I'm glad that you want to play DAINIBBLE, and I'll
try to explain you how to play it :

There's a little man, running around in a
maze, you control him with the cursor-keys.

Each time when you've nibbled a certain number
of dots, some fruit will appear in the maze.

You score 100 points when you nibble the fruit.

But there's a little problem ......

You are not alone in the maze ! ! ! !

There are also 4 monsters moving around in
the maze, and they are trying to nibble YOU!!!

But don't worry, you can run faster than they
can. Besides, you've got VITAMINES in the
corners of the maze. When you nibble one of
these, you become very strong for a limited
period of time, then you can nibble the monsters
and score 250 points for each ! ! !

PLAYING LEVELS :

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    0 Much too fast for you,beginner ...
    1 Also very fast
    2 After some exercice, you can do it.
    3 Rather slow
    4 Very slow
    5 Right level to start with

        HAVE A GOOD NIBBLE ...

DAINIBBLE is written by Hendrik-Jan Van Randen
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               BELGIUM

note : DAINIBBLE is copyprotected and will not follow the
       the normal CHECK-routine of DAIpc.

to play, type : LOAD:RUN