A,CLOSE	;CLOSE FILE		44A6 3B14	14290	JR	C,NLTO	;M=NEG IF A-(HL)= (-) THEN JUMP	
4401 EF	13490	RST	ZBH			44AB 280E	14300	JR	Z,NLP1		
4402 110000	13500	LD	DE,0	;SET SECTOR COUNT TO 0		44AA 012000	14310	LD	BC,32		
4405 E053C539	13510	LD	(COUNT),DE			44AD E1	14320	POP	HL		
4409 3E03	13520	LD	A,3			44AE 227F45	14330	LD	(FPIH),HL		
440B 322743	13530	LD	(CSM2),A			44B1 115D45	14340	LD	DE,FBA	;TRANSFER FILE TO FBA	
440E C9	13540	RET		;END OF COPY FILE		44B4 E0B0	14350	LDIR			
440F 211F61	13550 SORT	LD	HL,DIRBUF+11FH	;RESET BYTE 1F, IN HIT TABLE *****		44B6 1809	14360	JR	CIE1		
4412 3600	13560	LD	(HL),0	;IT'S 14H IN NONSTANDARD FORMAT *****		44B8 13	14370 NLP1	INC	DE		
4414 210060	13570	LD	HL,DIRBUF	;BEGINNING OF SORT		44B9 23	14380	INC	HL		
4417 E05B7D45	13580	LD	DE,(STDIR)			44BA 10EB	14390	DJNZ	LP2W		
441B 3E00	13590 LP1W	LD	A,0	;BEGINNING OF SORT		44BC E1	14400 NLTO	POP	HL		
441D 12	13600	LD	(DE),A			44BD 012000	14410 NRECR1	LD	BC,32		
441E 23	13610	INC	HL			44C0 09	14420	ADD	HL,BC		
441F 13	13620	INC	DE			44C1 3A5F32	14430 CIE1	LD	A,(EODR)		
4420 3A5F32	13630	LD	A,(EODR)			44C4 BC	14440	CP	H		
4423 BC	13640	CP	H			44C5 2803	14450	JR	Z,CFND		
4424 C21B44	13650	JP	NZ,LP1W			44C7 C38644	14460	JP	NRECR1		
4427 0620	13660	LD	B,32			44CA 2A7D45	14470 CFND	LD	HL,(STDIR)	;NO PUT FILE SOMEPLACE	
4429 215D45	13670	LD	HL,FBA			44CD 24	14480	INC	H	;HIT TABLED	
442C 36FF	13680 LP1X	LD	(HL),0FFH			44CE 54	14490	LD	D,H		
442E 23	13690	INC	HL			44CF 14	14500	INC	D	;END OF HIT	
442F 10FB	13700	DJNZ	LP1X			44D0 3E00	14510 TG	LD	A,0	;0 IS EMPTY	
4431 010001	13710	LD	BC,256			44D2 BE	14520	CP	(HL)		
4434 210060	13720	LD	HL,DIRBUF			44D3 280C	14530	JR	Z,ZFH	;ZERO FOUND HERE	
4437 E05B7D45	13730	LD	DE,(STDIR)			44D5 012000	14540	LD	BC,20H		
443B E0B0	13740	LDIR				44DB 09	14550	ADD	HL,BC		

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4409 7C 14560 LD A,H
440A BA 14570 CP D
440B 20F3 14580 JR NZ,TG ;TRY AGAIN
440D 25 14590 DEC H
440E 2C 14600 INC L
440F 18EF 14610 JR TG ;TRY AGAIN
441E EB 14620 ZFH EX DE,HL ;DE NOW POINTS TO EMPTY TABLE
442E 2A7F45 14630 LD HL,(FPIH)
443E 7C 14640 LD A,H
444E D662 14650 SUB 62H ;H IS DIR SEC IN MEMORY
44EB 85 14660 ADD A,L ;60 IS GAT,61 IS HIT,A=SECTOR
44E9 6F 14670 LD L,A
44EA 2661 14680 LD H,61H ;HIT TABLE
44EC 7E 14690 LD A,(HL)
44ED 3600 14700 LD (HL),0
44EF 12 14710 LD (DE),A ;NEW HIT NOW CONTAINS PROPER ENTRY
44F0 2A7D45 14720 LD HL,(STDIR)
44F3 7B 14730 LD A,E ;SEE PAGE 202 TECH MANUAL
44F4 E61F 14740 AND 1FH
44F6 C602 14750 ADD A,2
44F8 47 14760 LD B,A
44F9 7B 14770 LD A,E
44FA E6E0 14780 AND 0E0H
44FC 4F 14790 LD C,A
44FD 09 14800 ADD HL,BC
44FE 115D45 14810 LD DE,FBA
4501 EB 14820 EX DE,HL
4502 012000 14830 LD BC,32
4505 EDB0 14840 LDIR
4507 0620 14850 LD B,32
4509 215D45 14860 LD HL,FBA
450C 36FF 14870 LP2X LD (HL),0FFH
450E 23 14880 INC HL
450F 10FB 14890 DJNZ LP2X
4511 2A7F45 14900 LD HL,(FPIH)
4514 3600 14910 LD (HL),0
4516 210061 14920 LD HL,6100H
4519 3E00 14930 CNHE LD A,0
451B BE 14940 CP (HL)
451C C2B344 14950 JP NZ,NSRTD
451F 23 14960 INC HL
4520 3E62 14970 LD A,62H
4522 BC 14980 CP H ;CHECK NEXT HIT ENTRY
4523 20F4 14990 JR NZ,CNHE
4525 E05B7D45 15000 LD DE,(STDIR)
4529 210060 15010 LD HL,DIRBUF
452C 1A 15020 TOBTS LD A,(DE) ;TRANSFER DIRECTORY BACK TO START
452D 77 15030 LD (HL),A
452E 23 15040 INC HL
452F 13 15050 INC DE
4530 3A5F32 15060 LD A,(EODR)
4533 BC 15070 CP H
4534 C22C45 15080 JP NZ,TOBTS
4537 C9 15090 RET ;END OF SORT
4538 3A6032 15100 WRITED LD A,(DIRS) ;NUMBER OF DIR SEC'S - WRITE DIRECTORY
453B 47 15110 LD B,A
453C 3A6932 15120 LD A,(SDRV) ;SOURCE DRIVE
453F 4F 15130 LD C,A
4540 3A6832 15140 LD A,(DIRB) ;START OF DIR SEC'S
4543 5F 15150 LD E,A
4544 3A6A32 15160 LD A,(DIRT) ;DIR TRACK
4547 57 15170 LD D,A
4548 210060 15180 LD HL,DIRBUF
454B 3E36 15190 NSOFDW LD A,WRSSC ;WRITE SECTOR
454D EF 15200 RST 20H
454E 7B 15210 LD A,E
454F 3C 15220 INC A
4550 FE00 15230 EODFW CP 0
4552 2002 15240 JR NZ,IAW
4554 3E00 15250 LD A,0
4556 5F 15260 IAW LD E,A
4557 24 15270 INC H
4558 10F1 15280 DJNZ NSOFDW
455A C3FB35 15290 JP BODIR ;RETURN FROM RIGHT
0020 15300 FBA DEFS 32
0002 15310 STDIR DEFS 2
0002 15320 FPIH DEFS 2
6000 15330 ORG 6000H
0001 15340 DIRBUF DEFS 1 ;DIRECTORY BUFFER
36DE 15350 END START
00000 TOTAL ERRORS

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AFC 3644 B2 3158 B3 3A2D BCOPY 4342 BEEP 343E
BG1 3880 BQDR 35F8 BSFCH 42B7 BUFFER 3000 BUFFER1 3A8C
BGSFVAV 426C CAFF 33CF CAFLP1 33AB CATM 3CAB CB1A 337D
CB1B 338A CBA 335F CBAA 3368 CBAAA 336E CBAHL 3352
CBAM 32FB CBAF1 33E7 CBAF2 33F7 CBAF3 33F0 CBQM 329B
CFLT 308A CFNO 44CA CIE 447A CIE1 44C1 CIN 4456
CKBRKC 006A CKDRV 0021 CLEND 43FC CLOSE 003C CLR0UT 421C
CMNDR 0019 CMPARE 388C CNHE 4519 CNT1 38B2 COMP1 38A2
CONCP 349D CONER 34AE CONF1 346A CONF2 344D CONFGR 3478
COPYQ 39C7 COUNT 39C5 COM 3345 CSEC 39CD CSM1 4316
CSM2 4327 CT 326B DATE 3A23 DBL1 37CD DBL2 381D
DBL3 391D DBL4 4369 DBL5 43CD DB1 3217 DIR 3A08
DIRB 3268 DIRBUF 6000 DIRDNE 385E DIREC1 38C0 DIREC2 38D9
DIRECT 38CA DIRT 326A DIV8 005E DIV8 0050 DODIR 0022
DODISK 4270 DSP 0002 DSPLY 000A ENDQ 3654 ENDQ1 366D
ENTER 3243 ENTER1 3CFB EOB1 383A EOB2 394E EODF 35E2
EODFW 4550 EODR 325F ERR 3151 ERROR 001A EXIT 0016
EXITQ 399A EXT 396C EXT1AB 397E FIS 3048 FBA 455D
FCB2 3A6A FERR 38A2 FIL 3A3E FN 39EA FNDIR 313F
FNOM 39D5 FNPL1 3C7B FNPL2 3C87 FNPL3 3C79 FOKFC 3399
FOUND 39B5 FPIH 457F FRCNT 3D42 FRDR1 425F FREBUF 3E35
FREDIR 4259 FREE 302C FREEM 3E3A FREEM1 4187 FREEM2 3E3C
FREEM3 3E0C FRESET 4208 FRESPC 4244 FRLP1 4208 FRLP2 424D
FRLP3 4232 FSPEC 004E FSTD 3CA7 G1 3516 GETKEY 3442
GHT1 360A GTOCT 0051 HEX16 0063 HEX8 0062 HEXDEC 0061
HIGH 0064 JA 35E9 IAW 4556 INIT 003A KBD 0008
KEY 0001 KEYIN 0009 LDIR 3261 LDIR1 3E33 LDIRS 3260
LENGTH 3903 LK1 38BA LK2 38D5 LKRC 3828 LOF 0040
LP1W 441B LP1X 442C LP2W 444A LP2X 450C LPA 34FB
LTF 3D41 MFCB1 3A4A MNSC 3267 MNSC1 3906 MP 4218
MSEC 3266 MSEC1 380A MTRK 3262 MUL16 0058 MUL8 005A
NAME 3A10 NAP 4257 NB0 3079 NB1 3080 NB2 3087
NBS 3D9B NCBF 364C NDS 35BC NECD 42A1 NEXTZ 38DC
NEXTZA 38DE NFHFQ 3410 NFOUND 3955 NFRDR 4265 NFXDE 43A5
NFXDE1 42CE NL 393E NL1 3934 NL1A 3929 NLP1 4488
NLTO 448C NMAT 39DE NMP 421A NODIR 3125 NOLOAD 350E
NOTSM 3BAE NREC 4473 NREC1 448D NRECD 4386 NRECR 443F
NRECR1 4486 NSEC 3803 NSOFD 35DD NSOFDW 4548 NSRTD 4483
NXT 3835 NXT1 3838 NXTZ 38F0 NXT3 3948 NXT3A 3949
NXTA1 38E4 OK1 3812 OK1B 3903 OK1BUF 3D14 OK1C 3916
OK1DIR 3D15 OK1DNE 3C9B OPEN 003B PETR 3960 PFCAF 33A1
PFILEN 3354 PGPLH 357A PLICAF 33E0 POSN 0042 PRFVEC 3D4A
PRINT 000E PRNT 3844 PRT 0006 QDIR1 3688 QDIRT1 390E
QUIT 3997 RAMDIR 0023 RDIR 378E R0SEC 0031 ROSSC 0055
READ 0043 REMOV 0039 RETDD 42AC RLP1 434D RLRF 438A
RSM 4391 SBCH 358E SD1 3200 SDRV 3269 SEARCH 352F
SEC 3264 SECCYL 426E SF 38CA SFLAG 3263 SN 310F
SORT 440F SOUND 0068 SSEC 39D1 START 34DE STDIR 457D
STRK 39CF SYSRES 3100 SYSRS1 3112 TDBTS 452C TG 44D0
TITLE 3158 TOTADD 4241 TOTSPC 4229 TRK 3265 VOCTL 000F
VER 0049 WEOF 004A WFCB 3A8A WHERE 341E WMES 326C
WMES1 3283 WMES2 3295 WRITE 004B WRITED 4538 WRSSC 0036
ZFH 44E1

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ZAP TO DIS/CMD
by Jack Decker

If you have tried to use DIS/CMD (the alphabetized directory program for use under NEWDOS/80 that appears on TAS Public Domain Library disk #008, side B) in a configuration that permits more than four logical drives (such as with the RAMDISK program from NORTHERN BYTES Volume 7, Number 4 installed, or with Alan Johnstone's NEWDOS/80 mods installed, or under NEWDOS/80 version 2.5), you have no doubt found that the highest drivespec that DIS/CMD allows is :3. The following one byte change to DIS/CMD will permit it to access up to ten drives (numbered 0 - 9):

DIS/CMD, File Relative Sector 1, byte 4A: change 34 to 3A

This changes a CP 34H instruction to CP 3AH, thus allowing up to ten drives to be accessed, which should be adequate under any conceivable situation.

TRS-80 MODEL I AND SYSTEM 80 SINGLE/DOUBLE DENSITY 5¼"/8" ADAPTER

Designed and Documented by Maurice Abbott
66 Airlie Road, Montmorency, Victoria 3084, Australia
26th October 1986

[Editor's note: The printed circuit board layout for this article is not included because, as Mr. Abbott explains, "I have had a number of PCB's manufactured to enable home constructors to easily build the doubler. Having outlaid cash to have the PCB's made I would like to get my money back before distributing the layout. Many hours of work went into the design of this doubler over a period of about 18 months... I can supply a PCB, including postage, for \$20 Australian. With the exchange rate the way it is, that is a bargain." Since Australian dollars can be bought for around 62¢ at this writing, that would put the cost of the Printed Circuit Board at somewhere around \$12.40 U.S., which we agree is not a bad price at all. If you wish to order a PCB, send your order directly to Mr. Abbott at the address shown above.]

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2. Address Decoding
3. Data Address Marks
4. Circuit Description
5. Construction
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9. Description of Terminal Posts
10. Strapping Options
11. Notes

- Appendix 1 Circuit Diagram
Appendix 2 PCB artwork. Not included.
Appendix 3 Component Layout

DISCLAIMER: No liability is accepted for loss or damage resulting from the use of this information.

1. INTRODUCTION

I have owned a Model I TRS-80 for a number of years and have designed and built a few hardware add-ons to improve my system. I would like to upgrade to a more modern computer but my economic situation will have to improve before that can occur. The hardware construction project I am about to describe will enable Model I and SYSTEM 80 single density disk systems to be upgraded to double density for less than half the cost of an imported American double density adapter (unless you can purchase a discarded Model I or SYSTEM 80 equipped with double density cheaply). An American adapter currently (June 1986) costs about \$180 Australian. The adapter described here uses the WD2791 or WD2793 floppy disk controller (FDC), the latest and third generation, Western Digital single density/double density (SD/DD) disk drive controller. The WD2791 or WD2793 includes within the IC data separation and write precompensation for SD/DD, as required, and the ability to interwork with both 5¼" and 8" disk drives.

The adapter PCB plugs into the existing single density controller socket and may require a flying lead or two depending upon the user requirements. The adapter PCB provides a number of switch selectable options to the user or these options may be strapped permanently when this flexibility is not required. LED's can be provided on the front panel of the expansion interface to indicate to the user if SD or DD has been selected or if a 5¼" or an 8" drive has been selected.

The adapter PCB uses two disk controller IC's, the original WD1771 for SD and a WD2791 or WD2793 for DD and optionally SD. Another eight common inexpensive IC's are used to provide the decoding and switching between densities and type of drive. Circuitry is also required to enable the two controller IC's to be connected in parallel. The IC count is less than other DD adapter PCB's, while providing extra facilities. The American adapters use the WD1771 and WD1791 disk controllers with additional circuitry to provide data separation and write precompensation.

This Doubler can be built for approximately \$45 (Australian) excluding the FDC chip. The chip can be purchased from Danever Australia Pty. Ltd. by mail order using your credit card for approximately 18 - 41 dollars. The price depends on the chip type (WD2791 or WD2793) and the quantity required. The WD2793 can

also be imported directly from B.G. MICRO, P.O. Box 280288, Dallas, Texas, United States of America, Phone (214) 271-5546 to use your credit card, for about 15 - 20 dollars (Australian, June 1986) including duty, in one off quantities.

At the time of writing, the Doubler has been installed with complete success, in the later version Tandy expansion interface, both types of SYSTEM 80 (Video Genie, PMC-80) expansion interface, and the LNW expansion interface for the Model I. The doubler has also been used with 40 and 80 track drives and with the CPU clock frequency increased by two, again with complete success.

2. ADDRESS DECODING

The decoding used to select density and type of drive is compatible with that used in the LNW 5/8 adapter. As far as I'm aware the AEROCOMP and PERCOM doublers use the same decoding for density selection. The adapter has been used with NEWDOS/80 Version 2 and MULTIDOS with satisfactory results. The wait state facility provided by the LNW 5/8 Doubler has not been provided in this 5/8 Doubler.

Selection of single density :

Write F8 or FA or FC or FE into 37EC.
FDC command Register address.

Selection of double density :

Write F9 or FB or FD or FF into 37EC.
FDC command Register address.

Selection of 5¼" drive :

Write C0 into 37EE. Bits 0-5 don't care.
FDC Sector Register address.

Selection of 8" drive :

Write 80 into 37EE. Bits 0-5 don't care.
FDC Sector Register address.

When booting the system, SD or DD and 5¼" or 8" drive are selected by either user accessible switches or by permanent straps. Hardware hackers may prefer to have control of all functions while other users may prefer permanent straps.

The TANDY double density adapter uses different decoding (naturally) to select SD or DD and most DOS's provide a driver to handle the TANDY doubler.

3. DATA ADDRESS MARKS

The FDC provided in the TRS-80 is designed for use with soft-sector formatted floppy disks. In this type of disk operation, the location of the space occupied by a sector is denoted by special data patterns and identification fields written on the disk during the formatting process. The soft sector format was defined by IBM with the introduction of eight inch disk drives. A variation of this format is used in the TRS-80. The special data pattern consists of an index mark, track and sector identification, a data address mark (DAM), a sector of data and checksum fields (CRC's). There is a gap between each sector to enable the FDC to separate the end of one sector from the identification field of the next sector.

The data address mark was defined by IBM to be one of two values, FB to indicate that the sector contains data, or F8 to indicate the data in the sector has been deleted. While designing the WD1771 FDC, Western Digital allocated an extra two DAM's (F9 and FA) by using a spare bit in the write sector command. When the WD1791/WD279X was designed, this bit was reclaimed to provide additional facilities. Therefore the WD1791/WD279X can only generate the FB and F8 DAM's.

Tandy used DAM's FA and FB to define the directory sectors and non directory sectors respectively when Model I TRSDOS was designed. This may have been an unintentional deviation due to an error in the WD1771 data sheet that reversed the two bits identifying the DAM read from the disk.

Data address marks have caused compatibility problems since doublers were introduced into the Model I. The incompatibility problems may occur when attempting to interchange Model I SD disks with a Model III due to the Model III using a WD1793 FDC (DAM's FB and F8) and the Model I a WD1771 FDC (DAM's FB and FA).

The latest versions of MULTIDOS, DOSPLUS and LDOS use DAM's FB and F8 in both Model I and Model III and therefore the problem described above has been overcome. Model I NEWDOS/80

Version 2 will use DAM's F8 and FB if the SYSTEM command parameter BN = Y, this should be the normal value used for BN. TRSDOS 2.3 uses DAM's FA and FB, and therefore a WD1771 must be used with this DOS unless the DOS has been modified (nobody uses it anyhow).

The American magazine 80-MICRO published a hardware article in the December 1982 issue describing construction of a Model I expansion interface. The expansion interface disk controller PCB consisted of a large board with a smaller extension PCB containing the two FDC's and some associated logic. It appears that the designer originally produced the board with only a WD1791 and no extension PCB. It is my guess that upon firing up the original version, the designer was very surprised to find difficulty in reading (TRSDOS) SD disks due to the previously discussed DAM incompatibility problems. Because the PCB was produced using a taped layout and no space was available for the additional FDC, the mezzanine extension board was introduced. Only a small section of the PCB layout needed to be rearranged to connect to the extension PCB with the additional circuitry. The preceding ramble is my own opinion because no valid reason was given in the article for the extension PCB.

Since I have been using the Doubler I have found that Super Utility Plus insists that two FDC'S must be accessible before it will configure for DD. SU+ appears to write and read toward both FDC's in SD and DD to check the type of Doubler, if any, installed. Therefore, if only the WD279X was provided for both SD and DD, SU+ would not operate in DD.

I have never seen an article on how to build a Doubler for the Model I in any computer magazines or newsletters, so even after all these years, this may still be a first.

4. CIRCUIT DESCRIPTION

The Doubler uses a WD1771 (IC1) for SD operation connected in parallel with a WD2791 or WD2793 (IC2) for DD and/or SD and the associated address decoding to control two flipflops (IC4) for selection of density and type of drive. By inverting the read and write data for the WD2793, bus transceiver IC10 enables a WD2793 to be used in lieu of a WD2791. The WD2793 with a true data bus is the commonly used FDC and is therefore sometimes about half the cost of a WD2791 with an inverted data bus. If the WD2793 can be purchased significantly cheaper than the WD2791, provide IC10 to invert the bus for the WD2793. If not, replace IC10 with straps and use a WD2791, this is the preferred option. The WD1771 uses an inverted bus and hence the existing TRS-80 bus circuitry that the Doubler must interface to, expects the FDC data I/O to be inverted.

The chip select input to each FDC is used to enable the FDC by connecting or disconnecting the FDC data leads to and from the bus. The STEP, DIRC, WG and WD outputs from the FDC to the disk drive bus are not controlled by the FDC chip select input and are therefore always active. To enable these signals to be switched from the selected FDC to the disk drive bus, a quad 2 input noninverting multiplexer, IC3, is used. The switching function of IC3 (pin 1) is controlled by the density selection flipflop IC4a or optionally by a front panel switch during SD operation via NOR gates IC8d and IC8c. The WD2791 or WD2793 is always selected for DD operation by IC4a. During SD operation the WD1771 is selected by 0 volts applied at point "B" on the circuit diagram. The WD2791 or WD2793 is selected for SD if point "B" is open circuit.

When the reset switch is operated, density and type of drive are selected by IC4a and IC4b being preset by MR* via the boot selection switches or permanent straps. It is possible to boot in SD or DD using a 5 $\frac{1}{4}$ " or an 8" drive. NEWDOS/80 Version 2 enables use of a system disk that is completely DD format, i.e., the first track does not need to be SD (PDRIVE parameter TI-K).

The DOS manipulates IC4 to switch densities and type of drive by writing to the FDC as described in the section on address decoding. A number of inverters (IC7) and open collector inverters (IC5, IC6), arranged in a "wired or" configuration, are used to decode the various data and address conditions to set and reset the flipflops in IC4.

The WD2791 or WD2793 simplifies the design of a FDC by including data separation and write precompensation within the chip. C11 is used to adjust the centre frequency, R14 the write precompensation and R15 the read pulse width. The PUMP circuit consisting of R13, C10 and D1 is used to inhibit over-responsiveness to jitter and to prevent an extremely wide lock-up response by the internal phase-detector. C10 should be 0.1 μ F for 8" drives or 0.22 μ F for 5 $\frac{1}{4}$ " drives or a compromise of 0.15 μ F if both types of drive are being used.

The INTRQ output from each FDC cannot be connected directly together because the WD2791 or WD2793 uses active high and low output whereas the WD1771 requires a pullup resistor. This is not spelt out clearly in the WD2791 or WD2793 data sheet as a variation from the WD1771 and WD1791 FDC's. Inverters IC9e and IC9f overcome this incompatibility.

Visual indication of SD or DD and 5 $\frac{1}{4}$ " or 8" selection is available via LED's D3 and D2 driven by OR gates IC8b and IC9c. D3 'on' indicates DD while 'off' indicates SD. D2 'on' indicates 8" while 'off' indicates 5 $\frac{1}{4}$ ".

The type of drive is normally selected via IC4b, however, it is possible to perform this selection from the drive select signal from the disk drive bus. An input via point "C" and IC7a can be used to select the type of drive. A low (0 volts) applied to point "C" selects 8" drive mode.

A disk inhibit switch option is provided to enable the keyboard reset switch to act as in LEVEL II rather than initiating a boot up. This will only work correctly when a WD2793 is used, and if the WD2793 is selected, when the reset switch is operated. This facility is not available when the WD2791 is used.

The TG43* output at point "D" has been provided for drives requiring an indication when the track number is greater than 42. A spare wire in the disk drive bus must be utilised if this facility is required. NOR gate IC8a generates the TG43* signal at point "D" when DD is selected or if the track number is greater than 42.

The WD2791 or WD2793 can accept either a 1 or 2 MHz clock, however, if operation with eight inch drives is required, a 2 MHz clock must be used in lieu of the existing 1 MHz clock. The WD279X has an internal divide by two controlled by the ENMF* FDC input. If a 2 MHz clock is required the divide by two option must be used when accessing a 5 $\frac{1}{4}$ " drive.

Single density data separation for the WD1771 has not been provided on the adapter PCB. Most TRS-80 users will be using a plug-in SD data separator, this separator can be used with the DD adapter. The DD adapter is plugged into the existing FDC socket, the SD data separator is plugged into the adapter WD1771 socket and the WD1771 is plugged into the SD data separator. The SYSTEM 80 has an in-built single density data separator for use with the WD1771. This data separator can be utilised in conjunction with the adapter PCB via strap h-1 and a flying lead from point "E" to a RAW DATA connection on the SYSTEM 80 expansion interface board. The connections associated with SD data separation (pins 25, 26 and 27) are connected directly to the WD1771 on the adapter PCB, therefore SD operation is unchanged with the Doubler installed. The WD279X provides SD data separation internally and can be utilised where a Model I data separator is not available.

Testpoints 1, 2 and 3 (TP1, TP2, TP3) have been provided to enable easy access to connection points used during the initial adjustment of the adapter in conjunction with the test link. Refer to the adjustment section for details.

5. CONSTRUCTION

The double density adapter is built using a 6" x 4" single sided PCB. The PCB was designed with the aid of a Computer Aided Design (CAD) software package. Updating of the PCB during development of the adapter was made easy by the editing facilities of the CAD package. The use of a single sided PCB results in a larger sized board than if a double sided board had been designed. However, a single sided board is cheaper to manufacture and is easier for the home constructor to handle. The PCB requires the drilling of 393 1/32" holes before construction can start. Reasonable care must be taken when handling the PCB due to the small track width used to enable some of the tracks to pass between IC pads. A PCB for the Doubler is available from the author.

Before commencing construction of the Doubler it is worth having a look at the insides of your expansion interface to determine the most suitable connection and mounting method for the Doubler in your particular box. The board was originally designed for my 1978 TRS-80 Model I but will also fit into both versions of the SYSTEM 80 expansion interface and the LNW expansion interface. There is a lot of space above the TRS-80 expansion interface board allowing the Doubler to be plugged directly into the existing FDC socket. A SD data separator may also be plugged into the Doubler providing that clearance between boards is adjusted accordingly during construction.

The main board in both SYSTEM 80 expansion interfaces is mounted with only about 20 mm clearance between the top side of the board and the case. This makes plugging the Doubler into the

the FDC socket difficult because of the height of the crystal and some 0.1 μ F disc ceramic bypass capacitors mounted on the main board. If the crystal is removed and placed on the other side of the main board and the existing bypass capacitors are replaced with modern monolithic 0.1 μ F ceramic capacitors, the Doubler may be plugged into the existing FDC socket. If you do not wish to touch your SYSTEM 80 expansion interface main board, the doubler may be connected to the main board using a 40 wire ribbon cable and a 40 pin DIL insulation displacement connector. The ribbon cable is soldered directly to pads on the under side of the Doubler PCB. The multicolour ribbon cable with a very thin clear plastic covering is the best type for this application as it allows the wires to be easily separated for soldering. Rod Irving, Melbourne, stocks this type of cable. The cable should be as short as possible. I have not as yet used the doubler with a speed up modification.

The SYSTEM 80 FDC socket can also pose a problem due to some sockets being the type that come up the side of the FDC chip. Normal 40 pin IDC or solder type headers will not plug into this type of socket because the pins are too short. Where the Doubler plugs directly into the FDC socket, this socket problem can be overcome by using long square pins cut from a wire wrap socket to provide the Doubler to FDC connection. Where the ribbon cable connection option is to be used, a 40 pin wire wrap socket with square pins can be pruned to provide a interface between the 40 pin IDC DIL header and the main board FDC socket, i.e. Insert the wire wrap socket into the FDC socket of the main board and then insert the IDC header into wire wrap socket. The wire wrap socket pins must be long enough to provide a good connection but short enough to ensure adequate clearance between the IDC header and the expansion interface case.

Once you have selected the way the Doubler is to be connected to the main board, commence construction of the Doubler by inserting all straps. The straps can be bare wire where there is no likelihood of short circuits. Component pigtail offcuts are good for this purpose. Where the straps are close together, insulated fine stiff single conductor wire should be used. Insert all IC sockets, except the WD1771 socket, (good quality only) and check for correct orientation before soldering. Mount and solder resistors, capacitors and diodes, noting that polarities are correct where applicable. Insert the trimmer capacitor (C11) and trimpots (R14, R15) and set according to Appendix 3.

Install the terminal posts on the upper side of the Doubler. I suggest that all terminal posts be provided so that if you change your mind later, e.g. due to acquiring an 8" drive at a bargain price, it can be pressed into service by a simple strapping change. I have found that some stiff component pigtail offcuts make very good strapping terminal posts. The posts can be installed using 1/32 holes (same as for IC's) if pigtail offcuts are used. This is an advantage due to the fine tracks used on the Doubler PCB.

The remaining part of the PCB construction will vary depending upon the type of computer and the selected connection method.

I. TRS-80 Model I

Install the terminal posts on the lower side of the PCB used to connect the 40 pin header for plugging into the existing SD FDC. The under side posts must be long enough to ensure the adapter PCB clears components on the main expansion interface PCB. Install the WD1771 socket and solder the 40 pin solder connection header to pins. Insert the header into a 40 pin socket during soldering to prevent misalignment of pins due to the application heat. Ensure that alignment is accurate before soldering the header to the posts. The PCB holes may require enlargement to accommodate the posts you are using, however, minimum sized holes must be used.

II. SYSTEM 80 Direct (Socket up side of FDC chip)

Drill PCB to take posts of wire wrap socket, insert into PCB until required length of post protrudes on the lower side of the PCB. Solder posts and then cut posts on the upper side of the PCB as close as possible to the surface of the PCB. Insert the WD1771 FDC socket into the PCB and solder. Take care to ensure that the posts protruding on the lower side of the PCB are not bent. Refer to an earlier section of this document for changes to the main board when using this method.

III SYSTEM 80 Extension cable

Insert the WD1771 FDC socket and solder in place. Decide where the Doubler is to be mounted (at the back is OK) and determine the length of 40 wire cable required and cut a piece to

length. Install the 40 pin IDC header on one end of the length of cable. Strip back the thin plastic sheath on the other end of the cable about 50 mm. Strip and tin the individual wires to enable the correct wires to be soldered to the PCB pads. After double checking the header orientation and wire to pad connections complete the remaining soldering.

IV. SYSTEM 80 (Direct) (Normal FDC socket)

Insert the WD1771 FDC socket into the PCB and solder. A 40 pin solder connection header is used to connect the PCB to the main board. The header connection tags must be tapered to reduce the likelihood of track short circuits occurring. If the solder tag has two points, break one off to taper the tag. Insert the header into a 40 pin socket during soldering to prevent misalignment of pins due to the application of heat. The space between the header and the PCB must be kept to a minimum.

All Methods

Depending upon the options selected and the flexibility required (refer to strapping option section), insert straps and/or prepare sections of rainbow cable to provide switch and LED options. Check track side of PCB for cracks and short circuits. Mask off the component side of the PCB and apply a coat of lacquer to the track side of the board.

6. INSTALLATION

Disconnect the power before inserting or removing IC's or the adapter PCB and handle the FDC IC's with care. Check your work and then plug the adapter into the expansion interface. Connect switches and LED's as required. If the Doubler is being installed in a SYSTEM 80 connect the RAW DATA input to the point designated in the terminal post section. Connect the 2 MHz lead if 8" drives are to be used. Verify power potentials on each IC socket before inserting any IC's. Insert all IC's except the FDC's and check that the LED's indicate the correct response when the reset button is operated. Insert the single density FDC into the correct FDC socket of the adapter, power up, and check that a single density system disk will boot using the WD1771 FDC.

The WD2791 or WD2793 can now be inserted in the adapter and if the necessary Cathode Ray Oscilloscope and frequency counter are available, the adapter can be adjusted as per the relevant section in this document. If a double density system disk is available, attempt to boot using this disk. Adjust C11 to obtain boot-up if it is not achieved initially. Proper adjustment will need to be performed when the test equipment is available.

When the adapter has been adjusted, verify all facilities provided and check operation with your software. GOOD LUCK !!

7. PARTS LIST

<u>IC's</u>		
IC1	WD1771	Single density disk controller.
IC2	WD2791 or 2793	Single/double density disk controller.
IC3	74LS157	Quad 2 input multiplexer, noninverting.
IC4	74LS74	Dual D flip flop.
IC5	74LS05	Hex inverter, open collector.
IC6	74LS05	Hex inverter, open collector.
IC7	74LS04	Hex inverter.
IC8	74LS02	Quad two input NOR gate.
IC9	74LS05	Hex inverter, open collector.
IC10	74LS640	Octal transceiver, 3 state, inverting.

Danever Australia Pty. Ltd. 03 5985622 for WD2791 or WD2793 (a significant discount for quantities of 10 2793's is offered) [This note for the benefit of our readers in Australia and New Zealand -editor].

Resistors

R1, R2, R3, R4, R5,	4.7K ohm, 5%, $\frac{1}{4}$ W.
R6, R7, R8, R9, R10.	4.7K ohm, 5%, $\frac{1}{4}$ W.
R11, R12	470 ohm, 5%, $\frac{1}{4}$ W.
R13	1K ohm, 5%, $\frac{1}{4}$ W.
R14	10K Trimpot, horizontal PCB, Cermet.
R15	50K Trimpot, horizontal PCB, Cermet.
R16	330 ohm, 5%, $\frac{1}{4}$ W.

Capacitors

C1, C2, C3, C4, C5, C6	0.1 μ F Monolithic bypass.
C7, C8	100 pF ceramic disk.
C9	47 μ F 10 volt electrolytic.

C10 0.22 µF ceramic disk or Greencap.
 C11 4.5-60 pF trimmer (Phillips), or Murata 9.8-60 pF to provide a lower profile when installing the doubler in a SYSTEM 80.

Diodes

D1 1N914
 D2, D3 (Optional) Red LED. SD/DD & 5¼/8" indicators.

Sockets

14 pin DIL quantity 6.
 18 pin DIL quantity 1.
 20 pin DIL quantity 1. Required if WD2793 used.
 40 pin DIL quantity 2.

Headers

40 pin DIL, solder connections - quantity 1.

The System 80 interface may require a 40 wire extension cable if the adapter card will not plug directly into the existing 1771 socket due to lack of space.

Depending on the type of socket used for the existing FDC a 40 pin wire wrap socket with square pins may also be required. If this is the case, the extension cable method of connection will be used. Refer to construction section.

Miscellaneous

Terminal posts several required.
 Printed Circuit Board - quantity 1 (PCB available from the author at address shown at start of this article).

Wire for straps (wire wrap).
 Rainbow ribbon cable for switches and LED's.
 40 wire ribbon cable. May be required for SYSTEM 80.
 Switches. (Optional).

- Disk inhibit - SPST
- Boot SD/DD - SPDT
- Boot 5¼"/8" - SPDT
- SD 1771/279X - SPST

8. ADJUSTMENTS

Write precompensation:

(a) Set up for Double Density 5¼" drive, disconnect the test link and power up the system, i.e. set boot switch to DD and 5¼/8" switch to 5¼".

(b) Insert the test link and observe the pulse width on TP1 using a Cathode Ray Oscilloscope.

(c) Adjust the write precompensation trimpot R14 for a pulse width of 125-150 (or as specified for your drives) nanoseconds at TP1. Remove the test link.

Data Separator:

(a) Set up for Double Density 5¼" drive, disconnect the test link and power up the system, i.e. set boot switch to DD and 5¼/8" switch to 5¼".

(b) Insert test link and observe pulse width on TP2 using a Cathode Ray Oscilloscope.

(c) Adjust read pulse width trimpot R15 to obtain a pulse width of 500 nanoseconds at TP2.

(d) Connect a frequency counter to TP3 and adjust trimmer C11 to obtain a frequency of 250 KHz.

(e) Remove test link and set switches normally.

9. DESCRIPTION OF TERMINAL POSTS

Testpoints:

TP1 WD pin 31 of 279X, write precompensation.
 TP2 TG43 pin 29 of 279X, data separator.
 TP3 DIRC pin 16 of 279X, centre frequency.

Posts:

- A. 2 M Hz clock input for 8" drive applications.
- B. WD1771 or WD279X selection for single density.
- C. Selection of 5¼" or 8" via drive select.
- D. TG43* to 8" drive via disk drive bus cable.
- E. Input for RAW DATA when installed in a SYSTEM 80.
- F. SD/DD LED indicator.
- G. 5¼"/8" LED indicator.

10. STRAPPING OPTIONS

Selection of 1 or 2 MHz clock.

- 1 MHz insert a-b, remove c-d.

2 MHz insert c-d, remove a-b.

Selection of 5¼" or 8" drive operation.

- DOS insert e-f, remove e-g.
- Drive select insert e-g, remove e-f.

SYSTEM 80 or TRS-80 option.

- TRS-80 insert h-i.
- SYSTEM 80 remove h-i.

Boot Density Selection. May be a switch.

- Double Density insert x-y, remove y-z.
- Single Density insert y-z, remove x-y.

Boot Drive Type Selection. May be a switch.

- 5¼" insert v-w, remove u-v.
- 8" insert u-v, remove v-w.

Disk Disable.

Insert j-k if a WD2791 FDC is used or if the facility is not required when a WD2793 is used.

11. NOTES (Refer to circuit diagram).

Note 1.

A 2 MHz clock must be obtained via a flying lead from the main expansion interface PCB when 8" drives are to be used.

Connect Adapter PCB point "A" to:

- (i) TRS-80 early interface (Buffered cable): Z28 pin 3
 - (ii) TRS-80 later interface: Z25 pin 3
 - (iii) SYSTEM 80 early interface, X-4010: Z8 pin 3
 - (iv) SYSTEM 80 later interface, X-4020: Z54 pin 8 or J2 pin 2
- Where only 5¼" drives are to be used the flying lead from point "A" is not required. A 1 MHz clock is used by inserting strap a-b and removing strap c-d.

Note 2.

Selection of 5¼" or 8" drive at power up is determined by the boot switch position. By inserting strap e-g and removing e-f 5¼" or 8" can be selected by a flying lead from "C" to the drive select signals. The 5¼/8 switch and/or the 5¼/8 flipflop manipulated by the DOS are not used with the above straps. Normally type of drive is selected via the DOS.

Note 3.

TG43 is provided for use with 8" drives if required. A spare wire in the disk drive bus cable is used to connect this signal to the 8" drive(s).

Note 4.

S1 closed selects the WD1771 for SD operation and the WD279X for DD. S1 open selects the WD279X for both SD and DD operation. A strap can be substituted to always select the WD1771 for SD.

Note 5.

A single density external data separator for the TRS-80 WD1771 is provided, if required, by plugging the existing SD data separator into the conversion card WD1771 socket. The WD1771 would be required when reading a single density disk of another user and the data address marks cannot be read by the WD2791 or WD2793.

The SYSTEM 80 has a built in SD data separator and this may be utilised by removing strap h-1 on the adapter PCB and connecting a flying lead from "E" to Z11 pin 13 (X-4010) or Z58 pin 2 / J1 pin 2 (X-4020) of the expansion interface. This connection provides an alternative path for RAW DATA to the WD279X, bypassing the SYSTEM 80 SD data separator.

The WD279X contains built-in data separators and write precompensation for both SD and DD operation. It may therefore be possible to get by without a data separator for the WD1771 in the TRS 80.

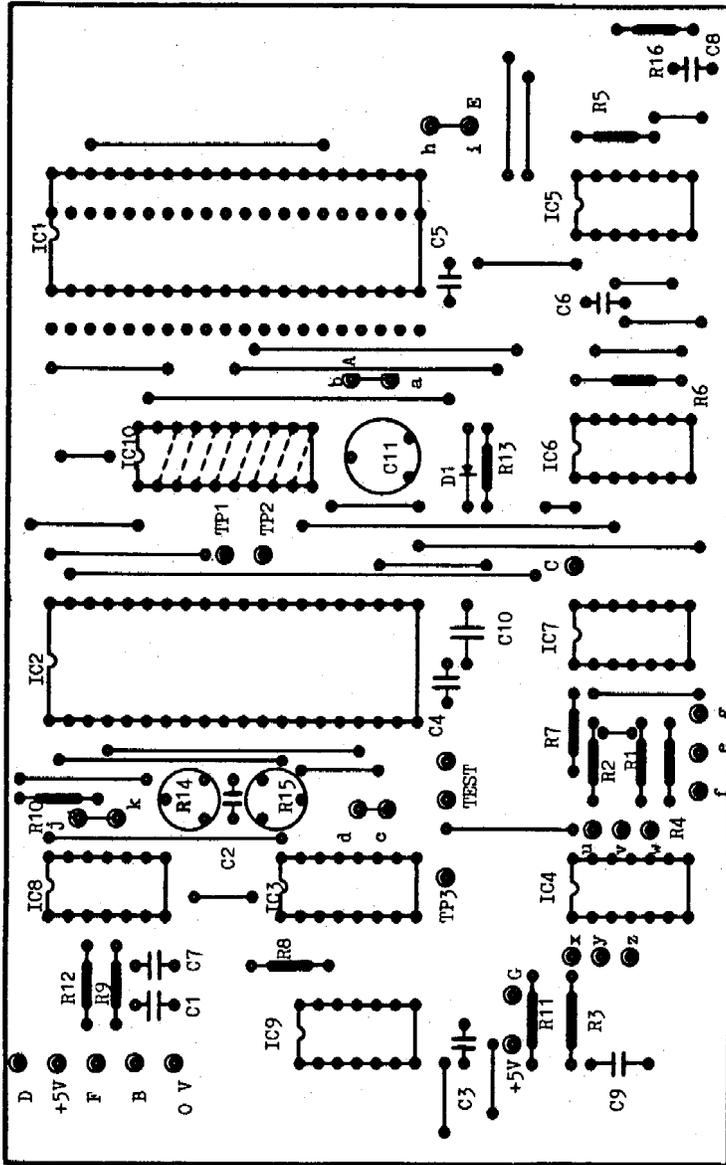
Adjustment - Initial



R14

R15

Post



APPENDIX 3: DOUBLE DENSITY ADAPTER - TOP VIEW (COMPONENT SIDE)

APPENDIX 3: DOUBLE DENSITY ADAPTER - TOP VIEW (COMPONENT SIDE)

TRSPRE - A TRS-80 BASIC PRE-PROCESSOR

by Gil Spencer

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Adapted for the TRS-80 from: "A BASIC Preprocessor" by James L. Shearer (Microsystems Volume 5, Number 5 - May, 1984).

BASIC programs are hard to maintain because of the inherently poor structure, the GOTOs and GOSUBs, and the remarks and white space that slow performance and use up memory. Also, the incessant line numbers clutter up the code and are tough to type.

The "TRSPRE" preprocessor overcomes most of these shortcomings. The BASIC source program can be written without line numbers, using your favorite editor such as your word processor or text editor. As TRSPRE is currently written, your text editor must be able to generate a caret, "^", ASCII 94, as a spec character. The original version (not written with TRS-80 BASIC in mind) used "@" for this spec char, but this conflicts with PRINT@, etc. in TRS80 BASIC. When writing your BASIC source, use alphanumeric labels (example: ^branch1) for GOTO, GOSUB, and other branching statements.

When you run the preprocessor (TRSPRE), it strips away the REM statements and unnecessary white space, inserts BASIC line numbers, substituting the appropriate ones for labels, and produces a file of compact interpreter-readable code.

The syntactical requirements for this preprocessor are few. The BASIC source code must have the correct syntax according to the requirements your BASIC version. The preprocessor, TRSPRE, does no syntax checking. Line numbers must NOT be used. Where GOTO, GOSUB and other branching statements indicate the need for a line number, replace it with a label named in a manner to help clarify your code. The labels are 8-character strings whose first character must be the caret, "^", and whose subsequent characters may be letters, numerals, or virgules, "/".

Examples:

<u>Acceptable</u>	<u>Unacceptable</u>
^PRINT/1	^WRITE#4 (# is illegal character)
^EXIT	EXIT/6 (no leading ^)
^age/sr	^POSITION/35 (too long)

Actually, labels longer than 8 characters are allowed, but only the first 8 characters are recognised.

REM statements that are to be skipped by this preprocessor must have REM or rem as the FIRST string on the line, i.e. TRSPRE will not skip REM statements if they are imbedded within the line.

Examples:

```
REM This is a valid usage of the REM function.
rem This is also valid.
^ This is NOT a valid REM.
^TEST PRINT^Example of invalid REM:REM Invalld imbedded ^REM^
REM Invalld ^REM^ as it is preceeded by white space.
```

USAGE

First, compile TRSPRE/C on a C compiler like Alcor's. Result will be a compiled runtime file, say, TRSPRE/OBJ. TRSPRE/OBJ can be run with a runtime utility like Alcor's RUNC/CMD. Alternatively, TRSPRE/OBJ can be optimized and converted to a CMD file to operate direct from DOS.

Second, write your BASIC "source" program as described, being sure NOT to use line numbers. Use plenty of white space and remarks. They won't slow your program.

Third, save your program using an extension like /SRC or /PRE (anything but /BAS). Suppose your source is named SAMPLE/PRE. Run the preprocessor by typing from DOS:

```
With object file (TRSPRE/OBJ):
RUNC TRSPRE SAMPLE/PRE SAMPLE/BAS
With /CMD file (TRSPRE/CMD):
TRSPRE SAMPLE/PRE SAMPLE/BAS
```

Your source file SAMPLE/PRE will be read, the labels will be converted to line numbers, REM and rem and extra white-space eliminated, and the resulting BASIC program will be written to disk as SAMPLE/BAS. The disk file, SAMPLE/BAS, can now be RUN like any other BASIC program and/or SAVED in tokenized format.

It is also possible to specify the starting line number and the line number increment if the default values of 10 and 10 are not satisfactory.

To process a file to give a starting line number of 100 and the default line number increment of 10, type:

```
[RUNC] TRSPRE SAMPLE/PRE SAMPLE/BAS 100
```

To process a file to give a starting line number of 50 and a line number increment of 25, type:

```
[RUNC] TRSPRE SAMPLE/PRE SAMPLE/BAS 50 25
```

The following files are part of this suite of programs:

- TRSPRE/DOC - This document.
- TRSPRE/C - The source file for this program converted for Alcor C and the TRS-80 Model III.
- SAMPLE/PRE - A sample source for this preprocessor.
- SAMPLE/BAS - What you should get when you run SAMPLE/PRE through TRSPRE.

TRSPRE/C

```
/* TRSPRE ( TRS-80 BASIC Pre-Processor ) v 1.2-860222 */
/*
| This Source written in Alcor's C Language v.2.01.00 |
| Hacker:Gil Spencer / Box 300 / Spit Jct NSW 2088 AUSTA |
| Phone: 61 (02) 969-7060 / Ham Radio: VK2JK |
| Environment: |
| 48k 2disk TRS80 Mod III / NEWDOS80(2.0) / FAX80 printer |
|_____*/
```

```
/* This source was written in another country, on another C,
for a different BASIC. It was written on a different
processor by a guy I never heard of. I don't even under-
stand half the Source code!
```

```
Yet, thru the magic of C, the whole thing compiled and
executed "with a minimum of fuss" with Alcor C for the
TRS-80 Mod3. Amazing! First though, MBPRE/C was filtered
thru FIXCRLF to remove the #0A (VLF bytes). Next, MBPRE/C
was filtered thru PRETTY to make the Source more readable.
To try it out on your trombone, first, read TRSPRE/DOC.
Then, compile this file, TRSPRE/C, using the Alcor C
compiler, CC/CMD, with this command line from DOS:
cc trspre (File, "stdio", must be available to CC)
A new file, TRSPRE/OBJ will be written. This is the
executable P-Code. Now, using the Alcor C runtime file,
RUNC/CMD, enter this command line from DOS:
runc trspre sample/pre sample/bas 5000 10
where runc = The Alcor C 'runtime' pga.
trspre = The target C object file.
sample/pre = trspre's target.
sample/bas = The new destination file.
5000 = Starting BASIC line number.
10 = BASIC line increment.
```

The file, sample/bas, can then RUN on the TRS80 BASIC interpreter and/or SAVED in token form. My goodness!

```
/* MBPRE (Acquired from Sydney Zeta board on 851008) */
/*****
/*
/* mbpre.c Version 1.3 (gs)
/*
/* Microsoft Basic pre-processor
/*
/* by James Shearer
/*
/* from Microsystems May, 1984
/*
/*****
/* 11-0c-85 Source converted to Alcor C for TRS-80 Mod 3.
/* Label prefix changed from '^' to '^' to avoid
/* stumbles on PRINT@, etc. Version to 1.3 (gs)
/*
/* 6-09-84 Modified to allow user specified starting line
/* number, line number increment and accepts lower
/* "rem" as being a remark. Version to 1.2 (kw)
/*
/* 3-09-84 Modified to show version number within COM file.
/* Version number changed to 1.11 (kw)
/*
```

```

/* 31-08-84 Modified to allow TAB characters within the      */
/* source file. Version changed to 1.1. (kw)                */
/* 11-08-84 This programme written to compile under C/80    */
/* compiler obtained from Microsystems magazine.            */

#include "stdio" /* Standard I/O file for Alcor C. */

#define MAXLEN 255 /* Max line length. */
#define MAXLBL 500 /* Room for 500 labels. */

char label[ 9 * MAXLBL ]; /* arrays for labels- */
int labelno[ MAXLBL ]; /* -and their line numbers. */
static int lblcnt = 0;

MAIN( argc, argv ) /* "command line", cf Alcor C book, pg R65.*/
int argc; /* # of "command line" args. */
char *argv[ ]; /* array of ptrs to "command line" args. */
{
    int length;
    static int f1, f2;
    char line[ MAXLEN ];
    char word[ MAXLEN ];
    static int lineno, linest, lineinc;

    IF ( (argc < 3) || (argc > 5) ) {
        printf("\nBASIC pre-processor version 1.3 : 11-0c-85\n\n");

        printf( "Usage: TRSPRE srcfile/ext:d outfile/ext:d " );
        printf( "[1st line] [line inc]\n" );
        exit( 0 );
    }

    f1 = fileopn( argv[ 1 ] ); /* File to be read. */

    /******
    /* First pass. Assign line nos, build label table, drop REM */
    /* lines. */
    /******

    linest = 10;
    lineinc = 10;

    IF ( argc == 5 )
        lineinc = atoi( argv[ 4 ] );

    IF ( argc >= 4 )
        linest = atoi( argv[ 3 ] );

    lineno = linest - lineinc;

    WHILE ( ( length = getln( line, MAXLEN, f1 ) ) > 0 )
    {
        getwrd( word, line );
        IF ( length > 1 && ( strcmp( word, "REM" )
                                && strcmp( word, "rem" ) ) )
        {
            lineno = lineno + lineinc;
            IF ( *line == '^' )
                bldlabel( line, lineno );
        }
    }

    fclose( f1 );
    f1 = fileopn( argv[ 1 ] );
    IF ( ( f2 = fopen( argv[ 2 ], "w" ) ) == NULL )
        printf( "Can't open: %s\n", argv[ 2 ] );

    lineno = linest - lineinc;

    /******
    /* Second pass. Replace labels with nos, squeeze out unnec- */
    /* essary white space, write statement lines with numbers */
    /* to outfile. */
    /******

    WHILE ( ( length = getln( line, MAXLEN, f1 ) ) > 0 )
    {
        getwrd( word, line );
        IF ( length > 1 && ( strcmp( word, "REM" )
                                && strcmp( word, "rem" ) ) )
        {
            lineno = lineno + lineinc;
            writein( line, lineno, f2 );
        }
        finish( f2 );
    } /* MAIN */

    fileopn( fname ) /* Open file fname for binary read. Return- */
    char *fname; /* -file number. Print err mesg if no file. */
    {
        int i;
        i = fopen( fname, "r" );
        IF ( i != NULL )
            RETURN i;
        ELSE
        {
            printf( "Can't open: %s\n", fname );
            exit( 0 );
        }
    } /* fileopn */

    getln( s, lim, f1 ) /* Reads line from file f1 to s. */
    int lim, f1; /* Returns line len (0 if EOF). */
    char s[ ];
    {
        int c, i;
        i = 0;

        DO ( c = getc( f1 ) ); /* pass white space */
        WHILE ( isspace( c ) );

        IF ( c != EOF && c != '\n' )
        {
            s[ i++ ] = c;
            WHILE ( --lim > 0 && ( c=getc( f1 ) ) != EOF
                        && c != '\n' )
                s[ i++ ] = c;
        }
        IF ( c == '\n' )
            s[ i++ ] = c;
        s[ i ] = '\0';
        RETURN( i );
    } /* getln */

    bldlabel( s, n ) /* Put label from line, s, and- */
    char *s; /* -line number, n, into arrays. */
    int n;
    {
        IF ( lblcnt <= MAXLBL )
        {
            wrcpy( label + 9 * lblcnt, s );
            /* limit lbl to 8 chars */
            label[ 9 * lblcnt + 8 ] = '\0';
            labelno[ lblcnt ] = n;
            lblcnt = lblcnt + 1;
        }
    } /* bldlabel */

    writein( s, n, f2 ) /* Write line s to outfile f2 inserting- */
    int f2, n; /* -line number n. Also replace internal- */
    char s[ ]; /* -labels with appropriate line numbers. */
    {
        int i, j;
        char t[ MAXLEN ];

        i = 0;
        IF ( s[ i ] == '^' ) /* It's a label if 1st char = "^". */
        {
            WHILE ( s[ i ] != '^' && s[ i++ ] != '\t' ) /* pass it */
                ;
            WHILE ( isspace( s[ i ] ) ) /* and white space. */
                ++i;
        }
        fprintf( f2, "%d ", n ); /* write line number. */
        WHILE ( s[ i ] != '\n' )
        {

```

```

IF ( s[ i ] == '"' ) /* check for quotes */ rem Read about TRSPRE BASIC preprocessor in file TRSPRE/DOC.
(
  putc( s[ i ], f2 ); /* write first " */ REM
  WHILE ( s[ ++i ] != '"' ) /* and all in between*/ REM
    putc( s[ i ], f2 );
  putc( s[ i++ ], f2 ); /* then ending " */ REM
)
ELSE IF ( s[ i ] == '^' ) /* check for label */ REM
(
  getwrd( t, &s[ i ] ); /* get label into t */
  i = i + strlen( t ); /* move ptr past lbl */
  t[ 8 ] = '\0'; /* only 8 char signf */
  FOR ( j = 0; j <= lblcnt; j++ )
    IF ( strcmp( t, label + 9 * j ) == 0 )
      ( /* write line # if match */
        fprintf( f2, "%d ", labelno[ j ] );
        break;
      )
  IF ( j > lblcnt ) /* no match. */
  (
    printf( "\n#### No match for label " );
    printf( "%s on line %d\n", t, n );
    fprintf( f2, "?%s?", t );
  )
)
ELSE
  putc( s[ i++ ], f2 ); /* 'regular' char. */
)
putc( s[ i ], f2 ); /* EOL char. */
} /* writeln */

getwrd( t, s ) /* Get next word from s, put it in t. */
char s[ ], t[ ]; /* For our purposes, words start with */
( /* "^", or alpha and then alpha, digits, */
  int i, j; /* embedded '/' and opt final type char */

  i = 0;
  IF ( s[ i ] == '^' || isalpha( s[ i ] ) )
  (
    ++i;
    WHILE( isalpha( s[ i ] ) || isdigit( s[ i ] )
           || s[ i ] == '/' )
      ++i;
    IF ( s[ i ] == '%' || s[ i ] == '!' || s[ i ] == '$'
         || s[ i ] == '$' )
      ++i;
  )
  FOR ( j = 0; j <= i; j++ )
    t[ j ] = s[ j ];
  t[ i ] = '\0';
) /* getwrd */

wrdcpy( s, t ) /* copy next word (see getwrd) from t to s. */
char *s, *t;
(
  WHILE ( isalpha( *t ) || isdigit( *t )
         || *t == '^' || *t == '/' )
  (
    *s = *t;
    s++;
    t++;
  )
) /* wrdcpy */

finish( f2 )
int f2;
(
  int j;
  fclose( f2 );
  FOR ( j = 0; j <= lblcnt; ++j )
    printf( "\n%4d %10s", labelno[ j ], label + 9 * j );
  printf( "\n" );
  exit( 0 );
) /* finish */

/* End of TRSPRE/C. */

SAMPLE/PRE
REM SAMPLE/PRE -A demo pgm to test TRSPRE BASIC preprocessor.
REM v 1.1 - 851012.

```

```

This file written with Alcor's Blaise Text Editor
Hacker: Gil Spencer / Box 300 / Spit Jct NSW 2088 AUSTA
Phone: 61 (02) 969-7060 / Ham Radio: VK2JK
Environment:
48k 2disk TRS80 Mod III / NEWDOS80(2.0) / FAX80 printer

```

```

NOTE: There's a flow control logic error in this pgm,
of the kind that often creeps into BASIC pgms due to
the GOSUBs and GOTOs. The bug isn't easy to find. To
force the symptom, enter "0" (exit), then "N" (don't
exit), then "0", (exit).

```

```

Establish strings.
go$ = " << Hit any key to continue >> "
YN$ = " << Hit 'Y' or 'N' ONLY, please >> "

```

```

fn UC$ = Convert lcalfa to ucalfa ELSE no change.
deffn UC$(Z$)=chr$(asc(Z$)+32*((asc(Z$)>90) AND(asc(Z$)<123)))

```

```

MAIN.
GOSUB ^start REM SAMPLE/OUT represents what you should
GOSUB ^body REM get when you filter SAMPLE/PRE through
GOSUB ^exit REM the BASIC preprocessor, TRSPRE.
END

```

```

^start cls
FOR X = 0 TO 12 STEP 2
  PRINT@ ( 64 * X ) + ( 2 * X ), "Hello. ";
  PRINT "I'm a sample program!"
NEXT X
PRINT@ 960, go$;
GOSUB ^getcap
RETURN

```

```

^body PRINT
PRINT
INPUT "Enter a number ( 5 thru 100 - 0 to quit ) "; X
IF X = 0 THEN RETURN
IF ( X < 5 ) OR ( X > 100 ) THEN GOTO ^wrong
Y = X [ 2
Z = X [ 3
PRINT "Your number is ", X
PRINT "Its square is ", Y
PRINT "Its cube is ", Z
print@ 960, go$;
GOSUB ^getcap
GOTO ^body

```

```

^exit cls
^exit1 PRINT
PRINT "Are you sure you want to Quit ( Y/N ) ?"
GOSUB ^getcap
IF Z$ = "Y" THEN RETURN
IF Z$ = "N" THEN GOTO ^body
PRINT YN$
GOTO ^exit1

```

```

^wrong PRINT , "<< WRONG! >>"
GOTO ^body

```

```

^getcap Z$ = inkey$
IF Z$ = "" THEN GOTO ^getcap ELSE Z$ = fnUC$( Z$ )
RETURN

```

```

REM End of SAMPLE/PRE.

```

SAMPLE/BAS

```

1000 go$ = " << Hit any key to continue >> "
1010 YN$ = " << Hit 'Y' or 'N' ONLY, please >> "
1020 deffn UC$(Z$)=chr$(asc(Z$)+32*((asc(Z$)>90) AND(asc(Z$)<123)))
1030 GOSUB 1070 REM SAMPLE/OUT represents what you shou
ld
1040 GOSUB 1150 REM get when you filter SAMPLE/PRE thr
ough

```

```

1050 GOSUB 1280      REM the BASIC preprocessor, TRSPRE.
1060 END
1070 cls
1080 FOR X = 0 TO 12 STEP 2
1090 PRINT ( 64 * X ) + ( 2 * X ), "Hello. ";
1100 PRINT "I'm a sample program!"
1110 NEXT X
1120 PRINT 960, go$:
1130 GOSUB 1380
1140 RETURN
1150 PRINT
1160 PRINT
1170 INPUT "Enter a number ( 5 thru 100 - 0 to quit ) "; X
1180 IF X = 0 THEN RETURN
1190 IF ( X < 5 ) OR ( X > 100 ) THEN GOTO 1360
1200 Y = X [ 2
1210 Z = x [ 3
1220 PRINT "Your number is ", X
1230 PRINT "Its square is ", Y
1240 PRINT "Its cube is ", Z
1250 print 960, go$:
1260 GOSUB 1380
1270 GOTO 1150
1280 cls
1290 PRINT
1300 PRINT "Are you sure you want to Quit ( Y/N ) ?"
1310 GOSUB 1380
1320 IF Z$ = "Y" THEN RETURN
1330 IF Z$ = "N" THEN GOTO 1150
1340 PRINT YN$
1350 GOTO 1290
1360 PRINT , "<< WRONG! >>"
1370 GOTO 1150
1380 Z$ = inkey$
1390 IF Z$ = "" THEN GOTO 1380 ELSE Z$ = fNUC$( Z$ )
1400 RETURN

```

ADD EXTERNAL DRIVES TO THE MODEL 4P
by Art Rasmussen

Here is a hardware modification for the Model 4P to allow it to use two external drives. This modification is for the latest version of the 4P (green screen and clustered arrow keys). The main PCB board modification or revision number will be REV - (that is a dash or minus sign, there is no letter designation).

Parts needed:

About 3 feet of 26-30 gauge wire. I used 30 gauge wire wrap wire (Radio Shack part number 278-503).

One 34 position female header connector (Radio Shack part number 276-1525).

Three 34 pin female card-edge connectors (Radio Shack part number 276-1564).

About 3 feet of flat 34 conductor cable (Alpha part number 3580/34).

One extra long (2'-3') drive extender cable--male card-edge on one end and one or two female (276-1564) card-edge connectors on the other. You can get by with only one female connector at the end if you are using two half-height drives in one case.

About 6 inches of 1/4" (inner diameter) tubing.

Remove the 4P from its case, 2 screws on either side and 2 screws under the handle. Remove the drives and drive case from the 4P. Remove the screws holding the bottom metal cover to the computer. This contains the main PCB. Be careful when removing the bottom cover, there are three connectors and a ground wire that are attached to it near the front and they do not lend themselves to easy access for removal. Remove the PCB from the bottom cover.

Cut, strip the ends, and solder the 30 gauge wire to make the following connections:

On the top side (component side) of the PCB:

1. Pin 7 of U34 to pin 1 of U77.
2. Pin 10 of U34 to pin 3 of U77.

On the bottom side of the PCB:

1. Pin 2 of U77 to pin 14 of the disk drive header connector.
2. Pin 4 of U77 to pin 6 of the disk drive header connector.

Replace the PCB and bottom cover. BE CAREFUL. Radio Shack has seen fit to place a stand-off insulator on the bottom of the main chassis which comes very close to the 4P's speaker and it is very easy to smash the speaker when attempting to put the bottom cover and its connectors on... I know, I did!

Now, if you are rich and famous, or at least rich, you may want to replace the Tandon drives with ones a little more reliable... that shouldn't be too hard. The Tandon drives have trouble at a 6 ms stepping rate on some software, and they won't even run at 12 ms. An excellent replacement would be the Teac 55A (single sided) or the Teac 55B (double sided), (PC'S Limited in Austin, Texas has the 55B's for \$95.00 apiece... (512) 452-0323). Be aware, if you do use the Teac drives the following changes are necessary:

1. You may have to drill some new holes in the drive cover to match up with the screw holes in the Teac drives.

2. You may need to put one or two spacer washers between the top of drive cover and the computer so that the computer case does not interfere with the disk latch on drive 0.

3. The positioning of the card-edge connectors on the ribbon cable for drive 0 and drive 1 will be different than the original cable.

4. You may need to rewire the power connectors or add an extension in order to get the power cable to reach the drive connectors since they are in a different position on the Teacs.

Assuming you are going to use the original Tandons, position the new 34 conductor cable next to the old one, making sure the stripe on the edge is on the same side. Take the 34 pin header connector and attach it to the end of the new cable, (you may use the old header if you carefully remove it from the old cable). Make sure the pin numbers are in exactly the same position as on the old cable. Attach the card-edge connectors for drives 0 and 1 at the same positions as on the old cable, again make sure that the pin numbers on the connectors are in the same positions (you should not use the old card-edge connectors if you plan on using double sided internal drives. Radio Shack has pulled pin 32 on the connectors which is needed for side selection). DO NOT cut the cable off at the end of drive 1.

The drives will now need to be programmed for drive 0 and 1 operation. On the main drive PCB there are two empty 16 pin dip sockets next to the 34 pin card-edge. The socket closest to the card-edge is the termination resistor socket, the other one is the programmable shunt socket and this is the one needed. On drive 0, pin 2 needs to be shunted to pin 15 and pin 8 shunted to pin 9 (pins 8 & 9 are the ones closest to the edge of the PCB). On drive 1, pin 3 needs to be shunted to pin 14 and pin 8 to pin 9. A staple, cut and properly bent, works perfectly as a shunt.

Attach the cable to the header connector and drives 0 and 1. Loop the extra cable over the top edge on the rear of the computer chassis. Cut the cable so that when the remaining card-edge connector is attached it will hang next to and in line with the RS-232 port. Make sure it is attached with the pin numbers in the same positions as drives 0 and 1.

Slit the piece of 1/4" hose down one side and slide it over the rear edge of the computer housing so that the drive cable sits on top of the hose. This will help prevent it from being cut by the housing. Now tape the cable in place. Test out the drive operation and then reassemble the computer.

Now you can use the drive extender cable to connect the card-edge connector on the rear of the computer to your external drives. Double sided operation for all four drives is supported.

Art Rasmussen
612 West Hillcrest
Keene, Texas 76059
Phone (817) 641-8922



REVIEW: SEATRONIC'S SPEEDUP BOARD FOR THE TRS-80 MODEL 4
by Ichiro Nohara
3423-1 Itano Ikeda Miyoshi, Tokushima 778, JAPAN

I am pleased to report on a speedup board that has made my TRS-80 Model 4 the fastest machine in the town.

This March, I purchased a speed-up board from Holland. It's really efficient (better than the Holmes sprinter, according to my experience). The company name is 'Seatronic' and it costs \$129.99 in U.S. dollars. Their speedup board is small (approximately 2.5 inches square) and the Z80-H was placed in the middle of the board.

Installing the speedup board is easy, in my case, I finished all within two hours (I'm not a technical person). Also, you may use 120 or 150 nanosecond RAMs (my choice was 100 nanosecond). The speedup board offers 4 modes, 2, 4, 5.3 and 8 MHz. The following table is the result of simple test with each mode:

mode(MHz)	runtime(sec.)	10' SPEED TEST
2	162.0	20'
4	81.0	30' FOR A = 0 TO 10000
5.3	61.5	40' PRINT @470.A;
8	43.0	50' NEXT

How about it... Sounds good ?

By the way, running at 8 MHz is not easy. In my case, I could not read/write disk with the 8MHz mode at first. This kind of problem is caused by a FDC problem. Wait timing is different with each FDC controller's tolerance. It looks as though the wait timing is too short. But, when running NEWDOS/80, it is easy to solve the problem. Refer your NEWDOS/80 manual zap 54, and try to zap as follows:

SYS0/SYS,02,C3 change 01 40 A3 to 01 50 A3

Now, your NEWDOS/80 will boot/read/write with the 8 MHz mode as normal.

Depending on machine tolerance, the above '50' is not always efficient. If you still have trouble, change the 50 to 60 (less than 4F, and you can't access 8 MHz mode; greater than 86, it appears to still work but some programs that use rapid RAM fetching, like a RAMDISK program, will not work correctly.

Also, I received a letter from Seatronic, regarding another solution to the above problem. The fix to the problem is change the timing resistor on FDC controller (on MDX6 board change timing resistor R10 from 47K ohm to 100K ohm). I still cannot read/write on TRSDOS 6.x or DOSPLUS 4a in the 8 MHz mode, so will try to change the resistor soon.

Finally, my recommendation is that their board is a good buy, and their board is well made, easy to install, comes with a good manual, and works efficiently.

Below is the listing for a speed control program for the above speedup board, for use with the TRS-80 Model I/III/4.

Documentation for SP/CMD

Format: SP XY

This program will run with line command X and Y. Space separation between X and Y is not allowed. X and Y enable configuration, parameters for X and Y as follows:

- 2,4,5,8: Direct speed change
- B: for Boot
- C: for copyright notice
- ?: for Help
- *: for present speed (mod 3/4 only)
- /: speed change with nothing printout (2nd parameter only - it's good for BASIC)

Examples:

- SP 25 => speed to 2MHz then 5MHz (no meaning)
- SP * or SP * => display present speed
- SP 8/ => speed to 8MHz but nothing printout
- SP *4 => show present speed then turn to 4MHz

SP/ASM - SOURCE CODE FOR SP/CMD

```

; Speedup8 clock rate change program >>> SP/CMD
; Work with Seatronic's speedup board
;
; For TRS80 Model 1/3/4 with NEWDOS80 v.2
;
; release >>> 04/08:V1.01      04/12:V1.02
;              04/13:V1.05      04/27:V1.07
; programed by Ichiro Nohara   dated 04/08/1986
;
; 3423-1 Itano Ikeda Miyoshi Tokushima 778 JAPAN
;                               Tel 0883 72 5520
;-----
5200      ORG      5200H
01C9      CLS      EQU      01C9H
4467      PRINT   EQU      4467H
00EC      PORT     EQU      00ECH
0000      ENTER   EQU      000H
000A      CR       EQU      00AH
00CA      TAB      EQU      196
4210      SPCHECK EQU      4210H      ispeed check for Model3/4
;-----save command line-----
5200 7E      START LD      A,(HL)      ipointer
5201 32E855   LD      (CNDBUF),A      iget parameter & save it
5204 23       INC      HL            inext pointer
5205 7E       LD      A,(HL)        iget next parameter
5206 32E955   LD      (CNDBUF+1),A      isave it
;-----main routine-----
5209 F5       PUSH    AF            isave flag
520A C0A852   CALL    JOBCLS          iset dummy flag 'no job done'
520B 21E855   LD      HL,CNDBUF        list parameter
5210 C02752   CALL    MAIN1           ikey check & do job
5213 C46C52   CALL    NZ,COMMON       if no job done then print out
5216 C0A852   CALL    JOBCLS          iset dummy flag 'no job done'
5219 21E955   LD      HL,CNDBUF+1      inext paragraph
521C 21C052   CALL    NOMORE          is it a (CR) ?
521F C02752   CALL    MAIN1           ikey check & do job again
5222 C46C52   CALL    NZ,COMMON       if no job done then print out
5225 F1       RETURN  POP     AF        restore AF register
5226 C9       RET              return to DOS/BASIC
;-----key check-----
5227 7E       MAIN1 LD      A,(HL)      iwhat is the 1st paragraph
5228 FE2A     CP      'A'            ; * ?
522A CA0653   JP      Z,PRESNT        iso:present speed
522D FE42     CP      'B'            ; B ?
522F CA0000   JP      Z,B0H           if so go boot
5232 FE62     CP      'b'            ialso lower case
5234 CA0000   JP      Z,B0H           ;
5237 FE3F     CP      '?'            ; ? for help
5239 285E     JR      Z,HELP      if so help message
523B FE43     CP      'C'            ; is C ?
523D 2846     JR      Z,COPYRT     icopyright
523F FE63     CP      'c'            ialso lower case
5241 2842     JR      Z,COPYRT     ;
5243 FE20     CP      '/'            inull work nothing but not ERROR
5245 2858     JR      Z,NULL      ino paragraph, it is O.K.
5247 C0A052   CALL    DONE            iso, job was done
524A C45352   CALL    NZ,KEY         if no job then numeric
;-----dummy was used ?-----
524D 3AE855   DONE  LD      A,(JOB)      idummy set when job complete
5250 FEFF     CP      0FFH           ifth is dummy
5252 C9       RET              return to caller
;-----check command-----
5253 7E       KEY    LD      A,(HL)      list paragraph
5254 FE32     CP      '2'            ; is it 2 ?
5256 2856     JR      Z,SET2      ithen set for 2 mhz
5258 FE34     CP      '4'            ;
525A 2850     JR      Z,SET4      iset for 4 mhz
525C FE35     CP      '5'            ;
525E 2864     JR      Z,SET5      iset for 5 mhz
5260 FE38     CP      '8'            ;
5262 2868     JR      Z,SET8      iset for 8 mhz
5264 FE2F     CP      '/'            ino-need, but not error
5266 C8       RET              ;
5267 21CA55   ERROR LD      HL,ERRMSG     ifelse point to error message
526A 1833     JR      DISP1           igo display & return
;-----set speed to port-----
526C 3AE855   COMMON LD      A,(BITSET)     iget speed value
526F D3EC     OUT     (PORT),A      iset speed (mode11)
5271 3AE955   LD      A,(CNDBUF+1)      i2nd para.(must 2nd)
5274 FE2F     CP      '/'            ; is / ?

```

```

5276 C47A52 CALL NZ,NOTICE ;if not much, go print out
5279 C9 RET ;return to caller

;-----speed display-----
527A 217455 NOTICE LD HL,SPMSG ;print Clock was change..
527D 1820 JR DISPLY ;go display & return

;-----check enter key (2nd para)-----
527F 7E NOMORE LD A,(HL) ;
5280 FE0D CP 00H ;no more param. ?
5282 281E JR Z,NULL ;if so, goto null
5284 C9 RET ; ; for jobmark set

;-----copyright-----
5285 CDE352 COPYRT CALL M1OR3 ;which model 1 or 3
5288 CC9352 CALL Z,M1 ;if mod1 then m1
528B CDC901 CALL CLS ;clear screen
528E 214A53 LD HL,CPYMSG ;copyright print routine
5291 180C JR DISPLY ;go display & return
5293 3E31 M1 LD A,'1' ;if mod1
5295 320254 LD (MODELX),A ;set 1 for print buffer
5298 C9 RET ;return to caller

;-----help-----
5299 CDC901 HELP CALL CLS ;cls screen
529C 211E54 LD HL,HELPMMSG ;point to help message
529F C06744 DISPLY CALL PRINT ;print it
52A2 3E0F NULL LD A,0FFH ;null it is also one of job
52A4 32EA55 LD (JOB),A ;set dummy as job done
52A7 C9 RET ;return to caller

;-----clear job buffer-----
52A8 3E00 JOBCLS LD A,0 ;clear dummy job flag
52AA 32EA55 LD (JOB),A
52AD C9 RET ;return to caller

;-----set for speed-----
52AE 3E32 SET2 LD A,'2' ;set 2ahz print
52B0 C0DC52 CALL SETCHR ;write it & check m1 or 3
52B3 204C JR NZ,M3SP2 ;if so,go model3 routine
52B5 3E00 LD A,0 ;set 2ahz with mod1
52B7 181F JR SETUP ;prepare to return
52B9 3E34 SET4 LD A,'4' ;4 character for buffer
52BB C0DC52 CALL SETCHR ;write it
52BE 2038 JR NZ,M3SP4 ;if mod3 go model3 routine
52C0 3E40 LD A,40H ;set 4ahz
52C2 1814 JR SETUP ;go save it
52C4 3E35 SET5 LD A,'5' ; >> 5ahz
52C6 C0DC52 CALL SETCHR ;write '5'
52C9 2024 JR NZ,M3SP5 ;if model3 go model3 routine
52CB 3E00 LD A,00H ;set to 5ahz
52CD 1809 JR SETUP ;go save it
52CF 3E38 SET8 LD A,'8' ; >> 8ahz
52D1 C0DC52 CALL SETCHR ;write '8'
52D4 2012 JR NZ,M3SP8 ;else model3 then m3speed8ahz
52D6 3E00 LD A,00H ;set to 8ahz
52D8 32EB55 SETUP LD (BITSET),A ;save value of speed
52DB C9 RET ;and return to caller

;-----set characters-----
52DC 320055 SETCHR LD (SPDBUF),A ;for character set
52DF CDE352 CALL M1OR3 ;check m1 or m3
52E2 C9 RET ;return to caller

;-----model 1 or 3-----
52E3 3A5400 M1OR3 LD A,(54H) ;get byte from ROM
52E6 3D DEC A ;check it
52E7 C9 RET ;return to caller

;-----model 3 speed set-----
52EB 3A1042 M3SP8 LD A,(SPCHECK) ;show in DOS
52EB F6C0 OR 0C0H ;set 8ahz
52ED 1817 JR M3SETOK ;return
52EF 3A1042 M3SP5 LD A,(SPCHECK) ;show's in DOS
52F2 E6BF AND 0BFH ;set to
52F4 F680 OR 00H ; 5ahz
52F6 180E JR M3SETOK ;save and setup
52F8 3A1042 M3SP4 LD A,(SPCHECK) ;show's in DOS
52FB F640 OR 40H ;set to
52FD E67F AND 7FH ; 4ahz
52FF 1805 JR M3SETOK ;save and setup
5301 3A1042 M3SP2 LD A,(SPCHECK) ;show's in DOS
5304 E63F AND 3FH ;set 2ahz
5306 321042 M3SETOK LD (SPCHECK),A ;set DOS's require
5309 18CD JR SETUP

;-----present speed-----
530B CDE352 PRESENT CALL M1OR3 ;check model 1 3
530E 208D JR Z,CANT ;if model 1 can't proceed
5310 C02353 CALL HOW ;else read present speed

```

```

5313 21855 LD HL,PRNTMSG ;and print it out
5316 18B7 JR DISPLY ;display & return
5318 21855 WHAT LD HL,HOWMSG ;unknown speed parameter ??
531B 18B2 JR DISPLY ;display & return
531D 21A355 CANT LD HL,CANTMSG ;sorry model 1
5320 C39F52 JP DISPLY ;display & return

;-----check present speed (only mod3)-----
5323 3A1042 HOW LD A,(SPCHECK) ;check RAM
5326 FE28 CP 20H ;is it 2 mhz
5328 280E JR Z,READY2 ;then write 2mhz
532A FE68 CP 60H ;is it 4ahz?
532C 280E JR Z,READY4 ;then write '4'
532E FE08 CP 080H ;is it 5ahz?
5330 280E JR Z,READY5 ;then write '5'
5332 FE08 CP 080H ;is it 8ahz?
5334 280E JR Z,READY8 ;then write '8'
5336 18E0 JR WHAT ;goto error 'UNKNOWN'

;-----present speed set for mod3-----
5338 3E32 READY2 LD A,'2' ;put 2 on present buffer
533A 180A JR READY ;printout
533C 3E34 READY4 LD A,'4' ;put 4 on present buffer
533E 1806 JR READY ;printout
5340 3E35 READY5 LD A,'5' ;put 5 on present buffer
5342 1802 JR READY ;printout
5344 3E38 READY8 LD A,'8' ;put 8 on present buffer
5346 32BF55 READY LD (PRNTCHR),A ;save it
5349 C9 RET ;return to caller

;-----copyright message-----
534A 0A000A00 CPYMSG DW CR,CR,CR
534E 0A00
5350 0AC895C2 DEFM CR,200,149,194,'Clock rate change
utility',195,'version 1.1',194,170
5354 436C6F63682072617465206368616E67
5364 65207574696C697479C376657273696F
5374 6E20312E31C2AA
5378 0AC895C2 DEFM CR,200,149,194,'Mod 1/3/4, NEWDOS80 & Speedup0
required',194,170
537F 4D6F6420312F332F34C20AE4557444F
538F 53383020262053706565647570382072
539F 6571756972656AC2AA
53A8 0AC895C2 DEFM CR,200,149,194,'Created by Ichiro
Nohara',197,'04/09/1986',194,170
53AC 43726561746564206279204963686972
53BC 6F20AE6F68617261C530342F30392F31
53CC 393836C2AA
53D1 0AC895C9 DEFM CR,200,149,201,'Ikeda
Tokushiaa',194,'JAPAN',203,170
53D5 49686564612020546F68757368696D61
53E5 C2AA150A14ECBAA
53ED 0AC895EB DEFM CR,200,149,235,170
53F1 AA
53F2 0AC895C4 DEFM CR,200,149,196,'Enjoy Model '
53F6 456E6A6F79204D6F64656C20
5402 3300 MODELX DW '3'
5404 20776974 DW ' with speed up board',198,170,ENTER
5408 6820737065656420757020626F617264
5418 C000AA000000

;-----help message-----
541E C1436CF HELPMMSG DEFM 193,'Clock rate utility for NEWDOS80 with
Seatronic',39,'s SPEEDUP0'
5422 63682072617465207574696C69747920
5432 666F7220AE4557444F53383020776974
5442 682053656174726F6E69632773205350
5452 454544555038
5458 0A0AD2B7 DEFM CR,CR,210,183,194,'Format: SP XY',194,187,CR,CR
545C C2466F726D61743A205350205859C28B
546C 0A0A
546E CA506172 DEFM 196,'Parameter X and Y able to mix/configure.',CR
5472 616D65746572205820616E6420592061
5482 626C6520746F206D69782F636F6E6669
5492 677572652E0A
5498 C4426574 DEFM 196,'Between X-Y',195,'space separation will not
allowed.',CR
549C 7765656E2058205920C3737061636520
54AC 73657061726174696F6E2077696C6C20
54BC 6E6F7420616C6C6F7765642E0A
54C9 C44E756D DEFM 196,'Numeric always priority for secure.',CR,CR
54CD 6572696320616C77617973207072696F
54DD 7269747920666F72207365637572652E
54ED 0A0A

```

```

54EF 50617261      DEFM 'Parameters
B:',TAB,'Boot',TAB,TAB,'C:',TAB,'Copyright',CR
54F3 6065746572732020423AC4426F6F74
5503 C4C4433AC4436F7077972696768740A
5512 C03F3AC4      DEFM 205,'?',TAB,'Help',TAB,TAB,'x:',TAB,'Present
speed',CR
5516 48656C70C4C42A3AC450726573656E74
5526 2073706565640A
552D C02F3AC4      DEFM 205,'/:',TAB,'Without printout (2nd para.only)',CR
5531 576974686F7574207072696E746F7574
5541 2028326E6420706172612E6F6E6C7929
5551 0A
5552 C7322C34      DEFM 199,'2,4,5,8:',TAB,'direct speed definition',ENTER
5556 2C352C303AC4646697265637420737065
5566 656420646566696E6974696F6E0D
;-----speed message-----
5574 B7002020 SPOMSG DW 183,' Set to',194
5578 53657420746FC200
5580 3F00 SPOBUF DW '?'
5582 4D487A20 DW 'MHz ',187,ENTER
5586 20BB000D00
5588 B7002000 PRNMSG DW 183,' '
558F 3F00 PRNCHR DW '?'
5591 4D487A20 DW 'MHz Presented ',187,ENTER
5595 50726573656E74656420BB000D00
;-----error message-----
55A3 536F7272 CANTMSG DEFM 'Sorry, I don',39,'t know.',ENTER
55A7 792C20A920646F6E2774206B6E6F72E
55B7 00
55B8 53706565 HOWMSG DEFM 'Speed is UNKNOWN.',ENTER
55BC 6420697320554E4B4E4F574E2E0D
55CA 40697373 ERRMSG DEFM 'Missing parameter(s)... sorry',ENTER
55CE 696E6720706172616D65746572287329
55DE 2E2E2E20736F7272790D
;-----buffers-----
55E8 0000 CMOBUF DW 0000 ;buffer for speed para.
55EA 00 JOB DB 00 ;job dummy buffer
55EB 00 BITSET DB 00 ;for bitset buffer
;-----end of program-----
5200 END START
;-----

```

SYMBOL TABLE

CLS	01C9	PRINT	4467	PORT	00EC	ENTER	000D	CR	000A
TAB	00C4	SPCHECK	4210	START	5200	RETURN	5225	MAIN1	5227
DONE	524D	KEY	5253	ERROR	5267	COMMON	526C	NOTICE	527A
NOMORE	527F	COPYRT	5285	M1	5293	HELP	5299	DISPLY	529F
NULL	52A2	JOBCLS	52AB	SET2	52AE	SET4	52B9	SETS	52C4
SET8	52CF	SETUP	52D8	SETCHR	52DC	M10R3	52E3	M3SP8	52E8
M3SP5	52EF	M3SP4	52F8	M3SP2	5301	M3SETOK	5306	PRESENT	530B
WHAT	5318	CANT	5310	HOW	5323	READY2	5338	READY4	533C
READY5	5340	READY8	5344	READY	5346	CPYMSG	534A	MODELX	5402
HELPMMSG	541E	SPOMSG	5574	SPOBUF	5580	PRNMSG	5588	PRNCHR	558F
CANTMSG	55A3	HOWMSG	55B8	ERRMSG	55CA	CMOBUF	55EB	JOB	55EA
BITSET	55EB								

MODEL 4 POWER SUPPLY
by Mel Patrick

[Reprinted from SMUG News, the newsletter of the Surrey (British Columbia, Canada) Microprocessors Users Group:]

I have noticed an ever increasing amount of TRS-80 Model 4 owners who are installing additional drives inside their computers. While I am not going to condone this procedure, there are a few facts you should be aware of.

The normal TRS-80 Model 4 power supply (of which there are three different versions), is rated at 65 Watts maximum. The electrical formula for calculating the required amount is:

$$W = E * I$$

Where W=Watts, E=Volts, I=Current. In a simple example, if you had a 12 Volt light bulb and it required 1 Amp to work, that would translate to W=12*1, or 12 Watts of power required.

Using the same idea we will move to the Model 4. The power supply, as previously mentioned, can supply a continuous 65 Watts. Now let's look at what the computer requires.

Computer	+5	4.0A	- 20.0 Watts
RS232	+12	.1A	- 1.2 Watts
RS232	-12	.1A	- 1.2 Watts
Video	+12	1.0A	- 12.0 Watts
Disk Card	+12	.3A	- 3.6 Watts
Disk Card	+5	.4A	- 2.0 Watts
1 Drive	(+5	.7A	- 3.5 Watts
	+12	1.0A	- 12.0 Watts

This totals out to 55.2 Watts for a one drive system. Add a second drive to that and add another 15.5 Watts. This would then total 70.7 Watts.....

This shows clearly that at full power the computer requires more than the computer can supply.

Fortunately, this condition only exists when you are doing disk access. This is only an intermittent operation, so you can subtract the 12V supply line values for each of the disk drives when they are idle. This will save 24 Watts of power leaving us with a total of 47 Watts, well within design limitations of the supply. Since disk drives are only rated for intermittent operation, we only have heavy current draw while they are active. The heaviest draw occurs during a FORMAT operation. You may have noticed that your screen "pulses" when formatting. By adding another disk drive you increase the drain on the power supply.

If you checked out the price of a new power supply it may also change your thinking somewhat. I know, I had to buy one, not a Radio Shack one, they are far too expensive, but from another company. You can expect to pay at least 150 dollars.

If you are presently overtaxing your power supply and experiencing nothing, remember that anything can be abused. However in due time it may fail.

The last problem with over loading concerns heat. The heavier the load on the power supply, the warmer it will operate. Add the increased heat from an additional drives you also have in the case and it spells bad news. Integrated circuits are affected adversely in two major areas. First is static electricity, second is heat. If you are going to load a poorly ventilated Model 4 case, I suggest a fan at the very least. You can buy a lot of fans for the price of one power supply repair bill.

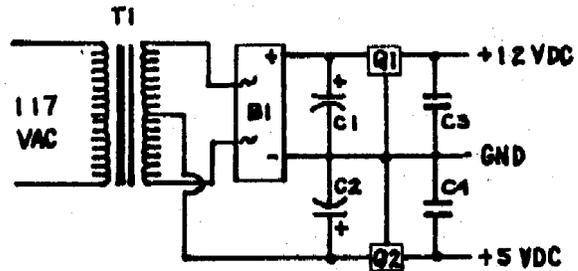
Now that you have all this bad news, I have a suggestion. Power supplies are very simple to make. If you want to add drives to your computer the circuit shown below will more than adequately power a drive (single or double sided). As for a disk drive case, try to obtain a Hammond case to fit, or make your own out of metal or plexiglass.

The parts may be bought from your local Radio Shack store, or another distributor of electronic parts. I have provided the Radio Shack part numbers where applicable.

PARTS LIST

B1	- Bridge Rectifier 4A 100V	- RS 276-1171
C1 & C2	- Capacitors 1000 pf 35V	- RS 272-1019
C3 & C4	- Capacitors .1 pf 50V	- RS 272-135
Q1	- Voltage Regulator 7812	- RS 276-1771
Q2	- Voltage Regulator 7805	- RS 276-1770
T1	- Transformer 12.6 V CT 1.2 A	- RS 273-1505

The only additional material required would be the necessary tools to assemble the supply and a line cord to plug it in.



UNDOCUMENTED AND UNTESTED ZAPS

The following zaps are mostly of spurious origin (translation: they were found buried under a pile of papers on the editor's desk), and therefore should be considered unreliable until thoroughly tested.

1) Zap to Model I Scripsit so that initialization character is not sent:

SCRIPSIT/CMD,00,47 from 0A 32 E8 37 AF to 0A 00 00 00 AF

2) Optional zap to Radio Shack's SuperScripsit Version 1.0 for the Model I. The SuperScripsit module PROOF/CTL assumes you have three drives as it creates (and later kills) a file named MISPELL/CTL on Drive 2. Further, the file WORDS/CTL (from Scripsit Dictionary) is supposed to be mounted on Drive 1. This zap removes the drive number specifiers from the PROOF/CTL program, thereby allowing WORDS/CTL to be mounted on any drive and MSSPELL/CMD to be created on the first available drive.

PROOF/CTL,11,30 change 4C 3A 32 0D 00 to 4C 0D 00 00 00

PROOF/CTL,11,07 change 4C 3A 31 0D 00 to 4C 0D 00 00 00

3) The Microsoft/Radio Shack FORTRAN package does not work properly under the Model III version of NEWDOS/80. Specifically, the -E switch for L80/CMD does not work. The following corrects this problem and, presumably, resolves other problems as well. Using zap 050 (11/00/81) as a guide, it appears that address 4313 in TRSDOS became 4479 in NEWDOS, and there is no equivalent to TRSDOS address 4315. This zap is for the Model III version of FORTRAN only, but NEWDOS Model I zap 053 implies that there is not a problem there.

EDIT/CMD,18,AA change 22 13 43 3E C3 32 15 43 to 22 79 44 3E C3 00 00 00

EDIT/CMD,42,7A

chg 32 15 43 22 19 53 2A 13 43 22 52 78 21 4E 78 22 13 43 to 00 00 00 22 19 53 2A 79 44 22 52 78 21 4E 78 22 79 44

F80/CMD,05,BD

change 32 15 43 2A 13 43 22 F1 7A 21 ED 7A 22 13 43 to 00 00 00 2A 79 44 22 F1 7A 21 ED 7A 22 79 44

F80/CMD,45,55 change 32 15 43 2A F1 7A 22 13 43 to 00 00 00 2A F1 7A 22 79 44

L80/CMD,00,08

change 32 15 43 2A 13 43 22 A1 6F 21 9D 6F 22 13 43 to 00 00 00 2A 79 44 22 A1 6F 21 9D 6F 22 79 44

L80/CMD,07,18

change 32 15 43 2A 01 02 00 59 A1 6F 22 13 43 to 00 00 00 2A 01 02 00 59 A1 6F 22 79 44

to 00 00 00 2A 01 02 00 59 A1 6F 22 79 44

4) Proposed zaps to Model I/III SuperScripsit version 1.3.0 for use with NEWDOS/80 version 2.0 and 2.5.

a) Disables a call to a TRSDOS routine which returns the amount of free space on a diskette and replaces it with code to return "lots". Note that this patch merely reports that there is always plenty of available disk space, even though this may not be the case in fact. The user MUST remain aware of this, as a DISK FULL condition may cause a non-recoverable error with the current output file.

SCRIPSIT/CMD,25,E1 change C9 C5 D5 E5 to C9 3F FF C9

b) The first patch below installs a "DIR 0" text at address 92CAH, replacing another text not needed by NEWDOS/80. The second patch overwrites code to display TRSDOS's directory with a DOS call to 4419H using the text installed by the first patch.

SCR17/CTL,07,9F change 92 1C 1F 44 52 49 56 45 to 92 44 49 52 20 30 0D 45

SCR17/CTL,00,85

change E5 32 A8 92 3A 25 01 FE 49 20 0D 3A A8 92 to E5 32 CE 92 21 CA 92 CD 19 44 C3 1A 8C 92

c) The first patch below allows the "Display Directory" routine to accept drives numbered 0-9 instead of 0-3. The second modifies the "Which Drive" prompt similarly.

SCR17/CTL,00,7A change FE 34 30 to FE 3A 30

SCR17/CTL,08,31 change 2D 33 29 to 2D 39 29

d) Further notes: SuperScripsit version 1.3.0 DOES NOT respect NEWDOS/80's HIMEM pointer. This will work OK with version 2.5 because SuperScripsit will keep out of the upper 2K anyway, but users with high memory drivers or other routines must be aware of this fact. Also, these zaps have not been tested with the PROOFREAD function, as this was not available to the zap developer.

5) Apparat issued zap number 83 for zapping the Model I SuperScripsit for TRSDOS to enable it to run with Model I NEWDOS/80. However, the data in these zaps does not apply to SuperScripsit version 1.2.0. To enable this TRSDOS version to run under NEWDOS it is necessary to make the following changes. This

zap is by Jack Bognuda of Queensland, Australia (from Bits & Bytes #28).

SCRIPSIT/CMD,09,1F change C93A

D9AB 4FCD F04A C021 004D 0123 00CB 1E38

0104 CB1E 3801 040D 2320 F204 0528 0105

2105 00CD 8666 0604 CD46 667D 3222 7EAF

C900 0000

to C906

0411 333C 21DC AC1A 7713 D630 FE0A 3003

0102 005B 2310 F036 8400 0000 0605 CD66

6606 04CD 4666 7D24 2528 023E FF32 227E

AFC9 0000

SCR17/CTL,00,31

change 69FE 3038 F9FE 3430 F5CD 9E75 0E00 3271

42CD 1944 3E0F CD33 0021

to 6932 728D 216E 8DCD 1944 2805 F6C0 CD09

4418 0644 4952 2030 0D21

SCR17/CTL,02,A2 change 57 08CB 8F52

to 57 4450 8D52

These zaps include provision to enable you to read the directory. Although not listed in the text of the menu which appears initially on SuperScripsit, if you press "D", the directory will come up.

6) Another set of zaps to Model III SuperScripsit, this time for version 1.2.3 for use with NEWDOS/80 instead of zap 077 supplied by Apparat. These zaps will, in case of a "full diskette", refrain from attempting to write the file to disk. It will instead allow you to select another diskette and try again. Thus, you can recover from the error and the file will (hopefully) not be lost. This zap is by Kees Walter of Landsmeer, Holland (from Remarks #46).

SCR17/CTL,00,30

change 69FE 3038 F9FE 3430 F5CD 8975 0E00 3271

42CD 1944 3E0F CD33 0021

to 6932 728D 216E 8DCD 1944 2805 F6C0 CD09

4418 0644 4952 2030 0D21

SCR17/CTL,02,68 change 2054 5253 444F

to 204E 4557 444F

SCRIPSIT/CMD,09,0A

change AB47 0EFF 219B

ACCD 9042 C023 2346 2103 00CD 5166 0604

CD31 667D 3222 7EAF C900 0000 0000 0000

0000 0000 0000 0000 0000 0000 0000 0000

0000 0000 0000 0000 0000 0000 0000 0000

0000 0000 0000 0000 0000 0000 00E5

to ABC6 3032 2B5B

F521 275B CD19 44C0 210B 3C06 2536 2D23

10FB 363E CD49 0000 F121 DCAC 7706 043E

8477 2310 FC77 CDB2 6806 05CD 5166 0604

CD31 667D 2425 2802 3EFF 3222 7EAF C944

4952 2030 2C2F 5139 510D 00E5

7) Zap to the Model III version of NEWDOS/80 to make it boot automatically in the 4 MHz (high speed) mode on the Model 4. Any routine which is controlled by the interrupts (including keyboard repeat and cursor blink) will be activated twice as often as normal when this zap is applied. The first four bytes of this zap are loader control information, and most of the new bytes are loader control. The zap modifies the loader control information in SYS0/SYS so that a value of 64H is loaded into memory location 4210H, which the ROM then outputs to port 236 later in the boot routine, invoking the 4 MHz clock speed. **SYSTEM OPTION BJ MUST BE SET TO 2 WHEN THIS ZAP IS APPLIED!!!**

SYS0/SYS,14,B2 change 01 48 A6 51 00 00 00 00 00 00

to 01 03 10 42 68 01 43 A6 51 00

8) NEWDOS/80 Model I lock in run-only mode:

SYS0/SYS,02,7B change BF to 00

CONTEST!

We will give a complete set of our public domain library diskettes to anyone who submits a PD catalog program that will enable us to easily catalog all public domain programs. Must not be memory dependent! Submissions must be received by July 1st, 1987. Send to: TAS, 704 N Pa., Lansing, MI, 48906-5319.

DISKMAP PRINT PROGRAM

by Ross Placing

[Reprinted from SYDTRUG NEWS, P.O. Box 297, Padstow, New South Wales 2211, Australia.]

FOR all of you people who don't want to read a long list of file locations here is a quick & dirty program that should print out a map of a disk similar to this:

```

      Disk name <text1txt> auto<>
Cyl  GRAN 0      GRAN 1      GRAN 2      GRAN 3
0 < BOOT  SYS << BOOT  SYS <<
1 < MAPPER TKT << MAPPER TKT << MAPPER TKT << MAPPER TKT >
2 < MAPPER TKT << MAPPER TKT << MAPPER TKT << MAPPER TKT >
3 < MAPPER TKT << MAPPER TKT << MAPPER TKT << MAPPER TKT >
4 < MAPPER TKT << MAPPER TKT << MAPPER TKT <<
5 <
.....
19 <
20 < DIR  SYS << DIR  SYS << DIR  SYS << DIR  SYS >
21 <
.....

```

and here is the program listing:

```

10 CLEAR15000
11 DEFINT A-Z
12 DIMPO(201,7),R$(7),RR$(300),BI(7)
13 FORA=#TO7
14 BI(A)-2[A
15 NEXTA
16 CLS
17 DEFFNGR(B)=(BAND31)
18 DEFFNGS(B)=INT(B/32)
19 DEFFNB2(S$)=ASC(MID$(S$,2))
20 DEFFNGC(S$)=FNGR(FNB2(S$))
21 DEFFNSG(S$)=FNGS(FNB2(S$))
22 DEFFNF$(R$,S)=MID$(R$,21+S*2,2)
111 DEFFNRR(T$)=FNGC(T$)*8+FNSG(T$)+1
112 T$=" "+""
140 PRINT@250,"Which drive ";
141 FORA=1TO1
142 K$=INKEY$
143 A=LEN(K$)*INSTR(CHR$(0)+"01234567",K$)
144 NEXTA
145 DR$=K$
146 PRINTK$:
147 IFDR$=CHR$(13)ORDR$=CHR$(31)THEN140
220 DR$=" "+DR$
221 CMD"I "+DR$+"M"
222 OPEN"R".1,"DIR/SYS"+DR$
223 CLS
224 PRINT"DISKMAP FOR DOSPLUS, LDOS & TRSDOS 2.3 disks- Drive "
:RIGHT$(DR$,1)
225 CO$=CHR$(15)
226 OF$=CHR$(18)
227 PRINTSTRING$(64,95);
228 PRINT@250,"Reading directory on Drive ";RIGHT$(DR$,1)
229 GET1,1
320 FIELD 1,204AS C1$,1AS CL$,3ASD$,8ASNA$,8ASD$,32ASAU$
321 GOSUB700
322 FORII=#TO7
323 FIELD 1,(II*32)ASD$,32ASR$(II)
324 NEXTII:IFLOF(1)>34THENDF-34ELSEDF-LOF(1)
325 FORA=#TODF
326 GET1,A
327 FORB=#TO7
328 RR$((A-3)*8+1+B)=R$(B)
329 NEXTB,A
330 CLOSE
331 FORA=1TO300
332 IFLEN(RR$(A))<32THENGOTO450
420 B=A
430 IFASC(RR$(B))>127ANDASC(MID$(RR$(B),6,1))<64THENB=FNNR(RR$(B)
))
440 IFASC(RR$(B))>1ANDASC(MID$(RR$(B),6,1))>64THENT$=FNF$(RR$(B),5)
):IFASC(T$)=254THENMID$(RR$(FNNR(T$)),6,11)=MID$(RR$(B),6,11):B= FNN
R(T$):GOTO430
450 NEXTA
451 RR$(300)=" locked out "+STRING$(16,255)

```

```

452 RR$(0)=STRING$(32,32)
453 FORA=1TO300
454 IFLEN(RR$(A))<32THENGOTO670
500 IFASC(RR$(A))=#THENGOTO670
510 IFASC(RR$(A))>127ANDASC(MID$(RR$(A),6,11))<64THENGOTO670
520 T$=MID$(RR$(A),6,11)
521 IFT$<STRING$(12,32)THENGOTO670
540 PRINT@250,CHR$(31)"Working on "MID$(RR$(A),6,11);
541 LSET T$=FNF$(RR$(A),1)
542 A1=ASC(T$)
543 IFA1<CL+1THENA2=FNSG(T$):A3=FNGC(T$):GOSUB600ELSE670
500 LSETT$=FNF$(RR$(A),2)
581 A1=ASC(T$)
582 IFA1<CL+1THENA2=FNSG(T$):A3=FNGC(T$):GOSUB600ELSE670
610 LSETT$=FNF$(RR$(A),3)
611 A1=ASC(T$)
612 IFA1<CL+1THENA2=FNSG(T$):A3=FNGC(T$):GOSUB600ELSE670
640 LSETT$=FNF$(RR$(A),4)
641 A1=ASC(T$)
642 IFA1<CL+1THENA2=FNSG(T$):A3=FNGC(T$):GOSUB600
670 NEXTA
671 GOTO1030
600 PRINTA1:A2:A3";
691 FORAA=#TOA3
710 P=A2+AA
711 IFP>GMTHENA1=A1+1:A2=-AA:GOTO710
730 PO(A1,P)=A
731 NEXTAA
732 RETURN
700 CL=ASC(CL$)
701 C2=CL
702 CL=C2+34
703 IFCL<06THENTT=ASC(MID$(C1$,97,1))ELSETT=255
840 FORA=1TOCL
841 TN=ASC(MID$(C1$,A,1))
842 IFTN<TTTHENTT=TN:NEXTAELSENEXTA
870 TP=256-TT
871 A=INSTR(AUS,CHR$(13))
872 IFA>#THENUAS=LEFT$(AUS,INSTR(AUS,CHR$(13))-1)ELSEUAS=AUS
900 DN$=NA$
901 PRINT@128,"<DN$> auto <UAS$>";
902 PRINT@192,CL+1"cyllinders";
903 FORA=#TO1STEP-1
904 IF(2[A-1]>TPTHENNEXTAELSEGM-A-1
950 PRINTGM+1"grans per cyl";
951 FORA=#TOCL
952 TT=ASC(MID$(C1$,A+1,1))
953 PRINT@320,"working on cyl"A;
954 FORB=#TOGM
955 IF(TTANDBI(B)) THENPO(A,B)-300
1010 NEXTB,A
1011 RETURN
1030 LPRINTTAB(10)"Disk name <DN$> auto <UAS$>"
1031 LPRINTCO$" Cyl ";
1032 FORA=#TOGM
1033 LPRINTUSING"%
%";"GRAN"+STR$(A);
1034 NEXTA
1035 LPRINT
1036 FORA=#TOCL
1037 LPRINTUSING"### ";A;
1038 FORAA=#TOGM
1039 LPRINTUSING"< %
%>";MID$(RR$(PO(A,AA)),6,11);
1040 NEXTAA
1041 LPRINT
1132 NEXTA
1133 LPRINTOF$
1134 POKE14312,12
1135 CLS
1136 PRINT@500,"Press (D) for DOS or any other key for next disk";
1137 FORA=1TO1
1138 A$=INKEY$
1139 A=LEN(A$)
1140 NEXTA
1141 IFA$="D"ORAS="d"THEN CMD"S"
1230 RUN

```

The limitations are that the program will read MULTIDOS, DOSPLUS, TRSDOS Model I, LDOS, and any standard DOS (exceptions CP/M, MSDOS, NEWDOS 80 DDEN, ETC...). The program has been tested with MULTIDOS, LDOS, TRSDOS and DOSPLUS 3.5 diskettes

(note you might have to change the access password to '9642' on DIR/SYS entry in the directory).

SYDTRUG NEWS EDITOR'S NOTE: Ross uses DOSPLUS BASIC which has a number of differences to that used with TRSDOS and LDOS. To be specific the following changes should be made if you are not using DOSPLUS:

Line 221 should be deleted
" 329 should read NEXT B : NEXT A
" 1010 should read NEXT B : NEXT A

After looking over Ross's program, I decided to adapt it for operation on the Model 4 under TRSDOS 6.x so that I wouldn't have to boot LDOS just to map a diskette. So for those of you who, like me, have the advantage of a Mod 4 the following program will allow you to map any of the disk types that Ross has stated above.

This program takes note of the fact that the AUTO feature is no longer stored in the GAT sector of the directory with TRSDOS 6.x (it is actually stored in BOOT/SYS sector 02 beginning at byte 20H) and so it checks the version number before trying to find a valid AUTO statement. If the version is 60 to 62 the AUTO statement is retrieved from BOOT/SYS rather than from DIR/SYS as for other DOS's (this also means that should TRSDOS 6 be raised in version from the current 6.2, the test in line 1560 should be adjusted to account for the change).

```
1000 REM *****
1010 REM *
1020 REM *          DISKMAP6/BAS
1030 REM *          by Ross Placing
1040 REM *
1050 REM * Adapted and Modified for the Model 4
1060 REM *          by Gary Bryce
1070 REM *
1080 REM *****
1090 CLEAR 15000
1100 LPRINT CHR$(27);"v66.": REM Sets FORM Length
1110 COMP$=CHR$(27)+ "Q": REM Sets COMPRESSED Mode
1120 NORM$=CHR$(27)+ "N": REM Sets NORMAL Mode
1130 DEFINT A-Z
1140 DIM PO(201,7),R$(7),RR$(485),BI(7)
1150 FOR A=0 TO 7
1160 BI(A)=2^A
1170 NEXT A
1180 CLS
1190 DEF FN GR(B)=(B AND 31)
1200 DEF FN GS(B)=INT(B/32)
1210 DEF FN B2(S$)=ASC(MID$(S$,2))
1220 DEF FN GC(S$)=FN GR(FN B2(S$))
1230 DEF FN SG(S$)=FN GS(FN B2(S$))
1240 DEF FN F$(R$,S)=MID$(R$,21+S*2,2)
1250 DEF FN NR(T$)=FN GC(T$)*8+FN SG(T$)+1
1260 T$=" "+""
1270 PRINT @ 480,"Which drive ";
1280 FOR A = 1 TO 1
1290 KEYIN$=INKEY$
1300 A=LEN(KEYIN$)*INSTR(CHR$(0)+ "01234567",KEYIN$)
1310 NEXT A
1320 DRV$=KEYIN$
1330 PRINT KEYIN$;
1340 IF DRV$=CHR$(13)OR DRV$=CHR$(31)
    THEN GOTO 1270
1350 DRV$=" "+DRV$
1360 OPEN "R",1,"DIR/SYS"+DRV$
1370 CLS
1380 PRINT @ 20,"***** DISKMAP *****"
1390 PRINT @ 95,"for TRSDOS 6, LDOS and compatible disks";
1400 PRINT " - Drive ";RIGHT$(DRV$,1)
1410 PRINT STRING$(80,95);
1420 PRINT @ 480,"Reading DIR/SYS on Drive ";RIGHT$(DRV$,1)
1430 GET 1,1
1440 FIELD 1,203 AS C1$.1 AS VER$.1 AS XCYLS$.3 AS D$.
    .8 AS DISKN$.8 AS D$.32 AS AUTX$
1450 VER=ASC(VER$)-30
1460 DNAME$=DISKN$
1470 XCYLS=ASC(XCYLS$)
1480 CYLS=XCYLS+34
1490 IF CYLS<96
    THEN TT=ASC(MID$(C1$,97,1))
    ELSE TT=255
```

```
1500 FOR A =1 TO CYLS
1510 TN=ASC(MID$(C1$,A,1))
1520 IF TN<TT
    THEN TT=TN
1530 NEXT A
1540 TP=256-TT
1550 REM ** CHECK FOR TRSDOS 6.0 TO 6.2 **
1560 IF VER<60 OR VER>63 THEN AUTX$=AUTX$:GOTO 1610
1570 OPEN "R",2,"BOOT/SYS"+DRV$
1580 GET 2,3
1590 FIELD 2,32 AS D$.80 AS AUT6$
1600 AUTX$=AUT6$
1610 A=INSTR(AUTX$,CHR$(13))
1620 IF A>0 THEN AUTX$=LEFT$(AUTX$,INSTR(AUTX$,CHR$(13))-1)
    ELSE AUTX$=CHR$(0)
1630 PRINT @ 240,"<DNAME$> AUTO <AUTX$>";
1640 PRINT @ 300,CYLS+1" cylinders";
1650 FOR A =0 TO 1 STEP -1
1660 IF (2^A-1)>TP
    THEN NEXT A
    ELSE GRANS=A-1
1670 PRINT GRANS+1"grans per cyl";
1680 FOR A =0 TO CYLS
1690 TT=ASC(MID$(C1$,A+1,1))
1700 PRINT @ 601,"working on cyl"A;
1710 FOR B=0 TO GRANS
1720 IF (TT AND BI(B))
    THEN PO(A,B)=300
1730 NEXT B:
    NEXT A
1740 FOR II=0 TO 7
1750 FIELD 1,(II*32) AS D$.32 AS R$(II)
1760 NEXT II
1770 IF LOF(1)>34 THEN DFCEB=34 ELSE DFCEB=LOF(1)
1780 FOR A =3 TO DFCEB
1790 GET 1,A
1800 FOR B=0 TO 7
1810 RR$((A-3)*8+1+B)=R$(B)
1820 NEXT B:
    NEXT A
1830 CLOSE
1840 FOR A =1 TO 300
1850 IF LEN(RR$(A))<32
    THEN GOTO 1890
1860 B=A
1870 IF ASC(RR$(B))>127 AND ASC(MID$(RR$(B),6,1))<64
    THEN B=FN NR(RR$(B))
1880 IF ASC(RR$(B))>1 AND ASC(MID$(RR$(B),6,1))>64
    THEN T$=FN F$(RR$(B),5):
    IF ASC(T$)>254
    THEN MID$(RR$(FN NR(T$)),6,11)=MID$(RR$(B),6,11):
    B=FN NR(T$):
    GOTO 1870
1890 NEXT A
1900 RR$(300)="-" locked out "+STRING$(16,255)
1910 RR$(0)=STRING$(32,32)
1920 FOR A =1 TO 300
1930 IF LEN(RR$(A))<32
    THEN GOTO 2110
1940 IF ASC(RR$(A))=0
    THEN GOTO 2110
1950 IF ASC(RR$(A))>127 AND ASC(MID$(RR$(A),6,11))<64
    THEN GOTO 2110
1960 T$=MID$(RR$(A),6,11)
1970 IF T$<STRING$(12,32)
    THEN GOTO 2110
1980 PRINT @ 480,CHR$(31)"Working on "MID$(RR$(A),6,11);
1990 LSET T$=FN F$(RR$(A),1)
2000 A1=ASC(T$)
2010 IF A1<CYLS+1
    THEN A2=FN SG(T$):
    A3=FN GC(T$):
    GOSUB 2300
    ELSE GOTO 2110
2020 LSET T$=FN F$(RR$(A),2)
2030 A1=ASC(T$)
2040 IF A1<CYLS+1
    THEN A2=FN SG(T$):
    A3=FN GC(T$):
    GOSUB 2300
```

```

ELSE GOTO 2110
2050 LSET T$=FN F$(RR$(A),3)
2060 A1=ASC(T$)
2070 IF A1<CYLS+1
    THEN A2=FN SG(T$):
    A3=FN GC(T$):
    GOSUB 2390
    ELSE GOTO 2110
2080 LSET T$=FN F$(RR$(A),4)
2090 A1=ASC(T$)
2100 IF A1<CYLS+1
    THEN A2=FN SG(T$):
    A3=FN GC(T$):
    GOSUB 2390
2110 NEXT A
2120 LPRINT COMP$
2130 LPRINT TAB(10)"Disk name <DNAME$> Auto <AUT$>"
2140 LPRINT " Cyl ";
2150 FOR A =0 TO GRANS
2160 LPRINT USING "\
                \":GRAN"+STR$(A);
2170 NEXT A
2180 LPRINT
2190 FOR A =0 TO CYLS
2200 LPRINT USING "### ";A;
2210 FOR AA=0 TO GRANS
2220 LPRINT USING "< \
                \":MID$(RR$(PO(A,AA)),6,11);
2230 NEXT AA
2240 LPRINT
2250 NEXT A
2260 LPRINT NORM$
2270 LPRINT CHR$(12)
2280 CLS
2290 PRINT @ 1102,"Press <D> to return to DOS
    or any other key for NEXT disk";
2300 FOR A =-1 TO 1
2310 A$=INKEY$
2320 A=LEN(A$)
2330 NEXT A
2340 IF A$="D"OR A$="d"THEN SYSTEM
2350 RUN
2360 PRINT A1;A2;A3";
2400 FOR AA=0 TO A3
2410 P=A2+AA
2420 IF P>GRANS
    THEN A1=A1+1:
    A2=AA:
    GOTO 2410
2430 PO(A1,P)-A
2440 NEXT AA
2450 RETURN

```

SHORT & SWEET SUBROUTINE

by Bert C. Guffens (COMPU-80)
Kasteelstraat 28, B-1800 Vilvoorde, Belgium

In all my programs that need a facility to "fill in the blanks" I use the following routine. Before I begin writing any new program, I load a program containing this and some other routines, and start by deleting what I am not going to need. This one I always need. It is located at line 100 and all my subroutines will have line numbers below 500, which is where I usually start the program.

```

100 ZZ=15360:A3=0:AA$=0:AA$="" :W$=""
102 IF A2=1 THEN A4=48:A5=57
104 IF A2>1 THEN A4=32:A5=122
106 FOR II=0 TO A1-1:POKEZZ+A0+II,95:NEXT II
108 W$=INKEY$:IFW$=""THEN108
110 IF W$=CHR$(91)THEN AA$=W$:RETURN
112 IF W$=CHR$(84)THEN AA$=W$:RETURN
114 IF W$=CHR$(13)THEN FOR II=A3 TO A1:POKE ZZ+A0+II,128:NEXT II:
OR II=0 TO A3-1:AA$=AA$+CHR$(PEEK(ZZ+A0+II)):NEXT II:GOTO 124
116 IF W$=CHR$(8) THEN W$="" :IFA3>0 THEN A3=A3-1:POKE ZZ+A0+A3,
5: GOTO 108
118 IF W$=CHR$(24) THEN 108
120 IF W$<CHR$(A4) OR W$>CHR$(A5) THEN W$="" :GOTO 108
122 IF A3=A1 THEN 108 ELSE POKE ZZ+A0+A3,ASC(W$):A3=A3+1:GOTO 1
08
124 IF A2=1 THEN AA$=VAL(AA$)
126 RETURN

```

How it works

Whenever you need to fill in a field, put the location in A0, put the length in A1, and give A2 the value of 1 if only numeric entries are allowed or 0 if any alphanumeric entry is to be excepted. Example: A0=405:A1=8:A2=1:GOSUB 100 will print a line of eight underscore characters and position the cursor (invisibly) at the beginning of the field. Upon return AA\$ will contain all information in string form and in case A2 was 1, A# will also contain the numeric value.

Line 100 initializes the variables and incidentally, ZZ=15360 which is the start of your screen (position 0) can also be placed early in your program.

Line 102 limits your entries to numeric characters.

Line 104 extends the limits to alphanumeric entries.

Line 106 pokes a line at A0, with a length of A1 characters, in this case underline (CHR\$(95)). You can change it to any character you like but if you do, also adjust line 116.

Line 108 waits for your input.

Line 110 - if you entered an up-arrow, which in my program is used to point at the previous entry, AA\$ will cause it to be handled as required in your program.

Line 112 works the same as 110 but upon entering the '@' sign. I use this to escape from the present program part back to the menu.

Line 114, pressing ENTER ends all entries. All unused underlines are cleared, leaving only your entry. AA\$ is concatenated with all the information you typed and program flows to 124 where, if A2 was 1 then AA# takes the value of AA\$ and line 126 returns with a valid field.

Line 116 checks to see if you pressed the left arrow. If you did, the last entered character is cleared and replaced by an underline.

Line 118 checks to see if you pressed shift/left arrow. If you did then you restart in line 100 as you entered the subroutine.

Line 120 verifies if the entered character is valid, if not it is refused and you return to line 108 for the next input.

Line 122 if you have used up all your space then you are continuously directed to line 108 for an escape character. As long as your field length is not used up, you poke the ASCII value of W\$ in its proper place, move the cursor one position and goto 108 for a new input.

You must recover the contents of AA\$ before calling the subroutine again.

A small demonstration program (subroutine in place) for an address list (Belgian style).

```

100 CLS: CLEAR 2000:P$=CHR$(91):GOTO500 'jump all subroutines
500 PRINT@306,"NAME....."
510 PRINT@450,"ADDRESS....."
520 PRINT@514,"POSTAL CODE.."
530 PRINT@578,"TOWN....."
540 OPEN"R",1,"ADDRESS/BEL:1",74:FIELD 1,20 AS A1$,30 AS A2$,4 AS A
3$,20 AS A4$:X=LOF(1)
550 X=X+1
560 A0=400:A1=20:A2=0:GOSUB100
570 IF AA$=CHR$(84) THEN CLOSE:CLS:END
580 LSET A1$=AA$
590 A0=404:A1=30:A2=0:GOSUB100
600 IF AA$=P$ THEN PRINT@A0,STRING$(A1,32)::GOTO560
610 LSET A2$=AA$
620 A0=528:A1=4:A2=1:GOSUB100
630 IFAA$=P$ THEN PRINT@A0,STRING$(A1,32)::GOTO590
640 LSET A3$=AA$
650 A0=592:A1=20:A2=0:GOSUB100
660 IF AA$=P$ THEN PRINT@A0,STRING$(A1,32)::GOTO620
670 LSET A4$=AA$
680 PUT 1,X:GOTO 550

```

This example is not intended to be a stand-alone program, it just demonstrates the usefulness of the subroutine. It works for the Models I/III. For CoCo change ZZ=1024 and adapt your screen addresses. If you are not going to bother with numbers forget A1 altogether, if you do not use it elsewhere in the program, it will be zero anyway.

TRY IT, YOU'LL LIKE IT.

MODEL 4 MULTIDOS BASIC CHANGES
Information provided by Vern Hester

The new Model 4 version of MULTIDOS is not a "true" Model 4 DOS in the same sense as the Model 4 versions of TRSDOS and DOSPLUS - it's actually closer to being a Model III DOS with enhancements to use all the capabilities of the Model 4. For memory-mapping purposes, the Model 4 version of MULTIDOS runs in the Model III mode.

But the Model 4 MULTIDOS is not just the Model III version of MULTIDOS with a 24x80 screen driver added. Many enhancements have been added to take advantage of the capabilities of the Model 4. One of the more noticeable areas of change is the Model 4 version of SUPERBASIC. I asked Vern Hester to provide me with a list of the changes between the Model I/III and the Model 4 versions of SUPERBASIC, because I figured many of our readers might be interested in the new enhancements. Here are the features of the new Model 4 SUPERBASIC (note: all numbers are decimal unless suffixed with an H):

When editing a line the <RIGHT-ARROW> moves the cursor one space as the <SPACE-BAR>. The <E>xit function has been deleted.

The REFERENCE utility is invoked with the "0" key.

Under BASIC shorthand the user can backspace to use the single keystroke commands. ([<SHIFT>]up-arrow, [<SHIFT>]down-arrow, comma, period, and slash)

Single letter commands

A[n],[m] Auto line numbering starting at n (default 10) incrementing by m (default 10)
 C Continue program execution after STOP.
 D[n][-m] Delete lines from n to m. (Changed to have similar syntax to LIST. m does not have to be an existing line; however, at least one line should be between n and m.)
 E[n] Edit line n. (Default current line)
 I Insert. Invokes (pseudo) A .+1,1
 K*program Remove program
 L[n][-m] List lines from n to m
 L*program Load program
 Mn,m Move line n to m
 Nn,m Duplicated line n at m
 P[n] List page of lines from n (defaults current line)
 R[q] Run program starting at line q (see note)
 R Run program starting at the first line
 R*program Load and run program
 S*program Save program

The period "." may be used for n or m to represent the current line. NOTE: q = line number or a mandatory space LABEL"label" (RUN LABEL"DOGGY")

TRON has 7 additional functions when followed by the numbers 1-7

TRON or TRON 0 = Trace in the upper right corner of display.
 TRON 1 = trace to line printer.
 TRON 2 = display the BASIC statement in the lower left corner BEFORE it is executed.
 TRON 3 = single step with delay. Delay is controlled via <CTRL><D> to increase delay, and <CTRL><F> to decrease delay. (need <CTR><S> between each delay change - see below)
 TRON 4 = single step line.
 TRON 5 = single step instruction.
 TRON 6 = single step off.
 TRON 7 = display erroneous statement.

Once TRON is invoked, <CTRL><Q> thru <CTRL><W> will modify a TRON from TRON 1 to TRON 7 respectively. i.e. <CTRL><S> will modify a TRON 2 to be TRON 2 and TRON 3. A <CTRL><V> will remove a TRON 2.

TRON or TRON 0 and TRON 1 are mutually exclusive.
 TRON 4 and TRON 5 are mutually exclusive.

CMD functions

B "Soft" disable of "BREAK" key.
 C Invoke "SPACE COMPRESSION" utility.
 D Invoke debug.

E Interrogate last disk related error after BASIC initialized.
 P Invoke "PACKER" UTILITY.
 Q Dual/single dimension string sort.
 S Exit BASIC.
 U Invoke "UNPACKER" utility.
 V Display active scalar variables.
 X Invoke "REM REMOVER" utility.

CMD "uuuuu" requires a minimum of 6000 free bytes to execute. If less than 6000 bytes are free, then the message ignored!

will be displayed and a return to the next statement, (if any), will occur.

KEYWORD changes

CLEAR - Clears all variables, closes all OPENed files, resets execution pointer, nullifies all FOR-NEXT loops, and GOSUBS; resets ON ERROR/STOP GOTOs, resets all variables to their default type, and activates the <BREAK> key.

CLEAR nnnnn - (nnnnn = 0 to 32767, -32768 to -1) Changes the amount of space allowed for string storage, and nullifies all FOR-NEXT loops and GOSUBs. Although nnnnn can be less than - 32768, a number much less than -25000 will produce an "Out of Memory" error.

ON STOP GOTO line number/"label" - This command will deactivate the <BREAK> key in a user input mode, and cause a branch to line number/"label" if the <BREAK> key is pressed during program execution.

GOTO "label"

GOSUB "label"

RESTORE line number/"label"

ON ERROR GOTO "label"

ON n GOTO/GOSUB "label"/line number,"label"/line number,etc...

RESUME "label"

IF-THEN-ELSE "label"

RUN LABEL "label".

CLS val - Homes the cursor and sets all of video refresh RAM to value of val (0 to 255).

Keywords removed from BASIC

AUTO - USE A
 CLOAD - NOT USED
 CONT - USE C
 CSAVE - NOT USED
 DELETE - USE D
 EDIT - USE E
 SYSTEM - NOT USED
 ' - USE REM

Keywords added to BASIC

LABEL LABEL "label" - defines current line as being "label".
 EXIT EXIT line number/"label" - satisfies FOR-NEXT loop without FOR parameter reaching limit.
 SORT SORT var(0) - single dimension array sort. (will add later).
 IND(PRINT IND(n) - prints n spaces from current cursor position. (n = 0 to 255)
 ERASE ERASE var(0) - removes var array from RAM. (CMD"L"var(0) - v1.6)
 ZERO ZERO var(0) - sets all elements in var array to zero if numeric or null if string. (CMD"K"var(0) v1.6)
 LPOS LPOS(0) - returns the position of the printer under software control.
 HEX\$ HEX\$(integer val) - returns a 4 character string equivalent to integer val.
 BINS\$ BINS\$(integer val) - returns a 16 character string equivalent to integer val.
 CALL CALL integer val - executes code to located at integer val.
 WPEEK WPEEK(integer val) - returns the WORD located at integer val.

EXAMPLES of new BASIC commands

PROBLEM: To obtain the hexadecimal equivalent in a RAM location.

OLD

20 DEFINT A-Z
 30 H\$= "0123456789ABCDEF"
 40 X= PEEK(N)

```

50 Y= PEEK(N+1)
60 L1= INT (X/16)
70 L2= X-L1*16
80 M1= INT (Y/16)
90 M2= Y-M1*16
100 A$=MID$(H$,M1+1,1)+MID$(H$,M2+1,1)+
MID$(H$,L1+1,1)+MID$(H$,L2+1,1)

```

NEW

```
10 A$=HEX$(WPEEK(N))
```

PROBLEM: Prematurely exit a for-next loop.

OLD

```

200 FOR X= 1 TO N
210 IF A$(X)= "MATCH" THEN Y=X:X=N: NEXT:
GOTO 400
220 NEXT X
...
400 PRINT A$(Y)

```

NEW

```

200 FOR X=1 TO N
210 IF A$(X)="MATCH" THEN EXIT 400
220 NEXT X
...
400 PRINT A$(X)

```

While programs are being developed, it is easier to use LABEL's to define various routines, than to assign and remember specific line numbers.

Rules for labels:

1. LABEL must be the first statement in a line.
2. The "label" referenced must match in character length and case.
3. Any character other than 0 and 34 is permitted.

```

60 IF A$="R"THEN GOSUB"NEW BOARD"
.. more program lines
480 LABEL"NEW BOARD"

```

The labels may be removed after a program is developed via the use of the "*" command. This command invokes RESOLVE/BOL and replaces references to labels with line numbers. The LABEL"label" is removed from each line.

PROBLEM: Limit/control an input to a numeric variable.

OLD: Varies with the limits of the acceptable input characters.

```

NEW: 10 CLEAR
20 CLS
30 AC$ = "012345"
.. menu printed here with 5 options
80 INPUT @ 704,1,95, USING A$, "SELECTION ";S

```

SYNTAX:

```

INPUT@pos,[#]len,char,[NOT][USINGexp$],[prompt];varu
LINEINPUT @pos, [#] len, char, [NOT] [USING exp$], ["prompt"]; var$
INPUT [col, row, [#] len, char, [NOT] [USING exp$], ["prompt"]; varu
LINEINPUT[icol,row,[#]len,char,[NOT][USINGexp$],[prompt];]var$

```

SYMBOL

MEANING

@pos Specifies exactly - in terms of Video Display positions - where the INPUT prompt or INPUT field - if no prompt, will begin printing. Integer expression between 0 and 1023 (64X16), or 0 and 1919 (80X24).

icol,row Specifies exactly which column (col), and which row the INPUT prompt or INPUT field - if no prompt, will begin printing. Integer expressions between 0 and 63 for "col", and 0 to 15 for "row" (64X16), or between 0 and 79 for "col", and 0 to 23 for "row" (80X24).

* len Specifies automatic <ENTER> when INPUT field is full. This is the length of the INPUT field. Integer expression between 1 and 255.

char This is the field character. Integer expression between 1 and 255. (These are Video "POKE" values not "PRINT" values).

NOT Mask reject indicator. (see below)

USING Mask indicator. (see below)

exp\$ String expression representing the mask characters. USING exp\$ - Only use characters in exp\$. NOT USING exp\$ - Do not use any characters in exp\$.

"prompt"; The optional prompt message.

varu Numeric or string variable, or numeric/string variable list.

var\$ A single string variable.

MODEM PROBLEMS AND PHONE LINES

by Mel Patrick

[Reprinted from SMUG News, the newsletter of the Surrey (British Columbia, Canada) Microprocessors Users Group:]

Had an interesting thing happen to a friend the other day. He had purchased an auto answer modem and couldn't get it to auto answer. After building up some real anger he stormed off to the store and demanded some satisfaction.

The manager took the modem, plugged it into the phone line, set the switches for auto answer and called it from another in-store line. When it answered perfectly, you might say that the wind went out of his sails. Nevertheless, the store provided him with a brand new modem and even tested it to make sure that it worked before allowing him to take it home.

Upon arriving at home he proceeded to plug in the modem and dial it up. No, it still didn't answer. But why? He was considering calling B.C. Tel and complaining or returning the modem for a complete refund, with no doubt some ill feelings towards the store.

About this time he phoned me and asked if I had any ideas. Contrary to what you might think or have heard at the club meetings, I didn't have any brainstorm, although I did say it could be done. A few ideas were tossed around and he tried them without any success.

We then discussed a few other ideas and lo and behold we hit on the cause of the problem. He has a single phone line entering his house and is somewhat of a phone fanatic. On that line there are a total of five phones, which as it turned out, dropped the bell signal level low enough so that the modem couldn't detect it. Consequently it wouldn't answer when it got the low ring signal.

The moral of this story is a simple one. I didn't solve his problem, nor did he. But between the two of us, we managed to work out a solution. That is what computing usually lacks. Someone has a problem and they can't solve it so they give up and write it off as impossible. All that was required was a little insight from another person to help out. If you have a computing problem ask someone about it. If they have already had it happen to them it could save a great deal of anguish.

[NORTHERN BYTES Editor's Note: To expand on the above, almost every telephone or telephone device contains some sort of ring signal detect circuit. In the older style phones, this consists of a capacitor in series with the coils of the electromagnets on the ringer, thus forming a tuned circuit (usually tuned to 20 Hz on most systems). Newer "electronic" phones may substitute a solid state circuit of some sort. The important thing to remember is that the ringer, be it mechanical or electronic, remains connected to the phone line when the associated phone is on the hook. And, because these are often tuned circuits, they have the potential to absorb certain audio frequencies, while not affecting others.

The point is that if you are having ANY sort of problem in using a modem on your line that does not occur when you take your modem to a friend's house, try unplugging all other phones and phone devices on your line before taking any drastic measures (like calling the phone company). It just may be that the circuitry in one or more of the other phones is forming an audio "trap" that is absorbing the modem frequencies that are produced and/or received by your modem. Obviously, this sort of problem is rare, but it never hurts to eliminate all possibilities before giving up completely...]

[This article has been in so many user group newsletters that I'm not sure where it originated, though most sources give original credit to the San Diego IBM PC Users Group. It is very apparent that the author was working in an MS-DOS environment, but the principles discussed here are just as applicable to the TRS-80 versions of SQ and USQ.]

In any computer system, efficient management of the file storage space is important. The two programs SQ and USQ reduce the size of data files by using the Huffman Data Compression Algorithm.

A file is composed of a sequence of bytes. A byte is composed of 8 bits. That byte can have a decimal value between 0 and 255. A typical text file, like a C language program, is composed of the ASCII character set (decimal 0 to 127). This character set only requires seven of the eight bits in a byte. Just think -- if there were a way to use that extra bit for another character, you could reduce the size of the file by 12.5%. For those of you who use upper case characters only, you use only about 100 of the ASCII codes from 0 to 255. You could save 60% of your storage if the bits not needed within each byte could be used for other characters. What if you could encode the most frequently used characters in the file with only one bit? For example, if you could store the letter "e" (the most commonly used letter in the English language) using only one bit: "1", you could save 87.5% of the space that the "e" would normally take if it were stored as the ASCII "0110 0101" binary.

The answer to these questions is the SQ and USQ programs.

The SQ program uses the Huffman coding technique to search for the frequency of use of each of the 256 possible byte patterns, and it then assigns a translation for each character to a bit string. All of these bit strings are placed end to end and written onto a disk file. The encoding information is also put on the file since the USQ program needs to know the character distribution of the original file.

The USQ program reads in the encoding information and then reads in the encoded file. It is a simple matter to scan the encoded file and produce an output file which is identical to the file that SQ started with.

HUFFMAN CODING TECHNIQUE

This is by far the most popular encoding technique in use today. The Huffman encoding replaces fixed bit characters with variable length bit strings. The length of the bit string is roughly inversely proportional to the frequency of occurrence of the character. For those of you inclined to such symbolism:

$$\text{Length of bit string} = \log_2 (\text{character probability})$$

The implementation of the algorithm which we will discuss encodes fixed bit strings of length 8.

The algorithm requires two passes through the input file. The first pass builds a table of 256 entries showing the frequency of each occurrence of each of the 256 possible values for a byte of information.

Once the counting is complete, the algorithm must decide which bit strings to associate with each of the 256 characters that were found in the file. Note that if a particular byte value was never used, no string association is needed.

The second pass through the input file converts each byte into its encoded string. Remember that when the output file is created, the information used for encoding must also be written on the file for use by the decoding program.

The decoding program reads the encoding information from the file and then starts reading the bit strings. As soon as enough bits are read to interpret a character, that character is written onto the final output file. See the next two sections on how SQ and USQ actually implement this.

Even though this article primarily has addressed ASCII input files, there is nothing which restricts this algorithm to ASCII. It will work on binary files (.COM or .EXE [or /CMD or /OBJ in TRS-80 usage]) as well. But since the length of the encoded bit string is approximately equal to the inverse of the frequency of occurrence of each 8 bit byte, a binary file may not compress very much. This is because a binary file most likely has a uniform distribution over the 256 values in a byte. A machine language program is not like the English language where the letter "e" is used far more than other letters. If the distribution is uniform, the encoded bit

strings will all be the same length and the encoded file could be longer than the original (because of the encoding information on the front of the file). All of this has to be qualified, because machine language programs tend to use a lot of "MOV" instructions and have a lot of bytes of zeros so that encoding .COM and .EXE files does save some disk space.

SQ

The SQ program is an example of the Huffman algorithm.

The first thing that SQ does is read through the input file and create a distribution array for the 256 possible characters. This array contains counts of the number of occurrences of each of the 256 characters. The program counts these values in a 16 bit number. It makes sure that, if you are encoding a big file, counts do not exceed a 16 bit value. This is highly unlikely, but it must be accounted for.

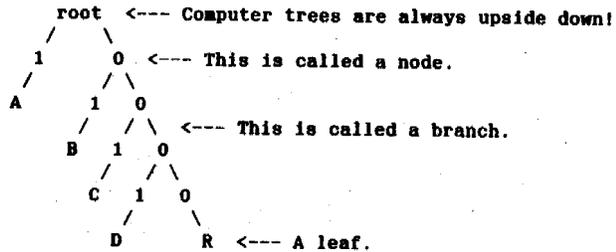
At the same time, SQ removes strings of identical characters and replaces them with the ASCII character DLE followed by a character count of 2-255. SQ replaces the ASCII DLE with the pair of characters: DLE DLE. This is not related to the Huffman algorithm but just serves to compress the file a little more.

Once SQ has scanned the input file, it creates a binary tree structure containing this frequency occurrence information. The most frequently occurring characters have the shortest path from the root to the node, and the least frequently occurring characters have the longest path. For example, if your file were 'ABRACADABRA' (a very simple and magical example) the table of frequency of occurrences would be:

LETTER	# OF OCCURRENCES
A	5
B	2
C	1
D	1
R	2
all the rest	0

Since the letter "A" occurs most often, it should have the shortest encoded bit string. The letters "C" and "D" should have the longest. The other characters which don't appear in the input file don't need to be considered.

SQ would create a binary tree to represent this information. The tree might look something like this (for purposes of discussion only):



From this our encoded bit strings which are kept in a translation table would be:

Table Entry	Character	Binary
1	A	1
2	B	01
3	C	001
4	D	0001
5	R	0000

The output file would be:

A B R A C A D A B R A
1 01 0000 1 001 1 0001 1 01 0000 1
(binary)

A1 31 A1
(hex)

We have reduced the size of your file from ten bytes to three bytes for a 70% savings. For this simple example, things aren't that well off since we must put the binary tree encoding information onto the file as well. So the file size grew a lot. But consider a file with the word ABRACADABRA repeated 100,000 times. Now the encoding information is going to be a very, very small percentage of the output file and the file will shrink tremendously.

SQ opens the output file and writes out the binary tree information. The SQ rewinds the input file and rereads it from the beginning. As it reads each character, it looks into the translation table and outputs the corresponding bit string.

SQ is a little more complicated than what I have outlined since it must operate in the real world of hardware, but this is a fairly complete description of the algorithm.

USQ

The USQ program is very straightforward. It reads in the encoding information written out by SQ and builds the identical binary tree that SQ used to encode the file.

USQ then reads the input file as if it were a string of bits. Starting at the root of the tree, it traverses one branch of the tree with each input bit. If it has reached a leaf, it has a character and that character is written to the output file. USQ then starts at the root again with the next bit from the input file.

WHAT DOES IT ALL MEAN?

Now that we understand the algorithm and a little about how the SQ and USQ programs work, we can use that knowledge to help us run our systems a little more efficiently. (So all of this theory is worth something after all!)

1. Files must be above a threshold size, or else the output file will be longer than the input file because of the decoding information put at the beginning of the compressed data. We don't know the exact size of the threshold because the encoding binary tree information depends on the distribution of the characters in a file. At least we know to check the size of the encoded file after we run SQ to make sure our file didn't grow.

2. Some files will not compress well if they have a uniform distribution of byte values, for example, .COM or .EXE files. This is because of the way SQ builds the tree. Remember that bytes with the same frequency of occurrence are at the same depth (usually) in the tree. So if all of the bytes have the same depth, the output strings are all the same length.

3. SQ reads the input file twice. If you can, use RAM disk at least for the input file and for both files if you have the room. The next best case is to use two floppy drives, one for input and one for output. This will cause a lot of disk starts and stops but not much head movement. Worst case is to use one floppy drive for both input and output. This will cause a lot of head movement as the programs alternate between the input and output files.

OTHER COMPRESSION TECHNIQUES

RUN-LENGTH ENCODING

Run-length encoding is a technique whereby sequences of identical bytes are replaced by the repeated byte and a byte count. As you might guess, this method is effective only on very specialized files. One good candidate is a screen display buffer. A screen is made up mostly of "spaces". A completely blank line could be reduced from 80 bytes of spaces to one space followed by a value of 80. To go from 80 bytes down to two bytes is a savings of almost 98%. You might guess that for text files or binary files, this technique does not work well at all.

ADAPTIVE COMPRESSION

This technique replaces strings of characters of code. For example, the string "ABRACADABRA" would be replaced by a code. Typical algorithms use a 12 bit code. The algorithm is unique in that it only requires a single pass through the input file as the encoding is taking place. The current incarnation of this procedure is called the LZW method (after co-inventors A. Lempel, J. Ziv and T. Welch). This algorithm claims a savings of 68% on machine language files and up to 83% on COBOL files.

[NORTHERN BYTES editor's note: The method used by the BASIC interpreter to tokenize BASIC keywords down to just one byte might be considered an example of a very simple form of adaptive compression.]

OTHER READING

If you are interested in reading more about data compression techniques, you may be interested in these articles:

H. K. Reghbati, "An Overview of Data Compression Techniques", Computer Magazine, Vol. 14, No. 4, April 1981, pp. 71-76.

T. A. Welch, "A Technique for High-performance Data Compression", Computer Magazine, Vol. 17, No. 6, June 1984, pp. 8-19.

J. Ziv and A. Lempel, "A Universal Algorithm for Sequential Data Compression", IEEE Transactions on Information Theory, Vol. 11-23, No. 3, May 1977, pp. 337-343.

[NORTHERN BYTES editor's note: The TRS-80 versions of SQ and USQ (written by David Huelsmann) are available on TAS Public Domain Library disk #015 (\$10 for #015 only, or \$20 for the set #015-#017 which includes Mr. Huelsmann's Library Utility programs, plus \$3 shipping/handling per order). Mr. Huelsmann is the Chairman of the TRS-80 Conference on the TBC BBS at (505) 821-7379 (1200-2400 bps anytime, 300 bps after 2300 Mountain Time. Verification required - Request entry to TRS-80 Conference SIG).

I'd like to especially encourage those who may be creating networking type BBS programs (the kind that send messages or files to other BBS's in the middle of the night) to consider using a data compression algorithm of some sort to automatically squeeze the data prior to transmission, and then unsqueeze it at the receiving end. This seems like a sensible thing to do, but few networking BBS's actually do it - yet such compression of data could save lots of money on the SYSOP's phone bill!]

NEVER RETYPE TEXT AGAIN!

One of the reasons that it is so difficult to do NORTHERN BYTES is because of the amount of material that we reprint from other publications. Most of this material has to be re-typed. I am a slow typist and hate to type anyway, but have sometimes been able to get articles re-typed by people at The Alternate Source. Unfortunately, when humans re-type an article, they usually make mistakes - ESPECIALLY on a long program listing, the very thing that absolutely MUST be accurate.

Unfortunately, most of the current generation of text readers are not much better. They work by comparing characters on the printed page against characters stored in the reader's memory. This MAY work properly if the characters on the printed page EXACTLY match the stored characters. Considering the hundreds of typefaces now in use in various publications, the odds against that are pretty large. Besides, most text readers cannot cope with proportionally spaced text, text that is in columns or zones on a page, text that wraps around illustrations, etc.

Now the Palantir Corporation (2500 Augustine Drive, Santa Clara, California 95054, telephone 408-988-8006) has introduced a device called the Compound Document Processor which not only overcomes all of the above limitations, it also has the capability to digitize images that may be on the page. In other words, it can read the text that wraps around an image and digitize the image so that, for example, a page of mixed text and graphics could be reconstructed after editing of the text. The text itself can be in just about any type font, and no, you don't have to pre-train the unit with a sample of the font - it works using a process called "feature extraction" that looks for unique features of characters to distinguish them, and is also context-sensitive so that it can distinguish between characters such as "l", "1", and "I" (but can it distinguish between the variable "l" and the constant "1" in a BASIC program listing? That would be a real test!).

Unfortunately, such sophistication does not come cheap. The current price of the system is \$39,500 (now if we could only get 1000 newsletter editors to chip in \$39.50 each...). So I doubt that the price of such technology will drop enough to save Northern Bytes (even at one-tenth the price, we couldn't afford it!). This would be an ideal item for libraries, print shops and copy centers to purchase as a convenience for their patrons (with a coin-operated option added), but the current price is prohibitive for even that use in most situations. Still, the technology is now available, so it's only a matter of time until the price drops. Maybe in ten or twenty years from now, the headline of this article will be a reality for all of us, not just the very rich!

USDATE/SYS OVERLAY FOR NEWDOS/80 MODEL I

by Mark Davey

P.O. Box 433, Sunnybank, Queensland 4108, Australia

In Northern Bytes Volume 5, Number 2 Jack Decker published a program called "SETDATE/ASM". This program would display a recent date on the computer's video display unit, at power up or reboot, and with a few key strokes it was possible to update the system date, and save the new date. The saved date would be recalled when the computer was rebooted.

In Northern Bytes Volume 5, Number 3, Jack Decker published an article on adding your own /SYS overlays to NEWDOS/80; whilst in Northern Bytes volume 5, number 4, a similar article was published entitled "A New Overlay Module For NEWDOS/80 Version 2". This article gave instructions on how to add a new JKLSYS/SYS file.

Why not, I thought, take Jack Decker's SETDATE program and turn it into a NEWDOS/80 "/SYS" overlay, that would be activated by the NEWDOS/80 SYSTEM options AY and AZ (AY sets date and time prompts after cold boot, whilst AZ sets date and time prompts after warm boot).

"USDATE/SRC" is the result of this effort, a new /SYS file for Model I NEWDOS/80 users. The new /SYS file is loaded into the BASIC overlay area starting 5200H by SYS0/SYS, under the conditions you have specified by SYSTEM options AY and AZ. In operation it is similar to the original SETDATE program, with a few exceptions. Most notable of these exceptions is the lack of displayed instructions (in order not to clutter the screen I decided to remove them all).

The instructions are included at the start of the program listing, and for the sake of brevity, will not be repeated here. I would, however, like to draw your attention to one particular change to the original program. When the <ENTER> key was pressed, SETDATE would take the displayed date and not only set the computer's date, but save that date on disk for future use. In this program, pressing <ENTER> will ONLY set the computer's date. In order to save the date to disk, as well as setting the computer's date, you must press <SHIFT><ENTER>, i.e. whilst holding the shift key down, press the enter key.

Why did I do this? Well I like to keep a write protect tab on my system disk, and if I do this I obviously can't write to the disk. Thus I needed to be able to set the computer's date without writing to disk. At the same time I wanted to be able to occasionally alter the date stored on the disk. Hence I needed to be able to update the computer's system date in two ways; one, without saving the date to disk; and two, saving the date to disk.

The installation procedure is similar to that described by Joachim Kelterbaum in his article "A New Overlay Module For NEWDOS/80 Version 2". First type in the assembly language listing using an editor/ assembler program, and save it on a NEWDOS/80 system disk (I would recommend you make a backup of NEWDOS/80 for this procedure). Assemble the program and save it to the disk as USDATE/CMD.

To operate, the program MUST be positioned at a specific directory entry. I have chosen position 28, which is byte 60H of relative sector 6 in the directory. The easiest way to place the file in this position is to use the CREATE command to create a series of directory entries, e.g. CREATE TRY1:0; CREATE TRY2:0; etc. Now examine the directory to find which of the newly created files is at position 28 (byte 60H of relative sector 6 in the directory). If there is no entry at position 28, continue creating files until you have one there. When you do, note the name of this entry, then return to the NEWDOS/80 command level and kill all the unwanted files that you have created.

Now change the name of this entry to USDATE/SYS (using the NEWDOS/80 RENAME function), and copy USDATE/CMD to USDATE/SYS. Once copied, you may kill the USDATE/CMD file.

The next step is to examine the directory entry for USDATE/SYS, and make sure that it has only one extent (see the directory column headed "EXTS"). This is important as an overlay is always assumed to have only one extent. If the file has more than one extent you must make a new system disk by copying it to another disk with the command COPY 0,1,,FMT,CBF. Now check the directory entry for USDATE/SYS once again to make sure that it has only one extent.

Once the program is saved in the correct directory position, use SUPERZAP to change the first byte of the directory entry for USDATE/SYS to 5FH. NEWDOS/80 will now consider this file to be a standard /SYS file when displaying a directory listing.

NEWDOS/80 must now be patched to call the new overlay in accordance with SYSTEM command AY and AZ options. To do this load SUPERZAP and zap SYS0/SYS file relative sector 0012, byte 56. It should be 21 63 50, and you must change it to 3E 9C EF. If you wish, you can change bytes 59 through to 67 inclusive, to 00. This is optional, as it just zeros the balance of the normal Date input routine, which will no longer be used. The following is the sector from byte 50H onwards.

BEFORE: CD 67 44 C3 05 44 21 63 50 CD 64 4F 01 9C 50 11 46 40
3E 2F CD 6F 4F 00

AFTER: CD 67 44 C3 05 44 3E 9C EF 00 00 00 00 00 00 00 00
00 00 00 00 00

This above patch corresponds to the following machine code instructions:

3E 9C	LD	A, 9C
EF	RST	28H

The 9C being comprised of AAA BBBB, where BBBB is 28 decimal, and AAA is 100 binary. The RST 28H instruction loads and runs the overlay at the directory entry specified by the BBBB portion of the byte stored in the A register. The AAA portion of the byte must have at least one of the bits set. This is a very simplified explanation. To obtain a better understanding of how this works I would refer you to the articles mentioned above, and to comments on this subject made by Nathan W. Harrington which appeared in Northern Bytes Volume 5, Number 4, page 2.

As the program stands it will not jump to the time request. For those who would like to be able to enter the time as well as the date, the standard NEWDOS/80 time input can be activated by changing line 2430 in the source code from a "RET" to a "JP 4F50H", and your wish will be granted!

When I originally altered the SETDATE program, I changed it to allow date storage in the European format, i.e. DD/MM/YY. After successfully making the new /SYS file I altered the date storage back to the U.S. format, i.e. MM/DD/YY, for the majority of Northern Byte readers. I have made a copy of the European date version of the program available to Jack Decker, and if Jack is willing, you may be able to obtain a copy of the program by contacting him. [Editor's note: Jack's address is 1804 West 18th Street #155, Sault Ste. Marie, Michigan 49783-1268. When writing, you must enclose a blank diskette and a stamped, self-addressed disk mailer.]

For those who may be using Alan Johnstone's enhanced NEWDOS/80 (TAS disk ND-1), assemble the program with an origin of 6000H instead of 5200H (see line 550). All other installation procedures are the same.

```
00100 :***** USDATE/SRC *****
00110 :This program will set the computer system date
00120 :in the U.S. format.
00130 :It is called by SYS0/SYS as an overlay file
00140 :which is loaded into the BASIC overlay area
00150 :at 5200H.
00160 :SYSTEM 0 options AY and AZ enable and disable
00170 :this overlay in the same manner as they
00180 :previously enabled and disabled the DATE prompt.
00190 :
00200 :INSTRUCTIONS
00210 :The arrow keys may be used to advance or retard
00220 :the date. Shifted arrow keys increase the rate
00230 :of change in the date.
00240 :When the date is correct, press the <ENTER> key
00242 :to update the system date only.
00244 :To update the system date, and save the new
00246 :date to disk, press <SHIFT><ENTER>.
00248 :NOTE: The disk must not be write protected
00249 :if you intend to save the date to disk!
00250 :To bypass setting the system date, press either
00260 :the <BREAK> or <CLEAR> key.
00270 :
00280 :Original program written and copyrighted in
00290 :1983 by Jack Decker.
00300 :Modifications made by Mark Davey,
00310 :12th October, 1986.
00320 :
00330 :Original copyright and conditions are still
```

```

00340 ;in force; i.e. the program may be reprinted
00350 ;for non-commercial purposes or placed in
00360 ;your club's computer library.
00370 ;THE PROGRAM MAY NOT BE SOLD, OR INCLUDED AS
00380 ;PART OF A PROGRAM PACKAGE THAT IS BEING SOLD.
00390 ;
00400 ;
5200 00550 ORG 5200H ;MUST end with 00H
00560 ;
00570 ;String and date storage area used by program
00580 ;
5200 2052 00590 TABLE DEFU SUN ;Table of string pointers
5202 3352 00600 DEFU MON ; point to strings
5204 3952 00610 DEFU TUE ; containing days of
5206 4052 00620 DEFU WED ; the week
5208 4952 00630 DEFU THU
520A 5152 00640 DEFU FRI
520C 5752 00650 DEFU SAT
520E 5F52 00660 DEFU JAN ;Table of string pointers
5210 6652 00670 DEFU FEB ; point to strings
5212 6E52 00680 DEFU MAR ; containing months of
5214 7352 00690 DEFU APR ; the year
5216 7852 00700 DEFU MAY
5218 7B52 00710 DEFU JUN
521A 7F52 00720 DEFU JUL
521C 8352 00730 DEFU AUG
521E 8952 00740 DEFU SEP
5220 9252 00750 DEFU OCT
5222 9952 00760 DEFU NOV
5224 A152 00770 DEFU DEC
5226 FE 00780 MARKER DEFB 0FEH ;Start date storage area
5227 56 00790 DATSTR DEFB 86D ;Year storage
5228 0C 00800 DEFB 12D ;Day storage
5229 0A 00810 DEFB 10D ;Month storage
522A 00 00820 DEFB 0D ;Day of week storage
522B 6C07 00830 CNTURY DEFW 1900D ;Century storage
522D 53 00840 SUN DEFM 'Sunda' ;Strings containing days
75 6E 64 61
5232 F9 00850 DEFB 'y'+00H ; of week
5233 4D 00860 MON DEFM 'Monda'
6F 6E 64 61
5238 F9 00870 DEFB 'y'+00H
5239 54 00880 TUE DEFM 'Tuesda'
75 65 73 64 61
523F F9 00890 DEFB 'y'+00H
5240 57 00900 WED DEFM 'Wednesda'
65 64 6E 65 73 64 61
5248 F9 00910 DEFB 'y'+00H
5249 54 00920 THU DEFM 'Thursda'
68 75 72 73 64 61
5250 F9 00930 DEFB 'y'+00H
5251 46 00940 FRI DEFM 'Frida'
72 69 64 61
5256 F9 00950 DEFB 'y'+00H
5257 53 00960 SAT DEFM 'Saturda'
61 74 75 72 64 61
525E F9 00970 DEFB 'y'+00H
525F 4A 00980 JAN DEFM 'Januar' ;Strings containing
61 6E 75 61 72
5265 F9 00990 DEFB 'y'+00H ; months of year
5266 46 01000 FEB DEFM 'Februar'
65 62 72 75 61 72
526D F9 01010 DEFB 'y'+00H
526E 4D 01020 MAR DEFM 'Marc'
61 72 63
5272 EB 01030 DEFB 'h'+00H
5273 41 01040 APR DEFM 'Apri'
70 72 69
5277 EC 01050 DEFB 'l'+00H
5278 4D 01060 MAY DEFM 'Ma'
61
527A F9 01070 DEFB 'y'+00H
527B 4A 01080 JUN DEFM 'Jun'
75 6E
527E ES 01090 DEFB 'e'+00H
527F 4A 01100 JUL DEFM 'Jul'
75 6C
5282 F9 01110 DEFB 'y'+00H
5283 41 01120 AUG DEFM 'Augus'
75 67 75 73

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5288 F4 01130 DEFB 't'+00H
5289 53 01140 SEP DEFM 'Septembe'
65 70 74 65 6D 62 65
5291 F2 01150 DEFB 'r'+00H
5292 4F 01160 OCT DEFM 'Octobe'
63 74 6F 62 65
5298 F2 01170 DEFB 'r'+00H
5299 4E 01180 NOV DEFM 'Novembe'
6F 76 65 6D 62 65
52A0 F2 01190 DEFB 'r'+00H
52A1 44 01200 DEC DEFM 'Decembe'
65 63 65 6D 62 65
52A8 F2 01210 DEFB 'r'+00H
52A9 44 01220 PROMPT DEFM 'DATE?' ;Date prompt
61 54 45 3F 20
52AF A0 01230 DEFB ' '+00H
52B0 9A 01460 MSG DEFB 1AH+00H ;1AH moves down one line
52B1 1E 01470 ENDYR DEFB 1EH ;1EH clears to line end
52B2 9D 01480 DEFB 1DH+00H ;1DH moves to line start
01490 ;
01500 ;Start of actual machine-language program
52B3 21A952 01730 START LD HL,PROMPT ;Point to date prompt
52B6 C0ED53 01740 CALL DSPMSG ; and display it
52B9 012A52 01750 LD BC,DATSTR+3 ;Point to day of wk byte
52BC 0A 01760 LD A,(BC) ;Get day of week (0-6)
52BD C0E553 01770 CALL PRTSTR ;Print day of week string
52C0 C00454 01780 CALL PRTCOM ;Print comma and space
52C3 00 01790 DEC BC ;Point to month byte
52C4 0A 01800 LD A,(BC) ;Get month (1-12)
52C5 C606 01810 ADD A,6 ;Offset for string table
52C7 C0E553 01820 CALL PRTSTR ;Print month string
52CA C00954 01830 CALL PRTSPC ;Print space
52CD 00 01840 DEC BC ;Point to day byte
52CE 0A 01850 LD A,(BC) ;Get day (1-31)
52CF 6F 01860 LD L,A ;Put day in L
52D0 2400 01870 LD H,0 ;H = day
52D2 C5 01880 PUSH BC ;Save date storage ptr
52D3 C0FB53 01890 CALL PRTNUM ;Print day
52D6 C1 01900 POP BC ;Restore date storage ptr
52D7 C00454 01910 CALL PRTCOM ;Print comma and space
52DA 00 01920 DEC BC ;Point to year byte
52DB 0A 01930 LD A,(BC) ;Get year (0-99)
52DC 4F 01940 LD C,A ;Put year in C
52DD 0600 01950 LD B,0 ;BC = last 2 digits year
52DF 2A2B52 01960 LD HL,(CNTURY) ;Get century offset
52E2 09 01970 ADD HL,BC ;HL = Year (all 4 digits)
52E3 C0FB53 01980 CALL PRTNUM ;Print year
52E6 21B152 01990 LD HL,ENDYR ;Point to ctrl chr string
52E9 C0ED53 02000 CALL DSPMSG ;Output it to video
52EC 3A4038 02010 GETKEY LD A,(3800H) ;Get BREAK/CLEAR row
52EF E606 02020 AND 6 ;Mask out other keys
52F1 206E 02030 JR NZ,EXIT ;Exit if BREAK/CLEAR
52F3 C02B00 02040 CALL ZBH ;Get keystroke if any
52F6 B7 02050 OR A ;Z flag set if no key
52F7 28F3 02060 JR Z,GETKEY ;If no key was pressed
52F9 FE0D 02070 CP 0DH ;Was it the ENTER key?
52FB 2076 02080 JR NZ,NOTCR ;Go if not ENTER
52FD 212752 02090 LD HL,DATSTR ;Point to program date
5300 E5 02100 PUSH HL ;Save program date ptr
5301 C00F54 02110 CALL GETBFR ;Find memory date storage
5304 010300 02120 LD BC,3 ;Number of bytes to move
5307 E0B0 02115 LDIR ;Move from program to mem
5309 3A0038 02116 LD A,(3800H) ;Get SHIFT key row
530C CB47 02117 BIT 0,A ;Was SHIFT key pressed?
530E 2003 02118 JR NZ,UPDATE ;Save new date to disk
5310 E1 02119 POP HL ;Restore register
5311 184E 02120 JR EXIT ;No disk save; go exit
02122 ;LINES 2124 - 2358 COMPRISE THE DISK I/O ROUTINE.
5313 010005 02124 UPDATE LD BC,500H ;Move SYS0/SYS
5316 115755 02126 LD DE,YSYS0 ; initialisation code
5319 21004D 02127 LD HL,4000H ; out of the SYS2/SYS
531C E0B0 02128 LDIR ; overlay area.
531E 0600 02130 LD B,0 ;Logical Record lngth=256
5320 113754 02140 LD DE,FCB ;File control Block ptr
5323 215754 02150 LD HL,FILBUF ;File I/O Buffer ptr.
5326 C02444 02160 CALL 4424H ;DOS OPEN routine
5329 203D 02170 JR NZ,ERREXT ;Go if error
532B 13 02171 INC DE ;Point to FCB+1
532C 1A 02172 LD A,(DE) ;Get status byte from FCB
532D F640 02173 OR 40H ;Set bit 6

```

532F 12	02174	LD	(DE),A	:Re-save status byte	53BA 116400	02800	LD	DE,1000	:Add 100 years to century
5330 1B	02175	DEC	DE	:Point to FCB	53B0 2A2B52	02890 CHGCEN	LD	HL,(CNTURY)	:Get current century
5331 CD3644	02180	CALL	4436H	:READ sector 0 to buffer	53C0 19	02900	ADD	HL,DE	:Adjust century offset
5334 2032	02190	JR	NZ,ERREXT	:Go if error	53C1 222B52	02910	LD	(CNTURY),HL	: and re-save it
5336 E1	02200	POP	HL	:Get program date pointer	53CA C9	02920	RET		:Finished for sure
5337 05	02210	PUSH	DE	:Save FCB pointer	53C5 35	02930 BACK	DEC	(HL)	:Decrement day of week
5338 118154	02220	LD	DE,MARKER-TABLE+44FILBUF		53C6 F2CB53	02940	JP	P,SETDA2	:Go if valid day
	02230		:Above instruction points DE to first location in sector		53C9 3606	02950	LD	(HL),6	:Else reset to Saturday
	02240		:zero of disk file that can possibly contain MARKER byte		53CB 2B	02960 SETDA2	DEC	HL	:Point to month storage
533B 1A	02250 FNDDAT	LD	A,(DE)	:Get byte frm disk sector	53CC 7E	02980	LD	A,(HL)	:Get month
533C 13	02260	INC	DE	:Bump pointer to next loc	53CD 2B	02990	DEC	HL	:Point to day storage
533D FEFE	02270	CP	0FEH	:MARKER byte found?	53CE 35	03000	DEC	(HL)	:Decrement day of month
533F 20FA	02280	JR	NZ,FNDDAT	:Try again if not	53CF C0	03010	RET	NZ	:Finished if valid day
5341 010400	02290	LD	BC,4	:Move 4 bytes frm program	53D0 3D	03020	DEC	A	:Else A=# of previous mth
5344 EDB0	02300	LDIR		: storage to disk sector	53D1 CD1B54	03030	CALL	MAXDAY	:Get # days previous mth
5346 01	02310	POP	DE	:Restore FCB pointer	53D4 71	03040	LD	(HL),C	:Day=last day prev. month
5347 CD3F44	02320	CALL	443FH	:Reset to sector zero	53D5 23	03050	INC	HL	:Point to month storage
534A 201C	02330	JR	NZ,ERREXT	:Go if error	53D6 35	03060	DEC	(HL)	:Decrement month count
534C CD3944	02340	CALL	4439H	:Write sector back to disk	53D7 C0	03070	RET	NZ	:Finished if valid month
534F 2017	02345	JR	NZ,ERREXT	:Go if error	53D8 3A0C	03080	LD	(HL),12D	:Else December prev. year
5351 CD2B44	02348	CALL	442BH	:DOS CLOSE routine	53DA 2B	03090	DEC	HL	:Point to year
5354 2012	02350	JR	NZ,ERREXT	:Go if error	53DB 2B	03095	DEC	HL	: storage
5356 010005	02352	LD	BC,500H	:Move SYS0/SYS	53DC 35	03100	DEC	(HL)	:Decrement year count
5359 110040	02354	LD	DE,4000H	: initialisation code	53DD F0	03110	RET	P	:Finished if valid year
535C 215755	02356	LD	HL,SYS0	: back to the SYS2/SYS	53DE 3663	03120	LD	(HL),99D	:Else last yr prev century
535F EDB0	02358	LDIR		: overlay area.	53E0 119CFF	03130	LD	DE,-100D	:Subtract 100 frm century
5361 21B052	02410 EXIT	LD	HL,MSG	:Drop down one line	53E3 1800	03140	JR	CHGCEN	:Adjust century & finish
5364 CODE53	02420	CALL	DSPMSG	:Display message	53E5 07	03150 PRTSTR	RLCA		:A=A#2 (2 byte pointers)
5367 C9	02430	RET		:Cont. DOS initialisation	53E6 6F	03160	LD	L,A	:L=LSB string table addr
	02431		:TO ENTER THE TIME AS WELL, CHANGE 'RET' IN 2430 TO		53E7 2652	03170	LD	H,TABLE<-0	:H=MSB string table addr
	02432		'JP 4F50H'		53E9 7E	03180	LD	A,(HL)	:A=LSB actual string addr
5368 F5	02433 ERREXT	PUSH	AF	:Save error code	53EA 23	03190	INC	HL	:Point to MSB string addr
5369 21B052	02434	LD	HL,MSG	:Drop down one line	53EB 66	03200	LD	H,(HL)	:H=MSB actual string addr
536C CODE53	02436	CALL	DSPMSG	:Display message	53EC 6F	03210	LD	L,A	:L=string location addr
536F F1	02437	POP	AF	:Restore error code	53ED 7E	03220 DSPMSG	LD	A,(HL)	:Get byte to display
5370 C30944	02438	JP	4409H	:If error use ERROR rtn	53EE 07	03230	OR	A	:See if zero terminator
5373 FE50	02440 NOTCR	CP	50H	:Was keystroke up-arrow?	53EF C0	03240	RET	Z	:Finished if zero byte
5375 2B14	02450	JR	Z,ARROW	:Go if up-arrow	53F0 F5	03250	PUSH	AF	:Save sign flag status
5377 47	02460	LD	B,A	:Save keystroke in B	53F1 E67F	03260	AND	7FH	:Mask off bit 7
5378 F610	02470	OR	10H	:Make shifted=unshifted	53F3 C03300	03270	CALL	33H	:Display it on video
537A FE18	02480	CP	18H	:Invalid keystroke if	53F6 F1	03280	POP	AF	:Restore sign flag
537C DAEC52	02490	JP	C,GETKEY	: less than ASCII 18H	53F7 F8	03290	RET	M	:Finished if bit 7 set
537F FE1C	02500	CP	1CH	:Keystroke valid if less	53F8 23	03300	INC	HL	:Advance string pointer
5381 D2EC52	02510	JP	NC,GETKEY	: than ASCII 1CH	53F9 18F2	03310	JR	DSPMSG	:Go print next byte
5384 A0	02520	XOR	B	:Check for shifted char	53FB C09A0A	03320 PRTNUM	CALL	0A9AH	:Number in HL to ACCUM
5385 2003	02530	JR	NZ,UNSHFT	:if not shifted char	53FE C0B00F	03330	CALL	0FB0H	:Convert # to string
5387 323C40	02540	LD	(403CH),A	:Zero arrow row storage	5401 23	03340	INC	HL	:Skip leading space char
538A 70	02550 UNSHFT	LD	A,B	:Restore original char	5402 18E9	03350	JR	DSPMSG	:Display converted number
538B 21B352	02560 ARROW	LD	HL,START	:RET addr for following	5404 3E2C	03360 PRTCOM	LD	A,','	:Comma character in A
538E E5	02570	PUSH	HL	:Save it on stack	5406 C03300	03370	CALL	33H	:Display it on video
538F 212A52	02580	LD	HL,DATSTR+3	:Point to day-of-week	5409 3E20	03380 PRTSPC	LD	A,','	:Space character in A
5392 0F	02590	RRCA		:Shift bit 0 into carry	540B C03300	03390	CALL	33H	:Display it on video
5393 3030	02600	JR	NC,BACK	:If key was back/down arr	540E C9	03400	RET		:Back to calling routine
5395 34	02610 ADV	INC	(HL)	:Increment day of week	540F 114440	03410 GETBFR	LD	DE,4044H	:DE=Mod I date storage
5396 7E	02620	LD	A,(HL)	:Get day of week	5412 3A5400	03420	LD	A,(54H)	:Check which model TRS-80
5397 FE07	02630	CP	7	:Is it greater than 6?	5415 30	03430	DEC	A	:A will be 0 on Model I
5399 3002	02640	JR	C,SETDAY	:Go if valid day	5416 C0	03440	RET	Z	:Return if Model I
539B 3600	02650	LD	(HL),0	:Else reset to Sunday	5417 111A42	03450	LD	DE,421AH	:DE=Mod III date storage
539D 2B	02660 SETDAY	DEC	HL	:Point to month storage	541A C9	03460	RET		:Pointing to Mod III date
539E 7E	02680	LD	A,(HL)	:Get month	541B 0E1E	03470 MAXDAY	LD	C,30D	:C=# days in some months
539F CD1B54	02690	CALL	MAXDAY	:Get number days in month	541D FE04	03480	CP	4	:Is month April?
53A2 2B	02700	DEC	HL	:Point to day storage	541F C0	03490	RET	Z	:Return if April
53A3 7E	02710	LD	A,(HL)	:Get current day	5420 FE06	03500	CP	6	:Is month June?
53A4 B9	02720	CP	C	:Compare with maximum	5422 C0	03510	RET	Z	:Return if June
53A5 34	02730	INC	(HL)	:Advance day of month	5423 FE09	03520	CP	9	:Is month September?
53A6 0B	02740	RET	C	:Finished if valid day	5425 C0	03530	RET	Z	:Return if September
53A7 3601	02750	LD	(HL),1	:Else first of new month	5426 FE0B	03540	CP	11D	:Is month November?
53A9 23	02760	INC	HL	:Point to month storage	5428 C0	03550	RET	Z	:Return if November
53AA 7E	02770	LD	A,(HL)	:Get current month	5429 0C	03560	INC	C	:C=31 (# days most mths)
53AB FE0C	02780	CP	12D	:See if it's December	542A FE02	03570	CP	2	:Is month February?
53AD 34	02790	INC	(HL)	:Advance month count	542C C0	03580	RET	NZ	:Return if 31 day month
53AE 00	02800	RET	C	:Finished if valid month	542D 0E1C	03590	LD	C,28D	:C=# days in February
53AF 3601	02810	LD	(HL),1	:Else January of new year	542F 3A2752	03600	LD	A,(DATSTR)	:Get current year
53B1 2B	02820	DEC	HL	:Point to year	5432 E603	03610	AND	3	:Year divisible by 4?
53B2 2B	02825	DEC	HL	: storage	5434 C0	03620	RET	NZ	:if not leap year
53B3 7E	02830	LD	A,(HL)	:Get current year	5435 0C	03630	INC	C	:C=29 (# days leap Feb.)
53B4 FE63	02840	CP	99D	:See if last of century	5436 09	03640	RET		:Finished
53B6 34	02850	INC	(HL)	:Advance year count	5437 55	03650 FCB	DEFM	'USDATE/SYS'	:File Control Block area
53B7 0B	02860	RET	C	:Finished if valid year	53 44 41	54 45 2F 53 59 53			
53B8 3600	02870	LD	(HL),0	:Else reset year count	5441 03	03660	DEFB	3	: with program filename

#015	#367#	DEFS	21D					; (total 32 bytes)	
#100	#368#	FILBUF	DEFS	100H					;File I/O buffer area
#500	#369#	SYS#	DEFS	500H					;SYS#/SYS temp. storage
52B3	#370#	END	START						
#####	TOTAL ERRORS								
ADV	5395	APR	5273	ARROW	5388	AUG	5283	BACK	53C5
CHECEN	5380	CNTURY	522B	DATSTR	5227	DEC	52A1	DSPMSG	53E0
ENDYR	5281	ERREXT	5368	EXIT	5361	FEB	5437	FEB	5266
FILBUF	5457	FNDAT	533B	FRI	5251	GETBFR	54#F	GETKEY	52EC
JAN	525F	JUL	527F	JUN	527B	MAR	526E	MARKER	5226
MAXDAY	541B	MAY	5278	MON	5233	MSG	52B0	NOTCR	5373
NOV	5299	OCT	5292	PROMPT	52A9	PRTCOM	54#A	PRTNUM	53FB
PRTSPC	54#9	PRTSTR	53E5	SAT	5257	SEP	5289	SETDA2	53CB
SETDAY	539D	START	5283	SUN	522D	SYS#	5557	TABLE	52#0
THU	5249	TUE	5239	UNSHFT	538A	UPDATE	5313	WED	5240

DEFAULT CONFIGURATIONS FOR TRSDOS 6.2
by Dave Bower

TRSDOS 6.2 comes configured for two drives (DEVICE command). If you add one or two more drives you must enable the drives (SYSTEM command) and then create a configuration file (SYSGEN command). This takes up disk space and slows the booting of the system. The following patches will patch BOOT/SYS to default to drives :1, :2 and/or :3 enabled (or disabled). There are also patches to allow drives :1, :2 and/or :3 to default to SIDES=2 upon power-up.

I have provided the patches and an explanation. If the patches work and you don't give a hoot why, then read no further. If for some reason the patches don't work on your TRSDOS 6.2, or you want to know what is going on, then the rest of this article will explain how and why.

Of course the accuracy of this info is not guaranteed (hey, how can I prevent typos!?) and nobody is perfect (especially the person applying these patches to your diskette), so try them on a back-up diskette first.

Patch #1

This patch causes TRSDOS 6.2 to recognize :2 upon powerup without a configuration file.

PATCH BOOT/SYS.LSIDOS (D02,84=C3:F02,84=C9)

Patch #2

This patch causes TRSDOS 6.2 to recognize :3 upon powerup without a configuration file.

PATCH BOOT/SYS.LSIDOS (D02,8E=C3:F02,8E=C9)

Patch #3

This patch causes TRSDOS 6.2 to recognize :1 as SIDES=2 without a configuration file.

PATCH BOOT/SYS.LSIDOS (D02,7E=62:F02,7E=42)

Patch #4

This patch causes TRSDOS 6.2 to recognize :2 as SIDES=2 without a configuration file.

PATCH BOOT/SYS.LSIDOS (D02,88=64:F02,88=44)

Patch #5

This patch causes TRSDOS 6.2 to recognize :3 as SIDES=2 without a configuration file.

PATCH BOOT/SYS.LSIDOS (D02,92=68:F02,92=48)

What you have just done is modify the Drive Code Table (DCT). This table holds important information the system needs to interface with the drives.

There are eight ten-byte entries (one for each logical drive, 0-7). We are only concerned with the first four (floppy) drives, 0 thru 3.

Each ten-byte entry contains the following information about its respective drive position.

The first byte will be either a C3 or a C9. If it is a C3 the next two bytes are the address of the disk I/O routines. If it is a C9 (C9 is a RET, return instruction) the drive is disabled. This is the byte to change to disable or enable the drives. A C3 enables the drive, a C9 disables it.

The fourth byte (of each 10-byte entry) contains flags for the drive specifications for each drive. Bits 0 & 1 = step rate, bit 2 = time delay (1 or .5 sec.), bit 3 = hard or floppy, bit 4 = side information for the FDC, bit 5 = 8" or 1/4, bit 6 = DDEN or SDEN and bit 7 = software write protection status.

The fifth byte contains more drive information. Bits 0 thru 3 contain the physical drive address, bit 4 = flag for alien disk controller (talk about foresight, we don't even know if there is intelligent life in space).

BIT 5 of this byte contains the flag for double sided diskettes. A "1" indicates that the diskette in this drive is double sided, a "0" indicates that the diskette is single sided. This is the bit to set (or reset) to cause the system to default to your sides configuration.

Bit 6 = flag for double density capabilities. Bit 7 = special flag for disk accesses with TRSDOS 6.2

Byte 6 contains FDC information.

Byte 7 contains the highest cylinder number on the diskette.

Bytes 8 & 9 contain allocation information.

Byte 10 contains contains the directory location for this drive position.

This information is available, in greater detail, in the Model 4 Technical Reference Manual. What it doesn't tell, is where the darn DCT table is!

The DCT is located in the file BOOT/SYS.LSIDOS. On my diskette it is located on sector 2. It is easy to identify. Each ten-byte group starts with a C3 (the first two will on the distribution diskette) or a C9. The seventh byte will always be a hex 27. This will always be there because it tells the system that this drive position is a 40 track drive. I found it the first time by having Super Utility search out all the hex 27's on a minimum system diskette and then scoping out each one.

Use and enjoy!

THE BULLETIN BOARD OF MODEM USERS' GROUP

This is a BBS system for MUG, the Modem Users' Group. Membership is \$20 per year and includes 6 issues of MODEM-LINES, their newsletter/ magazine. You can request membership information while on-line, or you can mail a check to the this address and the latest issue of MODEM-LINES and a membership application will be sent to you: MUG, Box 227, 132 Gazza Blvd., Farmingdale, New York 11735

The BBS number is (516) 742-0039 and operates at 300/1200/2400 bps., 24 hours per day. You do NOT need to be a member to access the BBS (at this writing). The purpose of the BBS is information - not downloading programs. There are some programs available for downloading, but messages and text information are the main purposes of the board. Interests of the board include telecommunications, modem use, tips, hints, help, and information about other systems. Users are requested to enter messages concerning other BBS systems, RCP/Ms, CompuServe, Delphi or The Source, packet news, or any tip on modem use you feel will help other modem users.

As far as I could tell, this is not a "pirate" or "cracker" board, but rather one that serves the legitimate interests of modem users. However, for some reason the message base is very underused, averaging about one message per day! So, if you call, why not leave a message concerning some aspect of telecommunications and help keep this board alive?

PURCHASE ORDER FORM GENERATOR

by John C. Adams, Jr.

Here are two versions of a user-oriented purchase order form generator which can be easily customized to meet anyone's ordering requirements. The necessary modifications by line number are clearly identified near the top of the program listing, and the printer control codes are commented throughout throughout the listing in case they need to be changed from the current Epson/Gemini values. The only differences between the Model I/III BASIC version and the Model 4 BASIC version involve use of the 80 column screen and position formatting with reverse video in the Model 4 version. Both versions are totally interactive with the user via screen prompts for necessary inputs; certain default information is built-in through the above-mentioned user modifications.

MODEL I/III BASIC VERSION

```

10 REM *****
20 REM * PURCHASE ORDER FORM GENERATOR *
30 REM * FOR USE WITH TRS-80 MODEL I OR III DISK BASIC *
40 REM *****
50 REM * ORIGINAL VERSION BY R. ATHANASIOU *
60 REM * MODIFIED BY J.C. ADAMS, JR. AND S.C. WILLIAMS *
70 REM *****
80 REM * PRINTER CONTROL CODES ARE FOR EPSON/GEMINI *
90 REM * AND MAY REQUIRE MODIFICATION FOR OTHER PRINTERS *
100 REM *****
110 REM * USER MUST MODIFY THE FOLLOWING LINES: *
120 REM * 340 MASTERCARD NUMBER/EXPIRATION DATE *
130 REM * 350 VISA CARD NUMBER/EXPIRATION DATE *
140 REM * 360 AMERICAN EXPRESS CARD NUMBER/ *
150 REM * EXPIRATION DATE *
160 REM * 390 YOUR NAME *
170 REM * 400 YOUR STREET ADDRESS *
180 REM * 410 YOUR CITY, STATE, ZIP CODE *
190 REM * 420 YOUR TELEPHONE NUMBER *
200 REM * 740 YOUR AUTHORIZING SIGNATURE *
210 REM * 970 YOUR HARDWARE DESCRIPTION *
220 REM * 980 YOUR SYSTEM SOFTWARE DESCRIPTION *
230 REM *****
240 CLS :IF PEEK(14312) <> 61 THEN PRINT @214,"PRINTER OFF-LINE":
PRINT @335,"READY PRINTER AND PRESS <ENTER>";: LINE INPUT Z$:
CLS
250 CLEAR 3000: LPRINT CHR$(27); CHR$(64); : REM INITIALIZE
PRINTER
260 U$="$$$#.##": REM DOLLAR AND CENTS FORMAT
270 REM FN CN$ CENTERS STRING BY PADDING LEFT BLANKS
280 DEF FN CN$(A$,A$)= STRING$(A$/2- LEN(A$)/2-5,"")+A$
290 PRINT FN CN$("PURCHASE ORDER FORM GENERATOR",64):PRINT
300 PRINT :INPUT "IS THIS A CREDIT CARD (C) OR PERSONAL CHECK
($) PURCHASE ";M$
310 ON INSTR("CS",M$) GOTO 320 ,370 : GOTO 300
320 PRINT :INPUT "MASTERCARD (M) OR VISA (V) OR AMERICAN
EXPRESS (A)";K$
330 ON INSTR("MVA",K$) GOTO 340 ,350 ,360 : GOTO 320
340 C$(1)="1234 5678 8765 4321":C$(2)="12/34":C$(3)=" < MASTERCARD
>": GOTO 390
350 C$(1)=" **** * * * * *":C$(2)="**/**":C$(3)=" < VISA CARD
>": GOTO 390
360 C$(1)=" **** * * * * *":C$(2)="**/**":C$(3)=" < AMERICAN
EXPRESS CARD >": GOTO 390
370 PRINT : INPUT "PERSONAL CHECK NUMBER "; CN$
380 REM INSERT YOUR ADDRESS HERE.. YOU ARE PROMPTED FOR NAME
390 PRINT : LINE INPUT "NAME OF PURCHASER: ";A$(1) : IF
LEN(A$(1))=0 THEN A$(1) = "JOHN Q. PUBLIC, ESQ."
400 A$(2)="9876 MAIN STREET"
410 A$(3)="ANYTOWN, US 98765"
420 PN$="(987) 654 - 3210"
430 PRINT :LINE INPUT "TODAY'S DATE (MONTH DAY YEAR): ";D$
440 PRINT :PRINT :LINE INPUT "TO: ";B$(1)
450 LINE INPUT "ADDRESS: ";B$(2)
460 LINE INPUT "CITY, STATE & ZIP (use comma): ";B$(3)
470 PRINT : F$="N" : INPUT "IS THIS AN ORDER FOR PERSONAL
COMPUTER SOFTWARE (Y/N) ";F$
480 PRINT
490 INPUT "TOTAL NUMBER OF ITEMS IN THIS ORDER ";N
500 IF N > 10 THEN PRINT " *** TOTAL NUMBER OF ITEMS IN THIS
ORDER MUST BE <= 10 ***": GOTO 480
510 PRINT

```

```

520 REM NOW ENTER THE QUANTITY, DESCRIPTION AND UNIT PRICE
530 FOR J=1 TO N
540 DL$="N"
550 CLS :PRINT "QUANTITY of item ";J;:INPUT Q(J)
560 PRINT : PRINT "DESCRIPTION of item ";J; " ?";
570 CP=PEEK(16416)+256*PEEK(16417) : POKE CP+16,2 : PRINT
580 LINE INPUT D$(J)
590 IF LEN(D$(J)) > 42 THEN PRINT " *** LINE TOO LONG - REENTER
***" : GOTO 560
600 PRINT : DL$="N" : INPUT "ANOTHER DESCRIPTION LINE NEEDED
(Y/N) ";DL$
610 IF INSTR("Yy",DL$) <> 0 THEN LINE INPUT DD$(J)
620 IF LEN(DD$(J)) > 42 THEN PRINT " *** LINE TOO LONG - REENTER
***" : GOTO 600
630 PRINT : INPUT "UNIT PRICE (OMIT '$') ";P(J)
640 NEXT J
650 CLS :INPUT "SALES TAX PERCENTAGE (e.g. 0.075) IF APPLICABLE
(ELSE 0) ";Z
660 NP = 0 : FOR J=1 TO N : NP = NP + Q(J)*P(J) : NEXT J
670 TX = NP*Z : TX = INT(TX*100 + .5)/100
680 FP = NP + TX
690 PRINT :PRINT "TOTAL COST OF THE ABOVE ITEMS IS ";: PRINT
USING U$;FP
700 PRINT :INPUT "ENTER THE SHIPPING AND HANDLING CHARGE (OMIT
'$') ";S
710 PRINT : SI$ = "N" : INPUT "ANY ORDER-SPECIFIC INSTRUCTIONS
(Y/N) ";SI$
720 IF INSTR("Yy",SI$) <> 0 THEN LINE INPUT OS$
730 IF LEN(OS$) > 58 THEN PRINT " *** LINE TOO LONG - REENTER
***" : GOTO 710
740 PRINT : LINE INPUT "AUTHORIZING SIGNATURE: ";A$(6) : IF
LEN(A$(6))=0 THEN A$(6) = "John Q. Public, Esq."
750 IF LEN(A$(6)) > 32 THEN PRINT " *** NAME TOO LONG - REENTER
***" : GOTO 740
760 FOR CC=1 TO 2 :CLS : PRINT @ 404, "PRINTING PURCHASE ORDER
";
770 LPRINT CHR$(27); CHR$(69); : REM EMPHASIZED PRINT
780 LPRINT CHR$(27); CHR$(71); : REM DOUBLE-STRIKE PRINT
790 LPRINT FN CN$("P U R C H A S E O R D E R", 80)
800 LPRINT CHR$(27); CHR$(72); : REM CANCEL DOUBLE-STRIKE PRINT
810 LPRINT : LPRINT : REM PRINTS YOUR HEADING
820 LPRINT FN CN$(A$(1),80)
830 LPRINT FN CN$(A$(2),80)
840 LPRINT FN CN$(A$(3),80)
850 LPRINT FN CN$(PN$,80)
860 LPRINT
870 LPRINT FN CN$(D$,80): REM PRINTS DATE
880 LPRINT :LPRINT :LPRINT
890 LPRINT "TO: ";: REM SUPPLIERS NAME AND ADDRESS
900 LPRINT TAB(5);B$(1)
910 LPRINT TAB(5);B$(2)
920 LPRINT TAB(5);B$(3)
930 LPRINT : LPRINT : LPRINT
940 LPRINT "PLEASE SHIP THE FOLLOWING ITEMS:"
950 REM IF SOFTWARE ITEMS, SYSTEM IS SPECIFIED
960 IF INSTR("Yy",F$) <> 0 THEN GOTO 970 ELSE GOTO 990
970 LPRINT :LPRINT "FOR USE WITH TRS-80 MODEL 4, 128K RAM,
RS-232C, DUAL FLOPPY DISK SYSTEM"
980 LPRINT "RUNNING TRSDOS 6.1/6.2, LDOS 5.1.4, TRSDOS 1.3, CP/M
2.2, AND CP/M PLUS"
990 LPRINT
1000 LPRINT "QTY ";
1010 LPRINT TAB(10);"DESCRIPTION";
1020 LPRINT TAB(50);"UNIT PRICE";
1030 LPRINT TAB(67);"AMOUNT"
1040 LPRINT STRING$(79,"="):LPRINT
1050 T = 0 : REM INITIALIZE RUNNING TOTAL
1060 FOR J=1 TO N
1070 LPRINT Q(J);: REM QUANTITY
1080 LPRINT TAB(5);D$(J);: REM DESCRIPTION
1090 LPRINT TAB(50);
1100 LPRINT USING U$;P(J);: REM UNIT PRICE
1110 P=Q(J)*P(J): REM UNIT PRICE * QUANTITY
1120 LPRINT TAB(65);
1130 LPRINT USING U$;P: REM ITEM TOTAL
1140 T=T+P: REM RUNNING TOTAL
1150 IF LEN(DD$(J)) > 0 THEN LPRINT TAB(5);DD$(J)
1160 LPRINT : REM SKIP LINE BEFORE NEXT ITEM
1170 NEXT J: REM GET NEXT ITEM
1180 LPRINT TAB(65);"-----"

```

```

1190 LPRINT TAB(30);"TOTAL FOR MERCHANDISE";
1200 LPRINT TAB(65)
1210 LPRINT USING U$;T
1220 T1-T*Z:T1= INT(T1*100+.5)/100: REM COMPUTE TAX
1230 LPRINT TAB(30);"SALES TAX";
1240 LPRINT TAB(65);
1250 LPRINT USING U$;T1
1260 LPRINT TAB(30);"SHIPPING AND HANDLING ";
1270 LPRINT TAB(65)
1280 LPRINT USING U$;S
1290 LPRINT TAB(65);"-----"
1300 LPRINT TAB(58);"TOTAL";
1310 LPRINT TAB(65)
1320 LPRINT USING U$;T+S+T1: REM TOTAL + SHIPPING + TAX
1330 LPRINT
1340 IF M$="C" THEN 1350 ELSE 1380
1350 LPRINT :LPRINT "PLEASE CHARGE MY ";C$(3)
1360 LPRINT "CARD NUMBER: ";C$(1); " ";"EXPIRATION DATE: ";C$(2)
1370 GOTO 1400
1380 LPRINT "ENCLOSED PLEASE FIND PERSONAL CHECK NUMBER "; CN$;
" FOR ";
1390 LPRINT USING U$;S+T+T1
1400 IF LEN(OS$) > 0 THEN LPRINT OS$
1410 LPRINT :LPRINT :LPRINT :LPRINT
TAB(5);STRING$(32,CHR$(95));"AUTHORIZING SIGNATURE"
1420 LPRINT CHR$(27); CHR$(52);: REM ITALIC PRINT
1430 LPRINT TAB(5);FN CN$(A$(6),37)
1440 LPRINT CHR$(27); CHR$(53);: REM CANCEL ITALIC PRINT
1450 LPRINT CHR$(12);: REM FORM FEED TO NEXT PAGE
1460 NEXT CC
1470 CLS : OS="N" : INPUT "DO YOU HAVE ANOTHER ORDER (Y/N)";OS
1480 IF INSTR("Y",OS) <> 0 THEN GOTO 240 ELSE PRINT
CHR$(27);CHR$(64); : CLS : END

```

MODEL 4 BASIC VERSION

```

10 REM
*****
20 REM * PURCHASE ORDER FORM GENERATOR
*
30 REM * FOR USE WITH TRS-80 MODEL 4 DISK BASIC 1.00 OR 1.01
*
40 REM
*****
50 REM * ORIGINAL TRS-80 MODEL III VERSION BY R. ATHANASIOU
*
60 REM * MODIFIED BY J.C. ADAMS, JR. AND S.C. WILLIAMS *
70 REM
*****
80 REM * PRINTER CONTROL CODES ARE FOR EPSON/GEMINI
*
90 REM * AND MAY REQUIRE MODIFICATION FOR OTHER PRINTERS
*
100 REM
*****
110 REM * USER MUST MODIFY THE FOLLOWING LINES:
*
120 REM * 340 MASTERCARD NUMBER/EXPIRATION DATE
*
130 REM * 350 VISA CARD NUMBER/EXPIRATION DATE
*
140 REM * 360 AMERICAN EXPRESS CARD NUMBER/
*
150 REM * EXPIRATION DATE
*
160 REM * 390 YOUR NAME
*
170 REM * 400 YOUR STREET ADDRESS
*
180 REM * 410 YOUR CITY, STATE, ZIP CODE
*
190 REM * 420 YOUR TELEPHONE NUMBER
*
200 REM * 710 YOUR AUTHORIZING SIGNATURE
*
210 REM * 930 YOUR HARDWARE DESCRIPTION
*
220 REM * 940 YOUR SYSTEM SOFTWARE DESCRIPTION
*
230 REM
*****

```

```

240 CLS :IF INP(248) <> 61 THEN PRINT @(3,30),"PRINTER OFF-LINE";
PRINT @(5,23),"READY PRINTER AND PRESS <ENTER>";: LINE INPUT Z$:
CLS
250 CLEAR : LPRINT CHR$(27); CHR$(64); : REM INITIALIZE PRINTER
260 US="$###.##": REM DOLLAR AND CENTS FORMAT
270 REM FN CN$ CENTERS STRING BY PADDING LEFT BLANKS
280 DEF FN CN$(A$,A%)= STRING$(A%/2- LEN(A$)/2-.5," ") +A$
290 PRINT FN CN$("PURCHASE ORDER FORM GENERATOR",80):PRINT
300 PRINT :INPUT "IS THIS A CREDIT CARD (C) OR PERSONAL CHECK
($) PURCHASE ";M$
310 IF INSTR(1,M$,"C") = 1 THEN GOTO 320 ELSE IF INSTR(1,M$,"$") =
1 THEN GOTO 370 ELSE GOTO 300
320 PRINT :INPUT "MASTERCARD (M) OR VISA (V) OR AMERICAN
EXPRESS (A)";K$
330 IF INSTR(1,K$,"M") = 1 THEN GOTO 340 ELSE IF INSTR(1,K$,"V") =
1 THEN GOTO 350 ELSE IF INSTR(1,K$,"A") = 1 THEN GOTO 360 ELSE
GOTO 320
340 C$(1)="1234 5678 8765 4321":C$(2)="12/34":C$(3)=" < MASTERCARD
>": GOTO 390
350 C$(1)=" **** * * * * *":C$(2)="**/**":C$(3)=" < VISA CARD
>": GOTO 390
360 C$(1)=" ***** * * * * *":C$(2)="**/**":C$(3)=" < AMERICAN
EXPRESS CARD >": GOTO 390
370 PRINT : INPUT "PERSONAL CHECK NUMBER "; CN$
380 REM INSERT YOUR ADDRESS HERE.. YOU ARE PROMPTED FOR NAME
390 PRINT : LINE INPUT "NAME OF PURCHASER: ";A$(1) : IF
LEN(A$(1))=0 THEN A$(1) = "JOHN Q. PUBLIC, ESQ."
400 A$(2)="9876 MAIN STREET"
410 A$(3)="ANYTOWN, US 98765"
420 PN$="(987) 654 - 3210"
430 PRINT :LINE INPUT "TODAY'S DATE (MONTH DAY YEAR) ";D$
440 PRINT :PRINT :LINE INPUT "TO ";B$(1)
450 LINE INPUT "ADDRESS: ";B$(2)
460 LINE INPUT "CITY, STATE & ZIP (use comma) ";B$(3)
470 PRINT :INPUT "IS THIS AN ORDER FOR PERSONAL COMPUTER
SOFTWARE (Y/N) ";F$
480 PRINT
490 INPUT "TOTAL NUMBER OF ITEMS IN THIS ORDER ";N
500 IF N > 10 THEN PRINT "**** TOTAL NUMBER OF ITEMS IN THIS
ORDER MUST BE <= 10 ****": GOTO 490
510 PRINT
520 REM NOW ENTER THE QUANTITY, DESCRIPTION AND UNIT PRICE
530 FOR J=1 TO N
540 DL$="N"
550 CLS :PRINT "QUANTITY of item ";J;:INPUT Q(J)
560 PRINT "DESCRIPTION of item ";J; "?"
570 RN=ROW(0) : PRINT @ (RN,0), STRING$(43,CHR$(143)); : PRINT @
(RN,0), CHR$(128);
580 LINE INPUT D$(J)
590 INPUT "ANOTHER DESCRIPTION LINE NEEDED (Y/N) ";DL$
600 IF INSTR(1,DL$,"Y") = 1 OR INSTR(1,DL$,"y") = 1 THEN RN=ROW(0)
: PRINT @ (RN,0), STRING$(43,CHR$(143)); : PRINT @ (RN,0), CHR$(128);
: LINE INPUT DD$(J)
610 INPUT "UNIT PRICE (OMIT '$') ";P(J)
620 NEXT J
630 CLS :INPUT "SALES TAX PERCENTAGE (e.g. 0.075) IF APPLICABLE
(ELSE 0) ";Z
640 NP = 0 : FOR J=1 TO N : NP = NP + Q(J)*P(J) : NEXT J
650 TX = NP*Z : TX = INT(TX*100 + .5)/100
660 FP = NP + TX
670 PRINT :PRINT "TOTAL COST OF THE ABOVE ITEMS IS ": PRINT
US$;FP
680 PRINT :INPUT "ENTER THE SHIPPING AND HANDLING CHARGE (OMIT
'$') ";S
690 PRINT : INPUT "ANY ORDER-SPECIFIC INSTRUCTIONS (Y/N) "; SI$
700 IF INSTR(1,SI$,"Y") = 1 OR INSTR(1,SI$,"y") = 1 THEN RN=ROW(0) :
PRINT @ (RN,0), STRING$(58,CHR$(143)); : PRINT @ (RN,0), CHR$(128); :
LINE INPUT OS$
710 PRINT :PRINT "AUTHORIZING SIGNATURE "; : RN=ROW(0) :
CP=POS(0) : PRINT @ (RN,CP), STRING$(33,CHR$(143)); : PRINT @
(RN,CP), CHR$(128); : LINE INPUT A$(6) :IF LEN(A$(6))=0 THEN A$(6) =
"John Q. Public, Esq."
720 FOR CC=1 TO 2 :CLS : PRINT @ (10,28), "PRINTING PURCHASE
ORDER ";
730 LPRINT CHR$(27); CHR$(69); : REM EMPHASIZED PRINT
740 LPRINT CHR$(27); CHR$(71); : REM DOUBLE-STRIKE PRINT
750 LPRINT FN CN$("P U R C H A S E O R D E R", 80)
760 LPRINT CHR$(27); CHR$(72); : REM CANCEL DOUBLE-STRIKE PRINT
770 LPRINT : LPRINT : REM PRINTS YOUR HEADING
780 LPRINT FN CN$(A$(1),80)

```

```

790 LPRINT FN CN$(A$(2),80)
800 LPRINT FN CN$(A$(3),80)
810 LPRINT FN CN$(PN$,80)
820 LPRINT
830 LPRINT FN CN$(D$,80): REM PRINTS DATE
840 LPRINT :LPRINT :LPRINT
850 LPRINT "TO: " : REM SUPPLIERS NAME AND ADDRESS
860 LPRINT TAB(6);B$(1)
870 LPRINT TAB(6);B$(2)
880 LPRINT TAB(6);B$(3)
890 LPRINT : LPRINT : LPRINT
900 LPRINT "PLEASE SHIP THE FOLLOWING ITEMS:"
910 REM IF SOFTWARE ITEMS, SYSTEM IS SPECIFIED
920 IF INSTR(1,F$, "Y") = 1 OR INSTR(1,F$, "y") = 1 THEN GOTO 930
ELSE GOTO 950
930 LPRINT :LPRINT "FOR USE WITH TRS-80 MODEL 4, 128K RAM,
RS-232C, DUAL FLOPPY DISK SYSTEM"
940 LPRINT "RUNNING TRSDOS 6.1/6.2, LDOS 5.1.4, TRSDOS 1.3, CP/M
2.2, AND CP/M PLUS"
950 LPRINT
960 LPRINT "QTY ";
970 LPRINT TAB(11);"DESCRIPTION";
980 LPRINT TAB(51);"UNIT PRICE";
990 LPRINT TAB(68);"AMOUNT"
1000 LPRINT STRING$(79, "-"):LPRINT
1010 T = 0 : REM INITIALIZE RUNNING TOTAL
1020 FOR J=1 TO N
1030 LPRINT Q(J): REM QUANTITY
1040 LPRINT TAB(6);D$(J): REM DESCRIPTION
1050 LPRINT TAB(51);
1060 LPRINT USING US:P(J): REM UNIT PRICE
1070 P=Q(J)*P(J): REM UNIT PRICE * QUANTITY
1080 LPRINT TAB(66);
1090 LPRINT USING US:P: REM ITEM TOTAL
1100 T=T+P: REM RUNNING TOTAL
1110 IF LEN(DD$(J)) > 0 THEN LPRINT TAB(6);DD$(J)
1120 LPRINT : REM SKIP LINE BEFORE NEXT ITEM
1130 NEXT J: REM GET NEXT ITEM
1140 LPRINT TAB(66);"-----"
1150 LPRINT TAB(31);"TOTAL FOR MERCHANDISE";
1160 LPRINT TAB(66)
1170 LPRINT USING US:T
1180 T1=T*Z:T1=INT(T1*100+5)/100: REM COMPUTE TAX
1190 LPRINT TAB(31);"SALES TAX";
1200 LPRINT TAB(66);
1210 LPRINT USING US:T1
1220 LPRINT TAB(31);"SHIPPING AND HANDLING ";
1230 LPRINT TAB(66)
1240 LPRINT USING US:S
1250 LPRINT TAB(66);"-----"
1260 LPRINT TAB(59);"TOTAL";
1270 LPRINT TAB(66)
1280 LPRINT USING US:T+S+T1: REM TOTAL + SHIPPING + TAX
1290 LPRINT
1300 IF M$="C" THEN 1310 ELSE 1340
1310 LPRINT :LPRINT "PLEASE CHARGE MY ":C$(3)
1320 LPRINT "CARD NUMBER: ":C$(1);" ";"EXPIRATION DATE: ":C$(2)
1330 GOTO 1360
1340 LPRINT "ENCLOSED PLEASE FIND PERSONAL CHECK NUMBER "; CN$;
" FOR ";
1350 LPRINT USING US:S+T+T1
1360 IF LEN(OS$) > 0 THEN LPRINT OS$
1370 LPRINT :LPRINT :LPRINT :LPRINT
TAB(6);STRING$(32,CHR$(95));"AUTHORIZING SIGNATURE"
1380 LPRINT CHR$(27); CHR$(52): REM ITALIC PRINT
1390 LPRINT TAB(6);FN CN$(A$(6),37)
1400 LPRINT CHR$(27); CHR$(53): REM CANCEL ITALIC PRINT
1410 LPRINT CHR$(12): REM FORM FEED TO NEXT PAGE
1420 NEXT CC
1430 CLS :INPUT "DO YOU HAVE ANOTHER ORDER (Y/N)";O$
1440 IF INSTR(1,O$, "Y") = 1 OR INSTR(1,O$, "y") = 1 THEN GOTO 240
ELSE LPRINT CHR$(27); CHR$(64):CLS:END

```

GETTING THE MOST OUT OF YOUR HARD DRIVE
by Martin Pollard

[Reprinted from Micro Notes, a publication of the Dearborn TRS-80 Users Group (P.O. Box 1942, Dearborn, Michigan 48121):]

As many of you with hard drives (running LDOS 5.1 or TRSDOS 6) know, DOS formats the hard drive very inefficiently. Taking a

Tandy 5-megabyte hard drive for example, each platter is formatted with 32 sectors per cylinder, 16 sectors per granule. This means that each cylinder has only two granules. Simple math will tell you that 256 bytes per sector times 16 sectors equals 4096 bytes, or 4K per granule. If you have a small file that takes up only one sector (.25K), that means that 3.75K of usable disk space is wasted. Inexcusable! But here's a method of formatting your hard drive that will give you 4 sectors per granule and 8 granules per track, a more evenly distributed allocation system (only 1K per granule). Since there are too many hard drives out there to cover, I will concentrate on only the Tandy 5-megabyte hard drive, Tandy's drivers, and LDOS 5.1 and TRSDOS 6.2. Users of other hard drives, drivers, and DOSes, should be able to use the information below to apply it to their system.

1) Set up your hard drive with logical drives 4, 1, 2 and 3 assigned to heads 0, 1, 2 and 3, respectively, using the TRSHDX/DCT driver ("x" is either 3 or 5 for LDOS, 4 or 6 for TRSDOS 6).

2) You must now modify the DCT for the new granule allocation settings. Here is how the byte is defined:

Bits 7-5 = Number of granules per cylinder
Bits 4-0 = Number of sectors per granule

In this case, the byte value is X'E3' (11100011B), which translates to 8 granules, 4 sectors per granule. (Each value is offset from zero). The addresses to modify, in table form, are:

Drive	LDOS 5.1	TRSDOS 6.2
1	X'4712'	X'0482'
2	X'471C'	X'048C'
3	X'4728'	X'0498'
4	X'4730'	X'04A0'

Note that the values are known valid ONLY for LDOS 5.1 and TRSDOS 6.2. To modify the address, use the MEMORY command in the form:

MEMORY (ADD=X'nnnn',BYTE=X'E3')

3) Format each hard drive partition using the TRSFORMX/CMD utility (again, "x" is defined as above). TRSFORM will format the hard drive according to the specifications in the DCT, which is exactly what we want!

4) Copy the DOS onto drive 4 using the command:

BACKUP /SYS:0 :4 (S,I=N)

This copies the system files WITHOUT copying the CONFIG/SYS configuration file that might be present on your DOS disk.

5) If you are using LDOS 5.1, you must now create a CONFIG/SYS file. This is so that, when we finally transfer control to the hard drive, we can copy the final CONFIG/SYS file back to the boot disk so LDOS recognizes it. It is strange, I know, because you don't need this step under TRSDOS 6. Anyway, perform the following command:

SYSTEM (SYSGEN)

and continue on.

6) Transfer control to drive 4 by issuing the command:

SYSTEM (SYSTEM=4)

7) Copy any other files, utilities, etc. to the hard drive. After doing so, you must then save the current configuration, which will save the hard driver, any in-memory modules, etc., as well as the current DCTs. Under LDOS, you must issue the following commands:

SYSTEM (SYSGEN) COPY CONFIG/SYS.CCC:0 :4
It's easier under TRSDOS 6, just one command:

SYSGEN (DRIVE=4)

Your hard drive is now ready to go with your new format. I have been using my Tandy 5-megabyte hard drive with this format under TRSDOS 6.2.1 for several months now, and have not had one problem. If anyone tries this using LDOS 5.1, please let me know how error-free it is.

CHANGE LAZYWRITER 3.4a TO DISPLAY TRUE FREE GRANS
 ON 80 TRACK DOUBLE SIDED DISKS
 UNDER NEWDOS/80 VERSION 2 (MODEL 1 SD)
 by Keith Stewart
 P.O. Box 28-020, Kelburn, Wellington 5, New Zealand

With the DIR/CMD file accessed from EDIT with (clear/break) Lazywriter lets you use some DOS commands and compile a list of directories. It was this last use which started me on patching DIR/CMD to enable it to display correct free grans on 80 track double sided drives.

Upon execution, DIR/CMD first reads in the boot sector of the disk. It then gets the third byte of the boot sector, which tells the DOS where the directory track is, and it puts this byte in the high order byte of the File Control Block it has set up and then reads in the sector pointed to by this byte, i.e. the first sector of the directory. This contains the Granule Allocation Table of the disk. Then it reads the GAT byte by byte looking for FF or FE or FD or FC which indicate which sectors and how many sectors are allocated in the grans.

Starting with first byte in the buffer where the GAT sector is stored each byte is compared with FF. BC is used as a counter and is loaded with 50H. The value in BC is decremented for each byte examined. HL is loaded with 0000 and increments with 0 for FF and 1 for FE or FD and 2 for FC. If the GAT byte is not FF then BC value is put on stack and BC loaded with 08. RLCA eight times to check for FE (means second sector allocated) or FD (means first sector allocated) or FC (means first & second sectors free) This comparison continues until BC=0000. The value in HL then is computed and the resulting number is the number of free grans available on the disk.

Most TRSDOS compatible disks have 80 bytes (50H) allocated to the Gran Allocation Table, so that is why Lazywriter uses 50H as a counter. But NEWDOS/80 can extend the GAT if needed, and does so on 80 track double sided disks if we allocate 20 sectors per track. The counter has then to be changed to A0 or 160 from the default value of 50H.

Using the DFS function of SUPERZAP, find File Relative Sector 2 of DIR/CMD and MOD 68 (change byte 68) from 50 to A0. If you only have double sided drives then this is all you need to do to let LAZYWRITER display the correct free grans. This means, however, that Lazywriter will display false free grans on any single sided or 40 track double sided disks.

If you have a mixture of single sided and 80 track double sided drives then more than a zap is needed to make LAZYWRITER check for the type of drive and adjust the byte at 673DH as necessary. This patch uses the PDRIVE table which is stored at 4371H to determine how many tracks are allocated to each respective drive and if 80 tracks how many sectors per track are specified (thanks to SYDTRUG for this info.)

Assemble the source code as PATCH/CMD. You can set ORG at any address. This example uses FFACH. Using a utility which allows multiple origins when saving a file load PATCH/CMD and DIR/CMD (see note 2). Of course the utility must be out of the way of their loading areas. Change memory at 6689H-669BH from CD 36 44 to C3 AC FF (or whatever your ORG is). This links DIR/CMD to the PATCH. Then write out DIR/CMD with the following parameters:

```
Start 5262H 5285H 52CFH 64FOH 6E4BH FFACH
End 5262H 5285H 52CFH 6E2CH 705DH FFFFH
Entry 6509H
```

The patch loads in high memory starting at FFACH whenever DIR/CMD is called. To protect this memory set HIMEM before calling Lazywriter if your file is likely to be that large or set up a DO file to set HIMEM and then load L/CMD.

DIR/CMD reads the directory from drive 0 when you call it from Lazywriter. If you want it to default to another drive then change the byte at 7043H in DIR/CMD or using SUPERZAP File Relative Sector 11 MOD 74 change this byte to 01 or 02 or 03.

(Note 1) I had originally put the patch in an apparently empty memory area under LAZYWRITER so as to not have to worry about setting HIMEM. But when inserting tabs in EDIT the cursor inserted about three lines. That's why it is now in high memory. If you find another spare place then let me know.

(Note 2) A fine utility which loads and save multiple origins files, among other things, is available from Briggs Software, 14 Allan Berry Avenue, Napier, New Zealand. No I am not related to him.

[Editor's note: Although not written for the purpose, I suspect that this patch (perhaps with a slight modification) would also work with double density. If anyone gets this working under double density, please let us know what changes (if any) you had to make.]

```
00100 :A PATCH FOR LAZYWRITER 3.4 TO ENABLE IT TO GIVE CORRECT
00110 :FREE GRANS WHEN CALLING DIR/CMD WITH 80TRK DS DRIVE.
00120 :USE THIS PATCH ONLY IF YOU HAVE A MIX OF 80TRK DS
00130 :AND OTHER TYPES OF DRIVE I.E 35-40 SINGLE OR 40 DOUBLE
00140 :SIDED OR 80 SINGLE ELSE USE MY ZAP FOR JUST 80TRK DS.
00150 :YOU MUST BE BE RUNNING NEWDOS 80 V2 AND SINGLE DENSITY
00160 :IT CAN ASSEMBLED ANYWHERE ABOVE THE TEXT. USE HIMEM TO
00170 :PROTECT IT.
00180 :ZAP FOR DIR/CMD WHEN YOU ONLY HAVE 80TRK DS DRIVES
00190 :DFS DIR/CMD RFS.2.MOD68 CHANGE 50 TO A0
00200 :
00210 :KEITH STEWART BOX 28-020 WELLINGTON NEW ZEALAND
00220 :
00230 :***TABLE*** REFERRED TO IN COMMENTS IS PDRIVE TABLE
00240 :STORED IN MEMORY.
```

```
FFAC 00250 ORG FFACH ;ANYWHERE TO SUIT
FFAC 09 00260 EXX ;SAVE IMPORTANT REGISTERS
FFAD 3A4370 00270 LD A,(7043H) ;7TH BYTE OF FCB-DRIVE#
FFB0 FE03 00280 CP 03 ;IS IT DRIVE 3?
FFB2 2843 00290 JR Z,TEST3 ;GO TO DRIVE 3 TEST IF Y
FFB4 FE02 00300 CP 02 ;IS IT DRIVE 2?
FFB6 2836 00310 JR Z,TEST2 ;GO TO DRIVE 2 TEST IF Y
FFB8 FE01 00320 CP 01 ;IS IT DRIVE 1?
FFBA 2829 00330 JR Z,TEST1 ;GO TO DRIVE 1 TEST IF Y
FFBC 3A7443 00340 TEST0 LD A,(4374H) ;# TRKS FROM TABLE DR 0
FFBE 217543 00350 LD HL,A,4375H ;# SECTORS HERE DRIVE 0
FFC2 FE50 00360 TEST CP 50H ;IS IT 80 TRK?
FFC4 280F 00370 JR Z,TEST00 ;YES GO CHECK IF OSIDED
FFC6 3E50 00380 RET00 LD A,0050H ;MAKE SURE DEFAULT 50H
FFC8 323067 00390 LD (673DH),A ;LOAD DEFAULT INTO PROG
FFCB 38 00400 RETURN DEC SP ;CORRECT STACK
FFCC 38 00410 DEC SP ;CORRECT STACK
FFCD 218C66 00420 LD HL,668CH ;PC VALUE NEEDED
FFD0 E3 00430 EX (SP),HL ;PUT ON STACK
FFD1 09 00440 EXX ;RESTORE REGISTERS
FFD2 C33644 00450 JP 4436H ;CONTINUE DIR/CMD
FFD5 7E 00460 TEST00 LD A,(HL) ;# SECT/TRK IN HL ALREADY
FFD6 FE14 00470 CP 14H ;IS IT 20 IE DOUBLE SIDED
FFD8 2803 00480 JR Z,PUTIN ;YES THEN CHANGE VALUE
FFDA C3C6FF 00490 JP RET00 ;NO RETURN TO PROG.
FFDD 3EAD 00500 PUTIN LD A,00ADH ;LOAD A WITH 160
FFDF 323067 00510 LD (673DH),A ;PUT IN COUNTER ADDRESS
FFE2 C3C8FF 00520 JP RETURN ;RETURN TO PROGRAM
FFE5 3A7E43 00530 TEST1 LD A,(437EH) ;# TRKS FROM TABLE DR 1
FFE7 217F43 00540 LD HL,437FH ;# SECTORS HERE DRIVE 1
FFEB C3C2FF 00550 JP TEST ;GO & SEE IF 80 TRK
FFEE 3A8843 00560 TEST2 LD A,(4388H) ;# TRKS FROM TABLE DR 2
FFF1 218943 00570 LD HL,4389H ;# SECTORS HERE DRIVE 2
FFF4 C3C2FF 00580 JP TEST ;GO & SEE IF 80 TRK
FFF7 3A9343 00590 TEST3 LD A,(4393H) ;# TRKS FROM TABLE DR 3
FFFA 219243 00600 LD HL,4392H ;# SECTORS HERE DRIVE 3
FFFD C3C2FF 00610 JP TEST ;GO & SEE IF 80 TRK
0000 00620 END 0000
00000 TOTAL ERRORS
```

```
PUTIN FFDD RET00 FFC6 RETURN FFCB TEST FFC2 TEST00 FFBC
TEST1 FFES TEST2 FFE7 TEST3 FFF7 TEST00 FF05
```

 John Smith at (602) 279-1646 (Arizona) is seeking and willing to pay near list price for a copy of the VIVACE BASIC Compiler.

 Mel Eisele, Route 4, Box 49-C, Portland, TN, 37148, has a 128K Model 4P he is willing to sell. Call Mel at (615) 325-9387.

HEX TO DECIMAL OR DECIMAL TO HEX 'U' ROUTINE FOR TASMOM
by Nate Salisbury

[This is another of our assembly language program listings where the documentation appears as comments within the source code. For reasons that will be obvious as you study the source code, we are unable to print this in our normal "expanded" source code format (showing the hex bytes for each instruction). Here's the source code listing:]

```

00100 ; *****
00110 ; * HEX TO DECIMAL OR DECIMAL TO HEX *
00120 ; * 'U' ROUTINE FOR TASMOM *
00130 ; *****
00140 ;
00150 ; NATE SALSBURY
00160 ; 610 MADAM MOORE'S LANE
00170 ; NEW BERN, NC 28540
00180 ;
00190 ; ++++++
00200 ;
00210 ; This routine provides a 'U' ser function to TASMOM
00220 ; to convert 4 hex digits to decimal or 5 decimal
00230 ; digits to their hex equivalent.
00240 ;
00250 ; OPERATION OF MODIFIED TASMOM (AFTER HITTING 'U')
00260 ;
00270 ; TO CONVERT DECIMAL TO HEX, HIT 'D' FOLLOWED BY
00280 ; 5 DECIMAL DIGITS (0 - 9). NUMBERS LESS THAN
00290 ; 10,000 MUST HAVE LEADING ZEROS E.G. 00183
00300 ;
00310 ; TO CONVERT HEX TO DECIMAL, HIT 'H' FOLLOWED BY
00320 ; 4 HEX CHARACTERS (0 - 9 OR A - F).
00330 ;
00340 ; YOU ARE RETURNED TO THE TASMOM PROMPT AFTER
00350 ; EACH CONVERSION.
00360 ;
00370 ; ++++++
00380 ;
00390 ; There are a number of different versions of
00400 ; TASMOM which have been published. In addition,
00410 ; you may have relocated yours to other than the
00420 ; distribution ORG.
00430 ;
00440 ; The working part of this program is added beyond
00450 ; the end of TASMOM. It uses several TASMOM rou-
00460 ; tines for keyboard entry. For each EQUate, I
00470 ; show addresses for four versions of TASMOM plus
00480 ; a routine for locating the proper place if you
00490 ; have a different version.
00500 ;
00510 ; This can be done by using the TASMOM 'Find' rou-
00520 ; tine, starting at the loading address for your
00530 ; version. I'll describe a byte sequence to 'Find'
00540 ; with instructions on what to do then.
00550 ;
00560 ; First, load your version and with the 'View' com-
00570 ; mand, find the starting, ending and transfer add-
00580 ; ress for your version. Record them here.
00590 ;
00600 START EQU nnnH ;Your starting address
00610 FINISH EQU nnnH ;Your ending address
00620 TRANS EQU nnnH ;Your transfer address
00630 ;
00640 ;Since the TASMOM addresses used are for the distribution
00650 ;versions, it will be necessary to compute an 'offset'.
00660 ;
00670 ;Remove the semicolon for the version you use.
00680 ;
00690 ;OFFSET EQU START-6000H ;Model III, 'D5' version
00700 ;OFFSET EQU START-6000H ;Model III, 'D7' version
00710 ;OFFSET EQU START-0C000H ;Model 4, Version 1.10
00720 ;OFFSET EQU START-3000H ;Model 4, Version 1.12
00730 ;
00740 ;This program uses the following TASMOM routines
00750 ;Remove the initial semicolon for the EQU you need
00760 ;for your version of TASMOM.
00770 ;
00780 ;+++++
00790 ;HEXINP EQU 4541H+OFFSET ;MIII, 'D5'

```

```

00800 ;HEXINP EQU 4567H+OFFSET ;MIII, 'D7'
00810 ;HEXINP EQU 0E56FH+OFFSET ;M4, 1.10
00820 ;HEXINP EQU 3503H+OFFSET ;M4, 1.12
00830 ;
00840 ;Or, use the 'Find' command from your START address
00850 ;and look for CB 27 67 CD. Disassemble the code at
00860 ;the address shown and then back up (using the '-' key)
00870 ;to find the following sequence:
00880 ;
00890 CD nnnn 20 FB CD nnnn CD nnnn CB 27 CB 27 CB 27 67
00900 ;
00910 ;The address you want is that of the first 'CD'.
00920 ;+++++
00930 ;
00940 ;KYBORD EQU 40E1H+OFFSET ;MIII, 'D5'
00950 ;KYBORD EQU 60E6H+OFFSET ;MIII, 'D7'
00960 ;KYBORD EQU 0E0F1H+OFFSET ;M4, 1.10
00970 ;KYBORD EQU 315AH+OFFSET ;M4, 1.12
00980 ;
00990 ;Use the 'Find' command from your START to locate:
01000 ;
01010 ;FE 2A CC. Disassemble at that address and back
01020 ;up to find: CD nnnn FE 2A CC. The address you
01030 ;should use is the one for the CD instruction.
01040 ;+++++
01050 ;
01060 ;VALIDH EQU 650AH+OFFSET ;MIII, 'D5'
01070 ;VALIDH EQU 65AAH+OFFSET ;MIII, 'D7'
01080 ;VALIDH EQU 0E5B2H+OFFSET ;M4, 1.10
01090 ;VALIDH EQU 3616H+OFFSET ;M4, 1.12
01100 ;
01110 ;Or, use the 'Find' command to locate:
01120 ;
01130 ;FE 00 28 F9. Disassemble at that address and back
01140 ;up to locate: CD nnnn FE 00 28 F9. The address of
01150 ;the CD is the one you want.
01160 ;+++++
01170 ;
01180 ;UR EQU 7A1CH+OFFSET ;MIII, 'D5'
01190 ;UR EQU 7812H+OFFSET ;MIII, 'D7'
01200 ;UR EQU 0F070H+OFFSET ;M4, 1.10
01210 ;UR EQU 48BDH+OFFSET ;M4, 1.12
01220 ;
01230 ;Use the 'Find' command to locate: E5 DD E5 D5.
01240 ;Disassemble at the address shown and back up one byte.
01250 ;You should find C5 E5 DD E5 D5 D2 21. The address
01260 ;you want is that of the C5 instruction. Check that
01270 ;you have the correct group of these bytes by disas-
01280 ;sembling the earlier instructions to find:
01290 ;
01300 ;23 EB 47 70 23 18 7A B3 20 F9 C3 nnnn C5 etc.
01310 ;
01320 ;+++++
01330 ;
01340 ;UL EQU 495BH+OFFSET ;MIII, 'D5'
01350 ;UL EQU 69C6H+OFFSET ;MIII, 'D7'
01360 ;UL EQU 0E9A2H+OFFSET ;M4, 1.10
01370 ;UL EQU 39F7H+OFFSET ;M4, 1.12
01380 ;
01390 ;This address is harder to find because there are
01400 ;no 'address independent' bytes nearby to locate.
01410 ;One way is to determine the address for the UR routine
01420 ;above. Then, after noting the absolute value for UR,
01430 ;use your 'Find' command to locate: CD (LSB) (MSB) C3
01440 ;where (LSB) and (MSB) are the usual Z-80 address entry
01450 ;for UR in reverse order. The address located in this
01460 ;manner is the one you want for UL.
01470 ;
01480 ;+++++
01490 ;
01500 ;The last address needed is the location of the 'jump'
01510 ;address for the 'U' command.
01520 ;JUMP EQU 60DCH+OFFSET ;MIII, 'D5'
01530 ;JUMP EQU 40E1H+OFFSET ;MIII, 'D7'
01540 ;JUMP EQU 0E0ECH+OFFSET ;M4, 1.10
01550 ;JUMP EQU 3155H+OFFSET ;M4, 1.12
01560 ;
01570 ;Or, use the 'Find' routine to look for FE 55 CA.
01580 ;The address you want is that of the byte FOLLOWING
01590 ;the CA byte.

```

```

01600 ;
01610 ;+++++
01620 ;
01630 ; For reference, here is a list of the functions
01640 ; of the TASMOM routines used.
01650 ;
01660 ;HEXINP TASMOM 4-CHAR HEX INPUT
01670 ;KYBORD GET KBOD CHARACTER AND
01680 ;PROCESS 'BREAK' KEY
01690 ;VALIDH GET HEX CHARACTER
01700 ;HL DISPLAY (A) + SPACE
01710 ;UR DISPLAY (A)
01720 ;
01730 ;+++++
01740 ;
01750 ;To install this utility, assemble it to disk as, say,
01760 ;TASMOM/OVL. Make a note of the address of LAST at
01770 ;the very end of this listing..
01780 ;
01790 ;Activate your TASMOM module and Load TASMOM/OVL. After
01800 ;testing your new 'U' function, you should then 'W'rite
01810 ;the modified version back to disk using your START, the
01820 ;noted address for LAST as the ending address and START
01830 ;as the transfer address.
01840 ;
01850 ;+++++
01860 ORG JUMP/OFFSET ;'U' JP ADDR IN TASMOM
01870 DEFU CONVRT ;ADDR FOR THIS ROUTINE
01880 ;
01890 ORG FINISH/HOH ;JUST PAST END OF TASMOM
01900 CONVRT CALL HL ;DISPLAY 'U' + SPACE
01910 XOR A ;ZERO ACCUMULATOR
01920 LD (CHARCT),A ;SET # OF CHARS = 0
01930 GETCHR CALL KYBORD ;GET A CHARACTER
01940 CP 'H' ;CONVERTING HEX?
01950 JR Z,HEXDEC ;GO IF SO
01960 CP 'D' ;CONVERTING DECIMAL?
01970 JR NZ,GETCHR ;INVALID KEY-GET ANOTHER
01980 ;
01990 ; CONVERT DECIMAL INPUT TO HEX
02000 ;
02010 CALL HL ;DISPLAY 'D' + SPACE
02020 LD BC,BUFFER ;POINT TO DECIMAL STORAGE
02030 GETDEC CALL VALIDH ;Z FLAG SET IF HEX CHAR
02040 JR NZ,GETDEC ;NOT VALID HEX CHAR
02050 CP 3AH ;) 9 ?
02060 JR NC,GETDEC ;NOT 0-9 SO GET ANOTHER
02070 CALL UR ;DISPLAY DIGIT 0 - 9
02080 LD (BC),A ;AND STORE IT
02090 INC BC ;POINT TO NEXT SPOT
02100 LD A,(CHARCT) ;GET # DIGITS SO FAR
02110 INC A ;BUMP COUNT
02120 LD (CHARCT),A ;SAVE COUNT
02130 SUB 5 ;MAX # OF CHARACTERS
02140 JR NZ,GETDEC ;IF < 5, GET ANOTHER
02150 ;
02160 ;THIS DECIMAL TO HEX CONVERSION ROUTINE TAKEN FROM
02170 ;"MORE TRS 80 ASSEMBLY LANGUAGE PROGRAMMING" BY
02180 ;BILL BARDEN, PAGE 313, RADIO SHACK CAT. NO 62-2075
02190 ;
02200 ;THE ORIGINAL ROUTINE IS MODIFIED TO REJECT DECIMAL
02210 ;INPUTS OVER 65535.
02220 ;
02230 ;
02240 LD HL,BUFFER ;POINT TO STORED #
02250 LD B,5 ;NUMBER OF DIGITS
02260 LD IX,0
02270 OR A ;RESET CARRY
02280 DECHX ADD IX,IX ;INTERMEDIATE #2
02290 RET C ;)65535, BACK TO TASMOM
02300 PUSH IX ;SAVE
02310 ADD IX,IX ;#4
02320 JR C,TOOBIG ;) 65535
02330 ADD IX,IX ;#8
02340 JR C,TOOBIG ;)65535
02350 POP DE ;RETRIEVE #2
02360 ADD IX,DE ;#10
02370 RET C ;)65535, BACK TO TASMOM
02380 LD A,(HL) ;GET DIGIT
02390 SUB 30H ;REMOVE ASCII BIAS

```

```

02400 LD E,A ;STORE IN E
02410 LD D,0 ;(DE) HAS HEX VALUE
02420 ADD IX,DE ;MERGE
02430 RET C ;)65535, BACK TO TASMOM
02440 INC HL ;POINT TO NEXT DIGIT
02450 DJNZ DECHX ;DO THIS FOR 5 DIGITS
02460 PUSH IX ;NOW, TRANSFER RESULT
02470 POP HL ;TO HL
02480 LD A,20H ;PRINT A SPACE
02490 CALL UR
02500 LD A,H ;FIRST TWO HEX DIGITS
02510 CALL SHIFT ;SHOW HI NIBBLE AS ASCII
02520 LD A,H ;GO FOR LOW NIBBLE OF (H)
02530 AND 0FH ;STRIP 4 HIGH BITS
02540 CALL ASCII ;DISPLAY ASCII VALUE
02550 LD A,L ;DO THE SAME FOR (L)
02560 CALL SHIFT
02570 LD A,L
02580 AND 0FH
02590 CALL ASCII
02600 RET
02610 TOOBIG POP DE ;FIX STACK
02620 RET ;)65535 - BACK TO TASMOM
02630 ;
02640 ; CONVERT HEX INPUT TO DECIMAL
02650 ;
02660 HEXDEC CALL HL ;DISPLAY 'H' + SPACE
02670 CALL HEXINP ;GET 4 VALID HEX CHARAC-
02680 ;TERS INTO HL VIA TASMOM
02690 LD A,20H ;BLANK SPACE
02700 CALL UR ;PRINT IT
02710 ;
02720 ;(HL) = 4 HEX DIGITS HERE. THE FOLLOWING HEX TO
02730 ;DECIMAL CONVERSION IS TAKEN FROM:
02740 ;"ASSEMBLY LANGUAGE LIBRARY #5" BY CRAIG LINDLEY
02750 ;IN "THE ALTERNATE SOURCE", VOLUME III, NUMBER 5, P 134.
02760 ;
02770 LD IX,TENTBL ;POINT TO TABLE
02780 DEC011 LD B,(IX+1) ;MSB OF DECIMAL VAL
02790 LD C,(IX) ;LSB OF DECIMAL VALUE
02800 OR A ;CLEAR CARRY
02810 LD A,30H ;ASCII '0'
02820 DEC012 SBC HL,BC ;SUBTRACT FOUR OF 10
02830 JR C,DEC013 ;GO WHEN RESULT < 1
02840 INC A ;BUMP DECIMAL VALUE
02850 JR DEC012 ;KEEP GOING
02860 DEC013 ADD HL,BC ;FIX REMAINDER
02870 CALL UR ;SHOW DECIMAL DIGIT
02880 LD A,C ;CHECK FOR END OF TABLE
02890 CP 1 ;WHEN (C) = 1
02900 RET Z ;TO TASMOM
02910 INC IX ;ELSE, POINT TO
02920 INC IX ;NEXT ITEM IN TABLE
02930 JR DEC011 ;AND PROCESS NEXT CHARAC
02940 SHIFT SRL A ;SHIFT HI NIBBLE TO LOW
02950 SRL A
02960 SRL A
02970 SRL A
02980 ASCII CP 0AH ;CHECK IF 0-9
02990 JR C,DECH ;GO IF SO
03000 ADD A,7 ;ADJUST FOR HEX CHARACTER
03010 DECH ADD A,30H ;CONVERT TO ASCII
03020 CALL UR ;AND DISPLAY IT
03030 RET
03040 TENTBL DEFV 10000
03050 DEFV 1000
03060 DEFV 100
03070 DEFV 10
03080 DEFV 1
03090 CHARCT DEFV 0 ;COUNT OF DECIMAL DIGITS
03100 BUFFER DEFS 5 ;STORAGE FOR DEC. INPUT
03110 LAST EQU $
03120 END

```



ACCESSING U.S. ONLINE INFORMATION SERVICES FROM OTHER COUNTRIES

It's often difficult enough for the novice modem user to figure out how to get online with a mainframe information utility here in the United States. First, you have to figure out how to get your modem hooked up properly, and how to use your terminal program. Then you have to know how to access the information utility you want to reach, usually by way of a packet switching network. It's all really simple once you know how to do it, but learning how can be quite frustrating for some users.

Well, it can be even more frustrating for users outside of the United States, who have the additional complication of going through the local packet switching network (provided by the local PTT) and then interconnecting with a U.S. packet network via a "gateway". Most online services are able to instruct their overseas users on how to make the connection to that point. But then you get online, and certain types of file transfers (particularly those using XMODEM protocol) just don't seem to work right!

Some CompuServe subscribers have figured out how to make their local packet networks behave correctly. Since the commands for packet network operation tend to be similar around the world, these instructions may be useful to those in other countries. If the local packet network provides any kind of instruction sheet or "quick reference" card, by all means try to obtain one and then compare the commands used with those shown below. You may find that the commands you need to use are very similar.

CANADA

For those of us in Canada that access U.S. based information services via Datapac and would like to upload or download with XMODEM protocol, here are the commands that Datapac requires for proper transmission via XMODEM:

Note: underscore indicates a space and is mandatory!

```
Control-P
PROF_1 <Return>
SET_126:004,003:000,004:004,001:000 <Return>
<Return>
GOODBYE <Return>
```

That's all it takes. Happy downloading!

JLG (Joe Gagnon)

JAPAN

For those of us in Japan that access U.S. based information services via KDD's Venus-P and would like to upload or download with XMODEM protocol, here are the commands that Venus-P requires for proper transmission via XMODEM:

Rules for resetting for Packet: After connecting to CIS, and CIS gives "I" Prompt mark, then it's the proper time to change parameters.

Easy (for downloading only) method:

```
Control-P
SET73:126,4:4,9:0,13:0,14:0,15:0,20:176 <Return>
<Return>
GO [to wherever you want to be in CompuServe] <Return>
```

Another more difficult (for down/uploading) method:

```
Control-P
SET71:0,2:0,3:126,4:4,12:0,9:0,13:0,14:0,15:0 <Return>
<Return>
Go [to wherever you want to be in CompuServe] <Return>
```

That's all it takes. Happy downloading from fareast Japan!
Kiyomasa Ono [70127,247] at Tokyo, Japan

UK EUROPE INTERNATIONAL PACKET SWITCHING X.25 PAD PARAMETER

Text document giving information about PAD parameters in the UK, how to set them and what works for XMODEM. Try 'Command-p PROF TP' for a transparent mode. Experience gained through trial and error, parameters from BT Reference Card No. 2, comments and corrections solicited.

James Putnam 70346,1372

A few notes about accessing CompuServe from the UK (Parameters Follow):

British Telecom Packet Switch System (PSS) dial-up PADs (these are the devices you call up - the full name is Packet Assembler Disassembler) have only 18 parameters numbered 1 to 18. While the login procedure usually gives you a usable set of parameters, I have noticed some differences when using the same procedure, so if you want to be sure then set up a macro and set the parameters every time you log in.

To get the PAD's attention send a 'control-P'. Note that how you do this may be different with different software. For example with Jazz type 'shift-command-P' with most other software it's 'command-P'. Next type 'PAR?<return>' to get a list of current parameters which will look like: '1: 01,2:0,3: 126,...18:18'. You can ask for only certain parameters with 'cntl-P PAR71,3,6...<return>'

Next set the parameters to the values you want with 'cntl-P SET 1:1,3:4,6:1...<return>'. These are example numbers not for use. Only the parameters you set will be affected. Check your work with another 'cntl-P PAR?<return>'.

There is a short cut if you want to use one of the 20 standard profiles. These are A1-A9,B1,B2,D1,D2,V1-V3,SP,TP. These are set with the PROF command: 'PROF TP<return>'. I think TP is the most important because it sets up Transparent mode which lets everything go through both ways. Be careful because once this command is set the only way to reset it is to hang up. If you want to check out the various profiles (except TP) first set the profile with the PROF command and then read back the parameters with the PAR? command. The TP profile is 0,0,0,20,0,2,0,0,0,x,0,0,0,127,24,18.

Parameter Summary

No.	Function Description	Values	Effect		
1	Escape from Data Transfer	0	Escape off		
		1	Escape on		
2	Echo	0	Echo off		
		1	Echo on		
3	Data Forward Characters (Note: values may be summed to achieve a combination. eg 126 = All characters between NUL and US of International Alphabet No.5.) (IAS)	0	None		
		1	A-Z,a-z,0-9		
		2	CR		
		4	ESC,BEL,ENQ,ACK		
		8	DEL,CAN,DCZ		
		16	ETX,EOT		
4	Data forwarding timeout	32	HT,LF,VT,FF		
		64	All chars. between NUL and US of IAS not included above.		
4	Data forwarding timeout	0	None		
		1-255	1-255 x 1/20 seconds timeout		
5	Ancillary device control	0	Control off		
		1	Control on		
6	Suppression of PAD service signals	0	Suppression on		
		1	Suppression off		
		7	Action of PAD on receipt of the Break Signal from the DTE-C	0	No action
				1	PAD transmits INTERRUPT Pkt.
				2	PAD transmits RESET Pkt.
5	Action of PAD on receipt of the Break Signal from the DTE-C	5	PAD transmits INTERRUPT Pkt. and indication of Break.		
		8	PAD escapes from Data Transfer state.		
21	Action of PAD on receipt of the Break Signal from the DTE-C	21	PAD transmits INTERRUPT Pkt. and indication of Break and sets PAD parameter 8 to 1.		
		21	PAD transmits INTERRUPT Pkt. and indication of Break and sets PAD parameter 8 to 1.		
8	Suppression of data	0	Suppression off		
		1	Suppression on		
9	Padding after CR	0	Terminal speed dependent		
		1-7	1-7 padding characters		
10	Line Folding	0	No line folding		
		1-255	Line folding after 1-255 characters		
11	Terminal Speed (a 'read only' parameter)	0	110 bit/s		
		2	300 bt/s		
		3	1200/1200 bit/s		

	11	1200/75 bit/s		
12	Flow control by DTE-C	0	Flow control off	
		1	Flow control on	
13	Line feed insertion after carriage return	0	No LF insertion	
		1	LF inserted after CR from DTE-P	
		4	LF inserted after CR echoed to DTE-C	
		5	As for Value 1 + 4	
		6	As for 4 + LF inserted in data to DTE-P	
		7	Value 1 + 6	
14	Padding inserted after line feed character	0	No padding characters	
		1-7	1-7 padding characters after LF	
15	Editing	0	Editing off	
		1	Editing on	
16	Character delete character	0	Character delete off	
		1-255	Decimal code of delete char.	
17	Buffer delete character	0	Buffer display off	
		1-255	Decimal code of delete char.	
18	Buffer display character	0	Buffer display off	
		1-255	Decimal code of display char.	

That's it. Good luck and long live x.25!
James Putnam [70346,1372]

KEEPING THE CORRECT TIME

by Jack Decker

This article covers both a hardware and a software solution to keeping the correct time (particularly when the fast clock speed of the Model 4 is used in the Model III mode).

First, the hardware modification: It's called GCLOCK and there are models available for the Model III, 4, or 4P, for external or external mounting (you have to specify which computer you have, and which mounting style you want, when ordering). The internal unit requires a little experience in working with hardware (mostly soldering) to install, but leaves the external bus connector free in case you need it (to run a hard disk drive, or some other external hardware unit). It has been designed to not interfere with other internally mounted boards (such as a graphics board, etc.).

GCLOCK uses a standard lithium battery from Radio Shack that is fairly inexpensive and that should last for years. But I think the best thing about it is that the time is read directly from ports 30H through 3FH, so that software routines that access the clock do not have to be unnecessarily complicated. Model 4P users that do a lot of work in the Model III mode really have it made, because a routine that reads the GCLOCK and then transfers the correct time to the normal real-time clock storage locations can be patched right into the MODELA/III ROM image, thus keeping the system clock always accurate no matter which DOS is used. Patches are also available for use with TRSDOS 6.x / LS-DOS 6.3.

Steve Wemyss, the designer of GCLOCK, says that a few people have even trashed their Alpha NEWCLOCKS in favor of his design. I can believe it, it works very well and appears to be a really well-designed unit. For more information, contact GSOFIT, 89 Peachey Road, Elizabeth Fields, South Australia 5113, Australia. The price in Australia is \$85.00 but since the Australian dollar is worth quite a bit less than the U.S. dollar, the cost would be less here in the U.S. even after the additional shipping charges are figured in (if you want to go ahead and place an order, the shipping charges will probably be about \$5.00 additional. Your bank can give you the current exchange rate on Australian money, and U.S. checks can be cashed in Australia, or some banks can give you a bank draft in Australian dollars).

Now the software solution, which is a lot less expensive but not nearly as accurate, for Model 4 users that run NEWDOS/80 in the Model III mode.

Many methods have been published to invoke the 4 MHz CPU speed of the Model 4 from the Model III mode. The process is relatively simple, in that one need only set bit 6 of the byte at memory location 4210H and then output that byte to port 0ECH. This has only one major drawback, and that is that the system clock runs twice as fast.

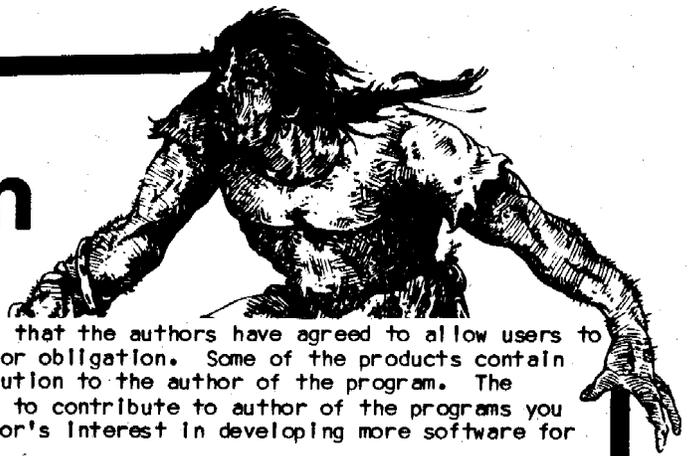
The following program invokes the fast clock speed and patches the Model III version of NEWDOS/80 to keep the correct time (well, as correct as it ever was under the slow speed, anyway). It uses only nine bytes of high memory. Once the source code shown below is assembled to a /CMD file, you can simply execute that /CMD file from NEWDOS/80 READY and it will take care of the rest. This program has been used with the Syslink BBS in Sault Ste. Marie, Ontario (705-253-5366, 300/1200 bps) to permit much faster operation while still keeping the correct time. Just one more reminder, this program runs under NEWDOS only and is just about guaranteed to crash the system if you try and run it under any other DOS! If this doesn't meet your needs try the GCLOCK, it's a lot more accurate and doesn't have to be reset every time you power-up the computer.

```

00100 ;THE FOLLOWING PATCH IS TO NEWDOS/80 (MODEL III)
00110 ;TO SPEED UP THE CPU CLOCK SPEED TO 4 MHZ WHILE STILL
00120 ;KEEPING THE SYSTEM TIME CORRECT.
00130
00140 ORG 6000H ;JUST HERE TIL RELOCATED
00150 INTLZE LD A,(54H) ;GET BYTE FROM ROM
00160 DEC A ;CHECK IF ON MODEL I
00170 RET Z ;BAIL OUT IF MODEL I
00180 LD HL,END ;END OF UNRELOCATED PRGM
00190 LD DE,(4411H) ;END OF UNPROTECTED MEM
00200 LD BC,END-PATCH+1 ;LENGTH OF MAIN PROGRAM
00210 LDDR ;MOVE THE PROGRAM
00220 LD (4411H),DE ;SAVE NEW HIMEM POINTER
00230 INC DE ;DE=START RELOCATED PRGM
00240 DI ;DISABLE INTERRUPTS
00250 LD (455CH),DE ;REPLACE CALL ADDRESS
00260 LD HL,NEWCOD ;CODE TO BE RELOCATED
00270 LD DE,4557H ;PLACE TO STUFF IT
00280 LD BC,5 ;BYTES TO MOVE
00290 LDIR ;MOVE THE CODE
00300 LD HL,4210H ;POINT TO PORT 0ECH MASK
00310 LD A,(HL) ;GET MASK BYTE
00320 OR 40H ;SET BIT 6
00330 LD (HL),A ;RE-SAVE MASK BYTE
00340 OUT (0ECH),A ;% OUTPUT IT TO PORT 0ECH
00350 EI ;RE-ENABLE INTERRUPTS
00360 RET ;EXIT RELOCATOR ROUTINE
00370
00380 ;CODE TO BE RELOCATED
00390
00400 NEWCOD LD A,1EH ;FROM CLOCK COUNTER VALUE
00410 CP (HL) ;VALUE JUST UPDATED?
00420 ;FOLLOWING INSTRUCTION IS XOR'ED WITH ITSELF IN LINE 540,
00430 ;TO ALTERNATELY MAKE IT AN 'RLCA' OR 'NOP' INSTRUCTION.
00440 ;THIS MEANS THAT ON ALTERNATE PASSES THE VALUE IN A WILL
00450 ;EITHER BE DOUBLED (FROM 1EH TO 3CH) OR LEFT AS IS.
00460 RLCA ;DOUBLE IT (OR NOP HERE)
00470 DEFB 0CCH ;START OF "CALL Z" INST.
00480
00490 ;THIS IS THE ACTUAL PATCH CODE
00500
00510 PATCH LD (HL),A ;RELOAD VALUE (1E OR 3C)
00520 LD HL,455AH ;POINT TO "RLCA" OR "NOP"
00530 LD A,(HL) ;GET CURRENT INSTRUCTION
00540 XOR 7 ;CHANGE IT TO THE OTHER
00550 LD (HL),A ;STORE IT BACK
00560 RET
00570
00580 END EQU $-1 ;USED BY RELOCATOR
00590
00600 END INTLZE
00600 TOTAL ERRORS
END 603E INTLZE 6000 NEWCOD 6031 PATCH 603E

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